FACULTY OF DESIGN,
GRADUATE SCHOOL OF DESIGN,
SCHOOL OF DESIGN,
KYUSHU UNIVERSITY

Cover artwork: Ryoichi Ando (Graduate School of Design),
Vector Fluid - A vector Graphics Depiction of Surface Flow
The “humanizing of technology” is a concept central to both the School of Design and Graduate School of Design here in Kyushu University. Among a wide range of interdisciplinary skills and programs incorporating mixed science and literature, we believe that the study of design should strive to embody philosophy in its pursuit of fostering dynamic and multi-skilled designers. At the School of Design and Graduate School of Design, the fundamentals of human physiology and psychological behavior are taught and artistic sensibilities stimulated. The curriculum is designed to foster students capable of proposing and presenting original and creative ideas. Attention to ethical values is also strongly emphasized in the courses, with a consideration of community welfare being a central focus of our design technology.
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The School of Design consists of five departments: Environmental Design, Industrial Design, Visual Communication Design, Acoustic Design, and Art and Information Design. Education at the undergraduate level is important for the following reasons. Following reorganization focused on the graduate school, education at the undergraduate level enables students to learn the basis of design thoroughly, to meet the social needs for human resources, and to open the door for advancing to graduate school. In order to respond to social demands for fostering creative human resources with a well-rounded and in-depth education, in tandem with comprehensive judgment, we offer undergraduate-level education through organic collaboration between general education and study in a major field, taking into account the specific characteristics of design. Students can acquire comprehensive knowledge, which is essential to design, in a specifically planned fashion during their course of study.
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To create and maintain an ideal living environment, the Department of Environmental Design comprises the following three fields: Theoretical studies on various relations between people and environment from the point of view of history, philosophy, anthropology and chemistry in addition to the conservation of natural environment; Practical planning and design of the environment from a natural, regional, urban, historical and architectural viewpoint; Studies on various environmental systems including disaster mitigation, environmental control, and economics of the living environment as well as design and product system of the built environment.

Department of Environmental Design

SUMMARY

To create and maintain an ideal living environment, the Department of Environmental Design comprises the following three fields: Theoretical studies on various relations between people and environment from the point of view of history, philosophy, anthropology and chemistry in addition to the conservation of natural environment; Practical planning and design of the environment from a natural, regional, urban, historical and architectural viewpoint; Studies on various environmental systems including disaster mitigation, environmental control, and economics of the living environment as well as design and product system of the built environment.
RESEARCH

Theory of Environmental Design
Development of advanced research and education for the creation of ideal living environments, based on theoretical studies on various relations between people and environment from the point of view of history, philosophy, anthropology and chemistry in addition to the conservation of natural environment.

Environmental Planning and Design
Development of advanced practical planning and design of the environment from natural, regional, urban, historical and architectural viewpoints, which are required for creating ideal living environments.

Environmental System
Advanced study and education on various environmental systems including disaster mitigation, environmental control, and economics of the living environment, as well as development of design and product systems for the constructed environment, required for maintaining ideal living environments.
Department of Industrial Design

SUMMARY

The aim of this department is to provide insight into how to create an ideal living environment through the following studies: planning and design of various daily-life necessities, such as user products and living space, based on deep understanding of the human life system with use of design methods with sensibility, science and technological skills in the light of art, culture, and characteristics of human beings.
RESEARCH

Ergonomics
The purpose of the Division of Ergonomics is to clarify a desirable relationship between human beings, their products, and the environment. Special reference is made to anatomical, physiological, psychological and behavioral factors, and to the advanced education and study necessary to the creation of safe and comfortable products and environments.

Industrial Design
The aim of this course is to carry out advanced education and research on designs related to living space, appliances and tools, as well as system planning methods for this integration, in a historical, social and cultural context, for the living environment of next generations.

Intelligent Mechanics and Control
This course provides advanced education on elements of machinery, strength analysis, Human Machine Interface, mechatronics, applied mathematics and statistics, computer technology, etc, through both theoretical and experimental approaches, and supplies engineers and researchers of high ability in the design, production and performance evaluation for hardware and software.
To create and transmit visual information adequately and agreeably, we conduct research in the following three fields: the physiology and psychology of visual data processing, and the receptive aesthetics and history of visual culture; engineering methods for communicating, processing and displaying visual information, and the visual realization of our image; and the planning and design of visual information for everyday use.

Department of Visual Communication Design

SUMMARY

To create and transmit visual information adequately and agreeably, we conduct research in the following three fields: the physiology and psychology of visual data processing, and the receptive aesthetics and history of visual culture; engineering methods for communicating, processing and displaying visual information, and the visual realization of our image; and the planning and design of visual information for everyday use.
RESEARCH

Visual Communication

On the basis of physiology of vision, psychology of visual perception, psychophysics of colour vision, and visual cultural studies, we conduct research and provide professional education regarding the mechanism of the nervous system, visual perception and sensory cognition, which involves processing of visual information including light, colour, shape, motion, and depth. A related field of study pertains the theory and history of art and aesthetics, which analyze and explain our reception of visual information.

Visual Image Design

On the basis of extensive specialties: Fine Art, Graphic Design, Sign Communication, Artistic Creation by Visual Motion Media, Multiple Image for Exhibition, and Media Art, we research and provide students the advanced and professional skills in order to visualize our imaginative concept adequately and design visual information for everyday use effectively.

Image Engineering

The section of Image Engineering facilitates research and advanced education on theoretical and practical aspects of visual communication technologies that include acquisition of visual information from the natural world and societies, and its recognition, processing, display and communication, as well as its electronic formation. Through the research and education we provide abilities for designing and developing visual information and its engineering systems which are advantageous to individuals and the society. The section covers the engineering fields of optoelectronics, image processing, visual communication engineering, image understanding, image media engineering and image application systems.
This department facilitates research and education among others, language and music culture that produce the results of human spiritual activity through sound, methods for processing auditory information and optimizing audio equipment, as well as the planning and design of various types of acoustic environments.

SUMMARY

This department facilitates research and education among others, language and music culture that produce the results of human spiritual activity through sound, methods for processing auditory information and optimizing audio equipment, as well as the planning and design of various types of acoustic environments.
RESEARCH

Science of Sound Culture

Advanced research and education are conducted relating to language culture and music culture that produce the results of human spiritual activity through sound based on a systematic understanding of language and methods of musical expressions and a historical and theoretical understanding of music. Some examples of major fields of research include composition, music-based media art, musical ‘echology’, music analysis, music aesthetics, music management theory and Japanese language education.

Science of Acoustical Environment

Advanced research and education are conducted relating to the planning and design of various types of acoustic environments through assessments from human aspects, as well as analysis, prediction and control in consideration of physical aspects in order to compose the optimum acoustic environment for human beings. Some examples of major fields of research include architectural acoustics, sound fields control, psychoacoustics, soundscape, rating of sound quality, and nonlinear phenomena.

Science of Acoustic Information

Advanced research and education are conducted relating to optimization of acoustic equipment, including methods of handling and processing auditory information as well as the extraction, processing, recording and transmission of acoustic information. Some examples of major fields of research include psychology of hearing, auditory perception and cognition, audiology, acoustics of musical instruments, acoustic information processing, speech processing and audio coding.
Department of Art and Information Design

SUMMARY

The department carries out research into media environments, thereby aiming for harmony with their human users.

This research focuses on three fields: the formation of communication based on the understanding of art and culture; the design and planning of media environments in highly advanced information societies; and mathematical and engineering approaches to developing media environments.
RESEARCH

Media Art and Culture

Based on the understanding of art, culture, history, and geography, this high-level research and teaching aims to create and design the most advanced media environments. Some examples of major fields of research include sculpture, architectural history, drama, and comparative culture.

Media Design

The high-level research and teaching aims to content-oriented design and planning media environments in harmony with the artistic and engineering activities of highly advanced information societies. Some examples of major fields of research include computer software, contents engineering, interaction design, virtual reality, computer graphics, content design and digital content environment.

Information Environment Sciences

The high-level research and teaching focuses on mathematical and engineering approaches to developing media environments in highly advanced information societies. Some examples of major fields of research include functional analysis, image information engineering, topology, computational intelligence and image processing.

The mission of the Department of Design is to apply technology through the integration of science, technology, and art. The integrated curriculum at the graduate school incorporates study methods that introduce the advances in various technologies and processes to design new functions so that they can be incorporated into our daily lives. In addition, the programs aim to develop designers with knowledge ranging from human science, society and nature.

The mission of the Design Strategy is to develop good judgment, creative abilities, professional designs, and provide practical experience to prepare students for the diverse coordination and orientation needed in strategically implementing their designs within the field of design business. In order to achieve this goal, the curriculum enhances four skills: the ability to integrate a wide range of designs and connect them to the planning, formulation, and implementation of projects; the ability to strategically advance a project and ensure a positive outcome; the ability to lead a project with responsibility and confidence; and the ability to quickly adapt and manage a sudden market change with a high degree of skill.

Graduate School of Design

Department of Design
- Human Science / Human Science International Course 17
- Communication Design Science 19
- Environment and Heritage Design 21
- Content and Creative Design 23

Department of Design Strategy 25

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The goal of this course is to empower students to achieve the humanization of technology. The curriculum supplies students with insight to human characteristics from a scientific standpoint, and provides them with the skills necessary to integrate the environment, instruments, and information. The faculty guides students in creating designs sensitive to human physiology and psychological needs by integrating theory and practice through the use of engineering methods and mathematical analysis.

The curriculum aims to develop professionals that can understand human behavior from a multi-faceted scientific perspective. Collaboration with researchers and specialists is necessary for professional development, so students are required to attain expertise in multiple fields. Graduates from this program acquire professional skills to enable them to work in corporate research and development departments and become university educators and researchers.
SUMMARY

The goal of this course is to empower students to achieve the humanization of technology. The curriculum supplies students with insight to human characteristics from a scientific standpoint, and provides them with the skills necessary to integrate the environment, instruments, and information. The faculty guides students in creating designs sensitive to human physiology and psychological needs by integrating theory and practice through the use of engineering methods and mathematical analysis.

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The course exposes students to an original viewpoint of design engineering with the core goal of improving communication through the use of technology to enhance our life. In order to accomplish this goal, communication tools, instruments, and skills are coordinated with the ultimate objective of enhancing “mind-to-mind” and “heart-to-heart” communication. The curriculum is based on the following three concentrations as a means to reach this goal: Audio-visual Integration, Acoustic Communication, and Visual Image Communication.

This course fosters professionals who understand the contents of audiovisual communication, are well versed on the characteristic of media and communication environments, and have the ability to design all aspects of audiovisual information communication. Graduates from this course go on to contribute to a wide-range of industries and fields, including information processing, image communication, broadcasting, the music industry, the medical field, and research and education, to name a few.
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This course has four key academic strategies to foster professional quality graduates. First, a focus on practical education covering diverse fields of study both domestically and internationally in order to cultivate the ability to evaluate the various heritages, and a research and education organization centered on developing student’s capacity to support an international network for environmental and heritage design. Second, the aim to provide students with expertise in evaluation, conservation, and heritage succession, and the skill for designing an integrated system based on architecture, landscape, and culture in order to preserve the heritage for future generations. Third, the program incorporates field work into the curriculum that promotes unique educational opportunities. The aim of the field work is to construct a sustainable relationship between the various exchanges between people and products. These exchanges are stimulated by cultural and economic differences, and the management of tourism. Through these exchanges, students gain valuable experience about the relationship of the environmental and heritage designs. Finally, the curriculum includes overseas field investigations, and utilizes the skills gained during them to verify the results of these small-scale localized research projects based on Japanese environmental and heritage design and technologies to foster contributions by students on an international level through education.
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This course emphasizes the promotion of creative and imaginative abilities stemming from the basic abilities acquired from various fields of study, and cultivating theoretical and practical creative abilities for art and culture. Students with knowledge about digital content design and creative design can expand their creative potential. To support this, the curriculum conducts research from a comprehensive approach and contributes to fields of creative design by playing a leading role in design in Japan as well as internationally.

Graduates in this course can expect to find employment in newly created industries, universities, or other related fields. Some examples of potential fields are: information device design, the automotive industry, the digital contents industry, the broadcasting industry, and the fields of arts and culture.

SUMMARY

Art Theory and Practice
Digital Content Design
Creative Design
SUMMARY

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The Department of Design Strategy comprises three fields of study: Design Business, Design and Architecture, and Design Experience.

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In order to achieve this goal, the curriculum enhances four skills: the ability to integrate a wide range of designs and connect them to the planning, formulation, and implementation of projects; the ability to strategically advance a project and ensure a positive outcome; the ability to lead a project with responsibility and confidence; and the ability to quickly adapt and manage a sudden market change with a high degree of skill.

The Master course stimulates high level research, which creates professional level design strategies, allowing graduates to put their acquired knowledge into practical use at universities or corporations. Therefore, the main goal is to develop the ability of structuring a methodology of practical design strategy following the educational principles of the Design Strategy.

The Doctor course develops deeper understanding of research design strategies that are related to this field. Successful candidates from the doctor course should not only be considered high level researchers, but professionally qualified design producers and design strategists. The main goal is for students to obtain an extremely high level of strategic design, so they will be able to utilize their knowledge and practical skills at a variety of workplaces and situations.
SUMMARY

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Organization

Kyushu University has instituted a Graduate School/Graduate Faculty system - the first attempt of this kind at a Japanese university - as part of the overall reorganization of undergraduate and graduate education at the university in 2000.

In separating the former Graduate School into the Graduate School (the education body) and the Graduate Faculty (the research body to which faculty members belong), the University is seeking to promote a more dynamic functioning and revitalize relationships between the Graduate Faculty and the Graduate School, and the Graduate Faculty and Undergraduate School.

Under the Graduate School/Faculty system, all faculty members have been transferred from members of the Undergraduate Faculty to members of the Graduate Faculty. In addition, the educational body (Undergraduate and Graduate School) and research body (Graduate Faculty) have become independent administrative entities. This new, more responsive administrative mechanism will enable Graduate Faculty members to participate more flexibly in the education of both the Undergraduate and Graduate School bodies. In implementing a more dynamic configuration of the education bodies and research body, the university can more readily accommodate changes and shifts to pedagogic and research foci that may occur in the future.
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### Graduate School of Design

<table>
<thead>
<tr>
<th>Department of Design</th>
<th>Specialized Fields</th>
</tr>
</thead>
<tbody>
<tr>
<td>Courses</td>
<td>Physiological Anthropology; Perceptual Psychology; Modeling and Optimization</td>
</tr>
<tr>
<td>Human Science</td>
<td>Physiological Anthropology; Perceptual Psychology</td>
</tr>
<tr>
<td>Human Science</td>
<td>Applied Mathematics and Computer Science</td>
</tr>
<tr>
<td>International Course</td>
<td>International Education</td>
</tr>
<tr>
<td>Communication Design</td>
<td>Audio-visual Integration</td>
</tr>
<tr>
<td>Environment and Heritage Design</td>
<td>Environment and Heritage Theory</td>
</tr>
<tr>
<td>Content and Creative Design</td>
<td>Art Theory and Practice</td>
</tr>
</tbody>
</table>

### Faculty of Design

<table>
<thead>
<tr>
<th>Departments</th>
<th>Sections</th>
</tr>
</thead>
<tbody>
<tr>
<td>Department of Human Science</td>
<td>Physiological Anthropology; Perceptual Psychology; Modeling and Optimization</td>
</tr>
<tr>
<td>Department of Communication Design Science</td>
<td>Sound Culture and Art Management; Science of Sound Design; Communicative Acoustic Systems; Image Information Engineering</td>
</tr>
<tr>
<td>Department of Environmental Design</td>
<td>Landscape and Social Environment Design; Built Environment Design; Architectural History and Cultural Property</td>
</tr>
<tr>
<td>Department of Content and Creative Design</td>
<td>Art; Creative Design; Content Design; Interaction Design</td>
</tr>
<tr>
<td>Department of Design Strategy</td>
<td>Social System Design; Social Innovation Design; Social Communication Design</td>
</tr>
</tbody>
</table>

### School of Design

<table>
<thead>
<tr>
<th>Departments</th>
<th>Subjects</th>
</tr>
</thead>
<tbody>
<tr>
<td>Department of Environmental Design</td>
<td>Environmental Design</td>
</tr>
<tr>
<td>Department of Industrial Design</td>
<td>Industrial Design</td>
</tr>
<tr>
<td>Department of Visual Communication Design</td>
<td>Visual Communication Design</td>
</tr>
<tr>
<td>Department of Acoustic Design</td>
<td>Acoustic Design</td>
</tr>
<tr>
<td>Department of Art and Information Design</td>
<td>Art and Information Design</td>
</tr>
</tbody>
</table>
## Student Enrollment

### Undergraduate Students

(As of Nov. 2014)

<table>
<thead>
<tr>
<th>Departments</th>
<th>Present Number</th>
<th>Total</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>First Year</td>
<td>Second Year</td>
</tr>
<tr>
<td>Environmental Design</td>
<td>40(15)</td>
<td>39(20)</td>
</tr>
<tr>
<td>Industrial Design</td>
<td>50(13)</td>
<td>51(12)</td>
</tr>
<tr>
<td>Visual Communication Design</td>
<td>40(22)</td>
<td>39(24)</td>
</tr>
<tr>
<td>Acoustic Design</td>
<td>39(14)</td>
<td>39(8)</td>
</tr>
<tr>
<td>Art and Information Design</td>
<td>40(12)</td>
<td>42(16)</td>
</tr>
<tr>
<td>Total</td>
<td>209(76)</td>
<td>210(80)</td>
</tr>
</tbody>
</table>

Note: The numbers in parentheses indicate females who are included in the total number of students.

### Graduate Students

(As of Nov. 2014)

<table>
<thead>
<tr>
<th>Programs</th>
<th>Departments</th>
<th>Present Number</th>
<th>Total</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>First Year</td>
<td>Second Year</td>
<td>Third Year</td>
</tr>
<tr>
<td>Master’s Program</td>
<td>Design</td>
<td>111(30)</td>
<td>117(42)</td>
</tr>
<tr>
<td></td>
<td>Design Strategy</td>
<td>34(17)</td>
<td>40(12)</td>
</tr>
<tr>
<td></td>
<td>Total</td>
<td>145(47)</td>
<td>157(54)</td>
</tr>
<tr>
<td>Doctoral Program</td>
<td>Design</td>
<td>18(7)</td>
<td>22(11)</td>
</tr>
<tr>
<td></td>
<td>Design Strategy</td>
<td>11(4)</td>
<td>8(3)</td>
</tr>
<tr>
<td></td>
<td>Total</td>
<td>29(11)</td>
<td>30(14)</td>
</tr>
</tbody>
</table>

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International Students
(As of Nov 1, 2014)

Netherlands 1
France 3
Morocco 2
Syria 1
Bangladesh 1
Sri Lanka 1
China 125
Korea 16
Taiwan 5
Thailand 3
Malaysia 2
Indonesia 2
Australia 1

Note:

10
1

Student Enrollment
(As of Nov 1, 2014)

Brazil 3
Colombia 2

Student Exchange Programs within the framework of University-level student exchange agreement

You can study in Kyushu University within one year when your home university has a student exchange agreement with Kyushu University.

Partner Institutions
http://www.isc.kyushu-u.ac.jp/intlweb/agreeview/worldmap.php?en=1

Exchange students will be waived the tuition fee and offered to stay in University Dormitory. School credits earned in Kyushu University can be forwarded to your home university with the appropriate authorization.

Applicants should submit the necessary documents to Kyushu University through home universities. Document for application can be downloaded from the bottom of the page of Kyushu University website at http://www.isc.kyushu-u.ac.jp/intlweb/admission/exchangetop

Language skill required: Japanese Language Proficiency Test (JLPT), 1st Grade preferred for Undergraduate and Graduate Schools.

Application deadlines: November 10th for April enrollment, March 10th for October enrollment

If you need further information, please visit the following website of International Affairs Department, Kyushu University.
http://www.isc.kyushu-u.ac.jp/intlweb/en
Student Exchange Programs within the framework of Faculty-level student exchange agreement

The guideline and procedure of Student Exchange Programs for School of Design and Graduate School of Design are the same as described above.

Application deadlines: November 10th for April enrollment, March 10th for October enrollment.

*The deadlines above are the first deadlines.
Please ask Student Affairs Section by e-mail (gkggakusei@jimu.kyushu-u.ac.jp) whether your application may be received a little later than the above-mentioned deadlines.

If you need further information, please visit our official website:
(Japanese) http://www.design.kyushu-u.ac.jp/
(English) http://www.design.kyushu-u.ac.jp/kyushu-u/english/index

Scholarships

Please refer to the following URL for details.
http://www.isc.kyushu-u.ac.jp/intlweb/en/admission
Kyushu University
International Student and Researcher Support Center

Kyushu University is seeking to develop and improve a support system for international students and researchers in order to assist their daily lives and academic activities in Japan. We assist new incoming international students and researchers with the following.

Duties contents
- Visa procedure support
- Airport pickup (Shuttle Bus Service)
- Providing housing information
- Residential Assistance
- Translation of documents into English
- Interpretation over counter
- Cooperation with International Student Support Team
- Other assistance upon request

Location
**Ohashi Campus**
Student Section, the Graduate School/School of Design

<table>
<thead>
<tr>
<th>Hours</th>
<th>9:00am to 5:00pm (local time in Japan)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Closed on</td>
<td>Saturdays, Sundays, public holidays, the year-end and New Year’s holiday</td>
</tr>
</tbody>
</table>

*We may close our office on the day other than those listed above due to some meetings or works.*

## Accommodation

**International House(Ijiri)** *(As of Nov. 2014)*

<table>
<thead>
<tr>
<th>Location</th>
<th>2-36-40 Ijiri, Minami Ward, Fukuoka City, 811-1302 6minutes on foot from Ijiri Station (Nishitetsu Railway, Tenjin Omuta Line)</th>
</tr>
</thead>
</table>

### For students

#### Room type

<table>
<thead>
<tr>
<th>Area (m²)</th>
<th>Number of rooms (rooms)</th>
<th>Rates (yen) /month</th>
<th>Common area charge (yen)/month</th>
<th>Electricity/gas/water (yen)/month</th>
<th>Cleaning <em>Paid at the time of moving in</em> (yen)</th>
<th>Rental bedding (yen) per 6 months</th>
</tr>
</thead>
<tbody>
<tr>
<td>Single rooms</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>13.00</td>
<td>59</td>
<td>4,700</td>
<td>3,200</td>
<td>Actual cost</td>
<td>7,000</td>
<td>5,000</td>
</tr>
</tbody>
</table>

- If a resident moves in or out of the dormitory halfway through a month, he/she must pay the charge for the entire month.
- Internet connection fee is included in the common area charge.

#### Residence period

1-6 months. This rule shall not apply to the exchange student who will stay in Japan less than 1 year.

#### Facilities (in the rooms)

Refrigerator, air-conditioner, lighting, desk, chair, bookshelf, bed, locker, mini-kitchen system, prefabricated bath, internet terminal

#### Common facilities

Laundry room (washing-machine, drying machine), multi-purpose hall, lounge. For the details please see the website of the Support Center.

http://www.isc.kyushu-u.ac.jp/supportcenter/en/housing/ijiri-facility

### For researchers

#### Room type

<table>
<thead>
<tr>
<th>Area (m²)</th>
<th>Number of rooms (rooms)</th>
<th>Rates (yen) /month</th>
<th>Common area charge (yen)/month</th>
<th>Facility charge (yen)</th>
<th>Electricity/Water charges(yen)</th>
<th>Cleaning (only for the 1st month) (yen)</th>
<th>Rental bedding (yen) *On request</th>
</tr>
</thead>
<tbody>
<tr>
<td>Single rooms</td>
<td></td>
<td></td>
<td></td>
<td></td>
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</tr>
<tr>
<td>13.00</td>
<td>5</td>
<td>6,031</td>
<td>1,000</td>
<td>1,000</td>
<td>3,000</td>
<td>Actual cost</td>
<td>2,000</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Monthly</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>Daily</td>
<td>211</td>
<td>35</td>
<td>35</td>
<td>105</td>
<td>Actual cost (Fixed) 2,100</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Daily</td>
<td>211</td>
<td>35</td>
<td>35</td>
<td>105</td>
<td>Actual cost (Fixed) 1,050</td>
</tr>
<tr>
<td>Couple rooms</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>39.00</td>
<td>1</td>
<td>14,953</td>
<td>1,000</td>
<td>1,000</td>
<td>3,000</td>
<td>Actual cost</td>
<td>2,100</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Monthly</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>Daily</td>
<td>552</td>
<td>35</td>
<td>35</td>
<td>105</td>
<td>Actual cost (Fixed) 2,100</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Daily</td>
<td>552</td>
<td>35</td>
<td>35</td>
<td>105</td>
<td>Actual cost (Fixed) 1,050</td>
</tr>
</tbody>
</table>

- Internet connection fee is included in the common area charge.
- Refrigerator, air-conditioner, lighting, desk, chair, bookshelf, bed, locker, mini-kitchen system, prefabricated bath, internet terminal
- Laundry room (washing-machine, drying machine), multi-purpose hall, lounge. For the details please see the website of the Support Center.

http://www.isc.kyushu-u.ac.jp/supportcenter/en/housing/ijiri-facility

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**Kyushu University is seeking to develop and improve a support system for international students and researchers in order to assist their daily lives and academic activities in Japan.**

We assist new incoming international students and researchers with the following.

**Duties contents**

- Visa procedure support
- Airport pickup (Shuttle Bus Service)
- Providing housing information
- Residential Assistance

**Location**

Ohashi Campus
Student Section, the Graduate School/School of Design

**International Student and Researcher Support Center**

Saturdays, Sundays, public holidays, the year-end and New Year’s holiday

*We may close our office on the day other than those listed above due to some meetings or works.*

9:00am to 5:00pm (local time in Japan)

**Translation of documents into English**

**Interpretation over counter**

**Cooperation with International Student Support Team**

**Other assistance upon request**

**Hours**

Closed on

## Partner Institutions

(As of Nov. 2014)

<table>
<thead>
<tr>
<th>Country</th>
<th>Institution</th>
<th>Date of Conclusion</th>
<th>Academic Cooperation</th>
<th>Student Exchange Program</th>
</tr>
</thead>
<tbody>
<tr>
<td>Asia(9)</td>
<td>Dongsco University</td>
<td>Feb. 17, 2003</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>School of Architecture, Kookmin University</td>
<td>Mar. 18, 2008</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>College of Design, Kookmin University</td>
<td>Feb. 11, 2009</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>School of Design and Human Engineering, Ulsan National Institute of Science</td>
<td>Sep. 2, 2014</td>
<td></td>
<td></td>
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<tr>
<td></td>
<td>and Technology</td>
<td>Feb. 9, 2014</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>College of Humanities and Social Science, Pukyong National University</td>
<td>It's undecided</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>Faculty of Engineering, Hasanuddin University</td>
<td>Feb. 18, 2014</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>College of Design, National Taipei University of Technology</td>
<td>It's undecided</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>Faculty of Architecture and Planning, Bangladesh University of Engineering</td>
<td>It's undecided</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>and Technology</td>
<td>It's undecided</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>Bangladesh Agricultural University</td>
<td>It's undecided</td>
<td></td>
<td></td>
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<tr>
<td>Middle &amp; Near East(1)</td>
<td>Faculty of Architecture and Design, Faculty of Fine Arts, and Graduate School of Fine Arts, Anadolu University</td>
<td>It's undecided</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>Technical University of Milano</td>
<td>Feb. 18, 2004</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Europe(14)</td>
<td>School of Architecture and Design, Royal College of Art</td>
<td>June.30, 2003</td>
<td></td>
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<tr>
<td></td>
<td>The Helen Hamlyn Research Center, Royal College of Art</td>
<td>Mar. 24, 2004</td>
<td></td>
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<tr>
<td></td>
<td>Loughborough Design School, Loughborough University</td>
<td>Nov.28, 2007</td>
<td></td>
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<tr>
<td></td>
<td>State University of Design, Media and Arts Karlsruhe</td>
<td>July.24, 2003</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>Faculty of Design, Hochschule Darmstadt, University of Applied Sciences</td>
<td>Oct. 10, 2002</td>
<td></td>
<td></td>
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<tr>
<td></td>
<td>Faculty of Cultural Sciences, Cologne University of Applied Sciences</td>
<td>Aug. 31, 2009</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>Ecole d'Architecte, Paris La Villette</td>
<td>June.28, 2004</td>
<td></td>
<td></td>
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<tr>
<td></td>
<td>University of Technology of Belfort Montbéliard</td>
<td>Sep.21, 2009</td>
<td></td>
<td></td>
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<tr>
<td></td>
<td>Faculty of Art, Media &amp; Technology, Utrecht School of the Arts</td>
<td>Sep. 25, 2008</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>School of Design and Communication, Amsterdam University of Applied Sciences</td>
<td>Apr. 23, 2012</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>Faculty of Bioscience Engineering, Faculty of Arts and Philosophy and Faculty of Engineering and Architecture, Gent University</td>
<td>Feb. 16, 2012</td>
<td></td>
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</tr>
<tr>
<td></td>
<td>School of Art, Design and Architecture Aalto University</td>
<td>Aug. 25, 2014</td>
<td></td>
<td></td>
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<tr>
<td></td>
<td>California State Polytechnic University. Pomona</td>
<td>June.7,1990</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

*(As of Nov. 2014)*
## Admissions

| Undergraduate School of Design | [URL](http://www.kyushu-u.ac.jp/english/admission/undergraduate_school.php) | Admission Division  
Student Affairs Department  
Kyushu University  
6-10-1 Hakozaki,  
Higashi-ku, Fukuoka  
812-8581, Japan |
|-------------------------------|---------------------------------------------------------------------------------|--------------------------|
| Graduate School of Design     | [URL](http://www.design.kyushu-u.ac.jp/kyushu-u/english/admissions)               | Student Affairs Division  
Kyushu University School of Design  
4-9-1 Shiobaru  
Minami-ku, Fukuoka  
815-8540, Japan |
| Master’s Program/ Doctoral Program |                                                                                |                          |
| Research Student              |                                                                                |                          |

*Admissions Information (as of November 2014)*)

*Partner Institutions Admissions*
Academic Calendar

The Academic year begins on April 1, and ends on March 31 of the following year. The Academic year is divided into two terms;

First Semester       April 1 - September 30
Second Semester      October 1 - March 31 of the following year

Academic Calendar, 2015

First Semester

- Spring Vacation        April 1 - 10
- Entrance Ceremony Day  April 7
- Orientation for freshman and guidance for others April 7 - 10
- Classes begin          April 13
- Classes end            July 31
- Examination Term       August 3 - 7
- Summer Vacation        August 1 - September 30
- The end of First Semester September 30

Second Semester

- Classes begin          October 1
- Campus Festival         November 11 - 23
- Winter Vacation         December 26 - January 5
- Classes end            February 3
- Examination Term       February 4 - 10
- Commencement Day       March 25
- The end of Second Semester March 31
Kyushu University is located in Fukuoka City, which was ranked among Newsweek’s “The World’s 10 Hottest Cities.” Newsweek recognized Fukuoka as a major junction in the global economic web, noting that major corporations have consistently invested in the city. Furthermore, it rightly rated the Port of Hakata and Fukuoka Airport as developing “gateways” to the Asian continent.

Fukuoka’s reputation does not end with Newsweek. The City ranked 17th among Monocle’s “List of the top 20 most liveable cities 2008”, and was also given the title of the Best Retail City.

Needless to say, Kyushu University continues to play a crucial part in Fukuoka’s role as a major intellectual and strategic center in Asia.
Contact Information
4-9-1 Shiobaru, Minami-ku, Fukuoka 815-8540
Tel : +81-92-553-4400
Fax: +81-92-553-4593
http://www.design.kyushu-u.ac.jp/

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