[Media Design Course] List of Specialized Subjects

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gory	Subject	Style	dit	ficatio			Year 1				Year 2				ear			Ye			Remark *4	
9017			u.c	n *1	credi	ts *2	S S	F	W	S	S	F۱	W	SS	S F	W	S	S	F	W		
	Design literacy basics	Lecture	1	0		1	2													_		
	Basic of Arts I	Seminar	1	0						4											The term of	
	Basic of Arts II	Seminar	1	0	_	2				4											study depends	
Des	Basic of Arts III	Seminar	1			_		_				4				<u> </u>				<u></u>	on the class	
sign	Basic of Arts IV	Seminar	1									4	4		i				<u> </u>	<u> </u>	assigned	
Ę	Design and Humanities	Lecture	1	0						2									<u> </u>	<u> </u>		
era	Design and Social Sciences	Lecture	1	0	8	8 1					2	_				1				<u> </u>		
S	Human Science in Design	Lecture	1	0				1		2		_			-					<u> </u>		
Design Literacy Subjects	Science and Technology in Design	Lecture	1	0							2											
cts	Design Language I	Lecture	1	0								_			2	_				<u> </u>		
	Design Language II	Lecture	1	0		1										2			_	<u> </u>		
	Design Case Studies I	Lecture	1	0			2													<u> </u>		
	Design Case Studies II	Lecture	1	0								į		į	2	2						
	Introduction to Media Design I	Lecture/ Seminar	1	0	₇	7		2														
	Introduction to Media Design II	Lecture	1	0	At lea				2		1	Ť			Ť							
	Introduction to Media Design III	Lecture	1	-	one c	redit			Ē	2	+	i										
0	Fundamentals of Art and Design	Lecture/			must			Ť				Ť			Ť							
Course	Media Media	Seminar	2	0	earne from e					4												
Basic Subjects	Media Programming	Lecture/ Seminar	2	\bigcirc	of the subje	cts				4												
	Environmental Design Basics I	Lecture	1	0	offere			2				Ť		Ţ		;						
	Environmental Design Basics II	Lecture	1	0	the fa			_	2			Ť			Ť						Subjects for	
	Industrial Design Foundation I	Lecture	1	0	term o Year <i>1</i>			2				Ť			Ť						students	
	Industrial Design Foundation II	Lecture	1	_	the wi			_	2		1	Ť			Ť					<u> </u>	enrolled by the	
	Introduction to Design Futures	Lecture	1		term o			2			1	Ť		÷	Ť	+					Departmental Entrance Examination	
	Society and Diversity	Lecture/ Seminar	1	0	Year '				2													
	Game Design	Lecture/ Seminar	2	0	25						-	4										
	Moving Image Design	Lecture/ Seminar	2	0						4												
	Animation Design	Lecture/ Seminar	2	0							4											
	Art Theory	Lecture/ Seminar	2	0						4										1	Partial Intensi\ subject	
	Generative Programming	Lecture/	2	0		9		i				i		4								
	Generative Programming	Seminar		O		9		<u> </u>		Li				4		L			_	<u></u>		
Cour	Typographic Design	Lecture/ Seminar	1	0							2											
se Sp	Graphic Design	Lecture/ Seminar	1	0									2									
ecializ	Creative Design for Advertising	Lecture/ Seminar	1	0											2	2						
Course Specialized Subjects	Information Design	Lecture/ Seminar	2	0								4										
Jbj∈	Interaction Design	Lecture	2	0								4										
ects	Mechanics Design	Lecture/ Seminar	2	0						4												
	Virtual Reality	Lecture	2	0										4								
	Computer Graphics	Lecture	2	0								4										
	Web Service Design	Lecture/ Seminar	2	0		8					4										◆FD/MD	
	Computer Vision	Lecture	2	0											4							
	Media Information Processing	Lecture	2	0						4		i										
	Contents Engineering	Lecture	2	0							4	i		i								
	Physical Computing and IoT	Lecture/	1	0								i		2							♠ED/MD	
	i nysicai computing and to i	Seminar	1 1		ĺ			1	ĺ					_	1	1		1	1		◆FD/MD	

1	Psychology of Visual Perception	Lecture	2	0	1			-	:	1	_	- :				_				:	
	Color Science	Lecture	2	0			÷	+	1	4	4	÷		<u> </u>						H	
	Psychological Thinking	Lecture/	2	0							1				4			_		<u> </u>	
	Applied Linguistics	Seminar Lecture	2	0		8	H	+	╄		+	4		<u> </u>	<u> </u>	_				<u> </u>	
	Drama and Culture	Lecture	2	0			Ħ	+	+	H	+	4		<u> </u>	!	-		-		<u> </u>	
	Intellectual Property Laws	Lecture	2	0			H	+	+	H	+	+		4	<u> </u>	_		_	_	H	
	Perceptual Psychology	Lecture	2	0				-	-		4	-		-	-	_		_		<u> </u>	◆FD/MD/AD
		Lecture/					H	-	┿	H	7	÷		1		_		<u> </u>	_	<u> </u>	▼FD/IVID/AD
	Psychometrics	Seminar	2								_			2	-					_	◆FD/MD/AD
	Start-ups and Global Disruptors	Lecture/ Seminar	1							i	2										
	Global Design Innovations	Lecture/ Seminar	1								2										International Program
	Design Pitching Skills	Seminar	1									2									subjects
	Intellectual Property Rights:	Lecture/	1									2	,								
	Global Perspective	Seminar																		_	
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Specialized Subjects	International Media Design B I	Seminar	2						1				4								
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	International Media Design B III	Seminar	2						1						4						
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	Content Design Seminar I	Seminar	2					+	+	H	+	4		<u> </u>	1	Ė		 	-	一	
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s Subjects (PBL)	Real-World Interaction Creative Thinking Creative Prototyping Media Science Seminar I Media Science Seminar II Comparative Cultural Studies	Seminar Seminar Seminar Seminar	2 2 2		2	0						4				_					
s Subjects (PBL)	Real-World Interaction Creative Thinking Creative Prototyping Media Science Seminar I Media Science Seminar II Comparative Cultural Studies Through Drama and Media	Seminar Seminar Seminar Seminar Seminar	2 2 2 2 2		2	0						4		4		4					
s Subjects (PBL)	Real-World Interaction Creative Thinking Creative Prototyping Media Science Seminar I Media Science Seminar II Comparative Cultural Studies Through Drama and Media Intellectual Property	Seminar Seminar Seminar Seminar	2 2 2 2		2	0						4		4		4					
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	Real-World Interaction Creative Thinking Creative Prototyping Media Science Seminar I Media Science Seminar II Comparative Cultural Studies Through Drama and Media Intellectual Property Management	Seminar Seminar Seminar Seminar Seminar	2 2 2 2 2		2	0					8			4		4			8		summer and fall
	Real-World Interaction Creative Thinking Creative Prototyping Media Science Seminar I Media Science Seminar II Comparative Cultural Studies Through Drama and Media Intellectual Property Management	Seminar Seminar Seminar Seminar Seminar Seminar	2 2 2 2 2 2		2	0					8			4	4	4			8	· · · · · · · · · · · · · · · · · · ·	summer and fall quarters
	Real-World Interaction Creative Thinking Creative Prototyping Media Science Seminar I Media Science Seminar II Comparative Cultural Studies Through Drama and Media Intellectual Property Management	Seminar Seminar Seminar Seminar Seminar Seminar	2 2 2 2 2 2 2 4		2	0						8		4 4 8	4	4		8			summer and fall quarters Offered in
s Subjects (PBL) Transdisciplinary Projects/Platforms	Real-World Interaction Creative Thinking Creative Prototyping Media Science Seminar I Media Science Seminar II Comparative Cultural Studies Through Drama and Media Intellectual Property Management	Seminar Seminar Seminar Seminar Seminar Seminar	2 2 2 2 2 2		2	0					8	8		4 4 8	4	4		8	8		summer and fall quarters

Graduation Research/Design	Senior Project I Senior Project II	Seminar	4	0	S	2					8	8		
uation h/Design	Senior Project II	Seminar	4	0	8						8	8		
Depth and B Electives	Course Specialized Subjects in own course Course Exercises Subjects in own courses (PBL)				12	-	_							At least 4 credits must be
ž rea	Course Specialized Subjects in other courses Course Exercises Subjects in other courses (PBL)					12 4							earned from other course subjects	

^{*1} oindicates a required subject, o indicates a required elective, and a blank space indicates an elective.

^{*2} The table above shows the minimum number of credits to acquire for each subject category and designated subject group. Please follow the instructions in the course guidance.

^{*3} The semester / quarter in which the subject is offered is subject to change, including intensive subjects.

^{*4 (♠)} in the "Remarks" column indicates subjects that are common to some courses.

^{*5} The credits for "Course Specialized Subjects" and "Course Exercises Subjects(PBL)" in the "Depth and Breadth Electives" category are the sum of the credits for subjects taken more than the graduation requirements for each subject category of the course the student belongs.