

# 2025-2026

KYUSHU UNIVERSITY

## PROSPECTUS

SCHOOL OF DESIGN  
GRADUATE SCHOOL OF DESIGN  
FACULTY OF DESIGN  
KYUSHU UNIVERSITY

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The Kyushu University School of Design has been reorganized.

# THE NEXT 50 YEARS

The field of design has expanded from "mono" to "koto" and to "vision."  
Since 2020, the School of Design has adopted a five-course system  
and one department, Department of Design to provide  
a more flexible study environment.



Photo: Road Izumiyama

## Welcome to the Future of “Design”

Founded in 1968 as the Kyushu Institute of Design, our institution has pursued the “humanization of technology” through “Design” for over half a century. As a pioneer in design research and education in Japan, we take pride in having cultivated exceptional talent and in making lasting contributions to industry, culture, and regional development. Our legacy continues to this day, even following our merger with Kyushu University in 2003, to establish the current School of Design and Graduate School of Design.

Ohashi Campus has been designated as a National Registered Tangible Cultural Property in recognition of its historical significance and accumulated knowledge as a wellspring of “Design.” This unique environment enriches both learning and research, offering a profound context for academic exploration. While we are informed by this rich history, we remain responsive to societal changes, continually redefining the role of design in contemporary context.

Our five undergraduate programs and six graduate programs are structured to transcend disciplinary boundaries, expanding beyond the creation of physical objects (mono) to include experiences, services (koto), and innovative visions. This approach fosters the capacity to imagine and shape society and its future.

## To those interested in joining us at the School of Design and the Graduate School of Design

Our School of Design, Graduate School of Design, and Faculty of Design bring together a diverse community of scholars and practitioners across science, engineering, humanities, social sciences, and the arts. This interdisciplinary environment supports innovative education and research, nurturing individuals who can go on to create new value around the world. We aspire to become a leading international hub for design research and education by broadening our research domains and strengthening global partnerships.

We look forward to nurturing the “power of design” at Ohashi Campus, where tradition and innovation converge, and to cultivating design that will shape the coming era.



Faculty of Design  
Graduate School of Design  
School of Design

Dean, TANOUE Kenichi

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The School of Design aims to train students to become designers who can combine the scientific knowledge of engineering and technology, develop a deep insight into human beings and society, and have a creative artistic sense. Its predecessor, the Kyushu Institute of Design (1968-2003), educated students on how to adapt technology to human life under the philosophy of "Humanization of Technology." The field of design continues to evolve in line with the development of IT and its influence, innovation in production and distribution, diversification of lifestyles, and environmental issues on a global scale. Not only objects, but abstract factors like social structures are also targets of design. The School of Design produces highly creative individuals with a wealth of knowledge who can respond appropriately to these 21st century conditions, and who possess broad perspectives and academic knowledge that can be applied internationally.

P04

**Environmental Design Course**

Course Director

**Prof. YOSHIOKA Tomokazu**

This is a comprehensive, modern Environmental Design course that covers architectural, urban, and landscape design. The curriculum, centered on fieldwork and practical design project exercises and supported by specialized lecture courses, fosters individuals with a broad range of specialized knowledge and practical design skills.

P08

**Design Futures Course**

Course Director

**Prof. KOGA Toru**

The modern society is in an era where unexpected things happen one after another. The Design Futures Course aims to create systems that consider true wealth and what constitutes a happy society and environment. The program aims to develop human resources who can learn concrete methods from various fields, integrate them, and put them into practice.

P06

**Industrial Design Course**

Course Director

**Prof. SUGIMOTO Yoshitaka**

Students learn the knowledge and skills to logically design objects that support human life and society through subjects that are based on Kansei, engineering, and science. Taking into consideration social issues and human characteristics, students are trained to create safe, secure, and attractive products, living environments, and services.

P10

**Media Design Course**

Course Director

**Prof. HARA Kenji**

Media Design is something that "connects and communicates with people," and students will systematically and comprehensively learn "What to communicate and how (Expression)," "How to connect with people (Interaction)," and "How people are interconnected (Communication)," to transform into bold individuals who will pioneer the Media Design of the new age.

P12

**Acoustic Design Course**

Course Director

**Prof. SAMEJIMA Toshiya**

This is the best curriculum in Japan where students can learn acoustic design comprehensively through specialized courses in music, physics, psychology, informatics, and other sound-related arts, sciences, and technologies. We nurture individuals who can comprehensively solve problems in human life and society through the creation of a sound environment that is compatible with humans, the improvement of the quality of acoustic information, and the creation of sound-related art and culture.







# Environmental Design Course

This course focuses on the study of the architecture, cities and landscapes that will shape our future

In this course, students study foundational subjects to develop basic scientific skills while simultaneously building fundamental design skills. From the second to fourth year, students focus on practical design projects and off-campus workshops and fieldwork. These projects are supported by a curriculum of lectures and classes designed in order to acquire a wide range of specialized knowledge and practical design skills concerning architecture, cities, regions, landscapes, and the diversifying environmental issues that arise around them.

Graduation research and design projects will help students acquire practical problem-solving skills while they build their English reading comprehension, communication, and presentation skills through subjects such as Academic English and Expert English.

Students from this course are eligible to take the Japanese Registered Architect Qualifying Examination and can progress to a master's program that is in line with international architectural standards and qualifications.

## 2 Fields of study

- **URBAN & LANDSCAPE DESIGN**
  - Urban Design
  - Landscape Design
  - Green Environmental Design
- **ARCHITECTURAL DESIGN**
  - Architectural Design
  - Architectural Structure
  - Architectural Environment

## Preferred Student Profile

- 1

Students who have a strong desire to make decisions on how to purpose solutions to diverse environmental problems, taking into account the spatial extent and historical nature of the problems.
- 2

Students with basic academic ability to acquire specialized knowledge of architecture, cities, regions, and landscapes.
- 3

Students who can analyze the environment and recognize what to observe to perform this analysis, with social research skills, scientific thinking, expressiveness, and creative sensibility.

**Prospective Profession** / These students go on to become architects, landscapers, urban planners, environmental consultants, and more.

**Qualification** / 1st Class Registered Architect

**Prospective Career** / About half of environmental design graduates go on to graduate school, and the other half go on to find employment soon after graduation. The majority of these graduates find work at housing companies, design offices, or construction companies, and many others go into furniture and fixtures, interior design, office equipment, information technology, civil service, real estate, or landscaping-related companies. Also, every year, some students go overseas for exchange. Upon entering graduate school, students develop their design expertise and specialize in fields of their choice.



COURSE WEB

## Curriculum

|                                       | 1st year                                                                                                                                                                                                                                        | 2nd year                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             | 3rd year                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  | 4th year                                                                                 |
|---------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------------------------------------------------------------------------------------------|
| Design Literacy Subjects              | <ul style="list-style-type: none"><li>• Design Literacy Basics</li><li>• Design Case Studies I</li></ul>                                                                                                                                        | <ul style="list-style-type: none"><li>• Basic of Arts I~IV</li><li>• Design and Humanities</li><li>• Design and Social Sciences</li><li>• Human Science in Design</li><li>• Science and Technology in Design</li></ul>                                                                                                                                                                                                                                                                                                                                                                                               | <ul style="list-style-type: none"><li>• Design Language I • II</li><li>• Design Case Studies II</li></ul>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 |                                                                                          |
| Course Basic Subjects                 | <ul style="list-style-type: none"><li>• Environmental Design Basics I • II</li><li>• Industrial Design Foundation I • II</li><li>• Introduction to Design Futures Society and Diversity</li><li>• Introduction to Media Design I • II</li></ul> | <ul style="list-style-type: none"><li>• Space Design Practice</li><li>• Environmental Design Project A • B</li><li>• Practice of Spatial Information Analysis I • II</li></ul>                                                                                                                                                                                                                                                                                                                                                                                                                                       |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |                                                                                          |
| Course Specialized Subjects           |                                                                                                                                                                                                                                                 | <ul style="list-style-type: none"><li>• Structural Mechanics I • II</li><li>• Environmental Materials I • II</li><li>• Theory of Building Construction</li><li>• Architectural Environment Engineering</li><li>• Architectural Planning and Design</li><li>• Design of Urban Environments</li><li>• Environmental Conservation</li><li>• Basic Exercise for Landscape Fieldwork</li><li>• Building Code</li><li>• Data Analytics</li><li>• Start-ups and Global Disruptors</li><li>• Global Design Innovations</li><li>• Design Pitching Skills</li><li>• Intellectual Property Rights: Global Perspective</li></ul> | <ul style="list-style-type: none"><li>• Structural Planning I • II</li><li>• Theory of Building Construction Design</li><li>• Building Production</li><li>• Environmental Information I • II</li><li>• Environmental Chemistry</li><li>• Theory of Building Equipment Planning</li><li>• Structural Engineering Laboratory</li><li>• Environmental Engineering Laboratory</li><li>• Theory of Architectural Space and Design</li><li>• History of Western Architecture</li><li>• History of Modern Architecture</li><li>• Heritage Studies</li><li>• History of Japanese Architecture</li><li>• Heritage Field Trips</li><li>• Landscape Planning and Design</li><li>• Facilitation Skills</li><li>• Environmental Ethics</li><li>• Communication in the Arts</li><li>• Arts Management</li><li>• International Environmental Design A I~IV</li><li>• International Environmental Design B I~IV</li></ul> |                                                                                          |
| Course Exercises Subjects (PBL)       |                                                                                                                                                                                                                                                 | <ul style="list-style-type: none"><li>• Environmental Design Project C • D</li></ul>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 | <ul style="list-style-type: none"><li>• Environmental Design Project E~H</li></ul>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        | <ul style="list-style-type: none"><li>• Environmental Integrated Project A • B</li></ul> |
| Transdisciplinary Projects / Platform |                                                                                                                                                                                                                                                 |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      | <ul style="list-style-type: none"><li>• Transdisciplinary Projects A • B</li></ul>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        |                                                                                          |
| Graduation Research / Design          |                                                                                                                                                                                                                                                 |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           | <ul style="list-style-type: none"><li>• Senior Project I • II</li></ul>                  |
| Depth and Breadth Electives           |                                                                                                                                                                                                                                                 |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |                                                                                          |

In addition to the own course, students may choose from the other four courses.







# Industrial Design Course

## Human-Friendly Design

The Industrial Design Course trains designers and researchers — including creators, planners, and engineers — who build safe, desirable products, services, living environments, and social systems with a newfound bird’s-eye perspective and appreciation for the consumer’s standpoint. The course is designed around social connections and an understanding of the many aspects of human behavior.

The course consists of a systematic, multifaceted curriculum that is based on aesthetics, engineering, and science as they pertain to design theories and methodologies for social implementation. The educational structure is comprised of lectures and exercises that build off each other to deepen students’ understanding and equip them with critical industrial design knowledge and skills. The curriculum is made up of specialized subjects that can be tailored to student interests and orientations, specifically in the core areas of ergonomics and creative design, whose theories and practices will become the foundation of any specialty.



Many of our faculty members are involved in the education and research of design at universities all over Japan, and this course is one of the nation’s starting points for design education. Students are active as much in the classroom as they are outside of it, with plenty of extracurricular activities and many student groups going on to win design awards in Japan and abroad.

### 2 Fields of study

- **CREATIVE DESIGN**
  - Product Design
  - Lifescape Design
  - Social Design
- **ERGONOMICS**
  - Kansei Science
  - Physiological Anthropology
  - Ergonomics for All Ages and Abilities

### Preferred Student Profile

- 1

Students who are strongly motivated to reflect on what it means to be human, and to create products, living environments, services, and social systems that support human life and society.
- 2

Students who possess the basic academic skills to acquire a wide range of expertise in human traits and logical design creation.
- 3

Students with a motivation to employ social perspective for thinking and implementation.



COURSE WEB

**Prospective Profession** / Industrial designers (product / public / interior / brand / service / business), creators (planning / research / engineering), ergonomists.

**Prospective Career** / Around half of these graduates go on to graduate school and another half go on to employment in their respective fields of study. Our graduates go on to successful careers in a variety of industries that include home appliance and automobile design and furniture manufacturing; space design, architecture, and urban planning; trading; advertising; printing and publishing; information technology; banking; and government and public service. Those who go on to complete their graduate studies often become researchers, either in-house at private research institutes or at educational and research institutions such as universities, or pursue careers in the industries listed above.

### Curriculum

|                                       | 1st year                                                                                                                                                                                                                                                  | 2nd year                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          | 3rd year                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   | 4th year                |
|---------------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------------------------|
| Design Literacy Subjects              | <ul style="list-style-type: none"><li>• Design Literacy Basics</li><li>• Design Case Studies I</li></ul>                                                                                                                                                  | <ul style="list-style-type: none"><li>• Basic of Arts I~IV</li><li>• Design and Humanities</li><li>• Design and Social Sciences</li><li>• Human Science in Design</li><li>• Science and Technology in Design</li></ul>                                                                                                                                                                                                                                                                                                                                                            | <ul style="list-style-type: none"><li>• Design Language I • II</li><li>• Design Case Studies II</li></ul>                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |                         |
| Course Basic Subjects                 | <ul style="list-style-type: none"><li>• Environmental Design Basics I • II</li><li>• Industrial Design Foundation I • II</li><li>• Introduction to Design Futures</li><li>• Society and Diversity</li><li>• Introduction to Media Design I • II</li></ul> | <ul style="list-style-type: none"><li>• Introduction to Product Design</li><li>• Introduction to Lifescape Design</li><li>• Introduction to Service Design</li><li>• Introduction to Ergonomics</li></ul>                                                                                                                                                                                                                                                                                                                                                                         |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |                         |
| Course Specialized Subjects           |                                                                                                                                                                                                                                                           | <ul style="list-style-type: none"><li>• Practical Theory of Product Design</li><li>• Practical Theory of Lifescape Design</li><li>• Practical Theory of Service Design</li><li>• Ergonomics for All Ages and Abilities</li><li>• Data Analytics</li><li>• Environmental Ergonomics</li><li>• Environmental Physiology</li><li>• Kansei Information Processing</li><li>• Behavioral Physiology</li><li>• Start-ups and Global Disruptors</li><li>• Global Design Innovations</li><li>• Design Pitching Skills</li><li>• Intellectual Property Rights: Global Perspective</li></ul> | <ul style="list-style-type: none"><li>• Innovation Design Theory and Practice I • II</li><li>• Lifescape Design Practical Theory and Practice I • II</li><li>• Social Design Theory and Practice I • II</li><li>• Creative Design Project</li><li>• Data Mining I • II</li><li>• Physiological Anthropology</li><li>• Kansei Neuroscience</li><li>• Assistive Technologies for Life Activity</li><li>• Advanced Ergonomics Seminar</li><li>• Research Literacy</li><li>• International Industrial Design A I~IV</li><li>• International Industrial Design B I~IV</li></ul> |                         |
|                                       |                                                                                                                                                                                                                                                           |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   | Internship I • II                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          |                         |
| Course Exercises Subjects (PBL)       |                                                                                                                                                                                                                                                           | <ul style="list-style-type: none"><li>• Product Design Practical Theory and Practice I • II</li><li>• Lifescape Design Theory and Practice I • II</li><li>• Business Design Theory and Practice I • II</li><li>• Ergonomics Practice I</li><li>• Fieldwork Theory and Practice</li></ul>                                                                                                                                                                                                                                                                                          | <ul style="list-style-type: none"><li>• Ergonomics Practice II</li><li>• Ergonomics Research Project</li></ul>                                                                                                                                                                                                                                                                                                                                                                                                                                                             |                         |
| Transdisciplinary Projects / Platform |                                                                                                                                                                                                                                                           |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   | Transdisciplinary Projects A • B                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |                         |
| Graduation Research / Design          |                                                                                                                                                                                                                                                           |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            | • Senior Project I • II |
| Depth and Breadth Electives           | In addition to the own course, students may choose from the other four courses.                                                                                                                                                                           |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |                         |







Photo: Akiko Tominaga

# Design Futures Course

## Explore your desired future and design a "mechanism" to realize it

Now is a time for change. It's time for the automobile industry to rethink transportation services. Time for the healthcare industry to reduce medical expenses by taking prevention measures. Time for government and business to design a new social framework needed for the successful implementation of AI.

Never before have the expectations for the imagination and creativity of designers been so high. At a time when we desire a shift to a prosperous society that is rich in diversity yet maintains a sustainable ecosystem.

The Design Futures Course, which launched in April 2020, consists of a unique curriculum that integrates three fields essential to future society: 'Art and Design', 'Social Futures', and 'Biology and Information Science.' As students deepen their knowledge of these core areas, they will take on existing social systems and services as well as other areas still unexplored by design.



### 3 Fields of study

- ART AND DESIGN**

Develop a vision for the future with rich sensibilities and ideas, and acquire knowledge and skills to realize it.
- SOCIAL FUTURES**

Learn theories and methods for understanding the environment, society, and humankind for a desirable future.
- BIOLOGY AND INFORMATION SCIENCE**

Learn how to understand natural and social phenomena from a mathematical science perspective and the mechanisms behind the phenomena of life.

### Preferred Student Profile

- Students who care about the future of our society, have a strong desire to develop new fields of design, and are capable of challenging and creating activities of expression without being bound by preconceived notions.
- Students with the basic academic ability to acquire knowledge of art, technology, and thought, as well as life sciences and information sciences, for perceiving nature and society mathematically, in order to visualize a better society.
- Students interested in social issues, who have logical thinking ability and an empirical orientation.



COURSE WEB

**Prospective Profession** / Designers (experience / vision, etc.), creative directors, data scientists (social data / biometrics, etc.), consultants, administrative staff, art managers, creators, entrepreneurs

**Prospective Career** / Students can expect to find employment in areas related to social design upon graduation. Specific examples of potential careers are: creators and design consultants involved in the creation of services, experiences, and systems; planners who create new types of value in lifestyle and product design; UX designers who implement service design for manufacturers; researchers and planners who conduct investigative analysis for manufacturers; data scientists who analyze social and biometric data at research institutes; public servants and administrators involved in policy design at the local and national level; and globally-minded managers. We also expect many students to pursue research careers by continuing their studies at graduate school.

### Curriculum

|                                       | 1st year                                                                                                                                                                                                                                     | 2nd year                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        | 3rd year                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              | 4th year                                                                |
|---------------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------|
| Design Literacy Subjects              | <ul style="list-style-type: none"> <li>Design Literacy Basics</li> <li>Design Case Studies I</li> </ul>                                                                                                                                      | <ul style="list-style-type: none"> <li>Basic of Arts I~IV</li> <li>Design and Humanities</li> <li>Science and Technology in Design</li> <li>Design and Social Sciences</li> <li>Human Science in Design</li> </ul>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              | <ul style="list-style-type: none"> <li>Design Language I • II</li> <li>Design Case Studies II</li> </ul>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |                                                                         |
| Course Basic Subjects                 | <ul style="list-style-type: none"> <li>Environmental Design Basics I • II</li> <li>Industrial Design Foundation I • II</li> <li>Introduction to Design Futures Society and Diversity</li> <li>Introduction to Media Design I • II</li> </ul> | <ul style="list-style-type: none"> <li>Visual Arts Fundamentals</li> <li>Design Concept</li> <li>Design Sketching</li> <li>Critical Thinking</li> <li>Fundamentals of Programming</li> <li>Computer Science I</li> <li>Introduction to Biology</li> </ul>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |                                                                         |
| Course Specialized Subjects           |                                                                                                                                                                                                                                              | <ul style="list-style-type: none"> <li>Fine Art Practice and Theory</li> <li>History of Western Art</li> <li>Art and Culture</li> <li>Performing Arts Practice I • II</li> <li>Design Aesthetics</li> <li>Advanced Music Expression I • II</li> <li>Social Anthropology</li> <li>Culture and Representation</li> <li>Fieldwork and Research Methods</li> <li>Survey Design and Analysis</li> <li>Fundamentals of Social Research</li> <li>Design Writing</li> <li>Data Analytics</li> <li>Algorithms</li> <li>Computer Science II</li> <li>Advanced Biology and Computation I • II</li> <li>Perceptual Psychology</li> <li>Start-ups and Global Disruptors</li> <li>Global Design Innovations</li> <li>Design Pitching Skills</li> <li>Intellectual Property Rights: Global Perspective</li> <li>Editing Design</li> <li>Design Materiality</li> <li>Design Futures Methodology</li> <li>Design Elements</li> <li>Web Service Design</li> </ul> | <ul style="list-style-type: none"> <li>Art and Environment</li> <li>Contemporary Art Practice Basic</li> <li>Bio Art and Design</li> <li>Philosophy of Design</li> <li>Design Conceptualization Theory and Practice</li> <li>Design Implementation Theory and Practice</li> <li>Environmental Ethics</li> <li>Value and Policy</li> <li>Communication in the Arts</li> <li>Arts Management</li> <li>Design for Inclusive Education</li> <li>Facilitation Skills</li> <li>Understanding Social and International Issues</li> <li>Psychometrics</li> <li>Physical Computing and IoT</li> <li>Simulation</li> <li>Computer Science III</li> <li>Data Mining I • II</li> <li>Introduction to Biology II</li> <li>Biology Experiments</li> <li>Design Futures International Project A I~IV</li> <li>Design Futures International Project B I~IV</li> </ul> |                                                                         |
| Course Exercises Subjects (PBL)       |                                                                                                                                                                                                                                              | <ul style="list-style-type: none"> <li>Common Thematic Projects A</li> <li>Design Platforms A, C</li> </ul>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     | <ul style="list-style-type: none"> <li>Common Thematic Projects B</li> <li>Design Platforms B, D</li> </ul>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |                                                                         |
| Transdisciplinary Projects / Platform |                                                                                                                                                                                                                                              |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 | <ul style="list-style-type: none"> <li>Transdisciplinary Projects A • B</li> </ul>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    |                                                                         |
| Graduation Research / Design          |                                                                                                                                                                                                                                              |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       | <ul style="list-style-type: none"> <li>Senior Project I • II</li> </ul> |
| Depth and Breadth Electives           |                                                                                                                                                                                                                                              |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |                                                                         |

In addition to the own course, students may choose from the other four courses.







# Media Design Course

## Acquiring the media expertise needed to design human connections and communications

The term "media" includes not only content such as video and photographs, but also the hardware and software used to interact with them, as well as the means to communicate them.

In the Media Design course, students learn the basics of "Media Expression" to study content design and artistic expression, "Media Interaction" to study technologies and systems for communication, and "Media Communication Studies" to learn about human behavior and society by understanding people as the target of communication. The course also includes the study of "Media Interaction" to learn about technologies and systems for communication.

Students will then design advanced content and systems to realize them, and practice design that "connects and communicates to people"



### 3 Fields of study

- MEDIA EXPRESSION** "What to express and how to express it" Learning design and artistic expression
- MEDIA INTERACTION** Learn about technologies and systems for communicating.
- MEDIA COMMUNICATION STUDY** "How do people connect and communicate with each other?" Understanding the human being as the object of communication and learning about human behavior and society

### Preferred Student Profile

- Students with a strong desire for design and artistic expression related to media and communication.
- Students with the basic academic ability to acquire knowledge related to media, communication design, science, mathematics, human psychology, intellectual property, and art and culture.
- Students who have the basic expressive ability related to media and communication design and content creation.



COURSE WEB

**Prospective Profession** / Designers / engineers (media-related, interaction design-related), creators (media art / games / video / advertising, etc.)

**Prospective Career** / The graduates of the predecessors of the Media Design course — the Department of Visual Communication Design and the Department of Art and Information Design — go on to have successful careers as creators and engineers in mass media, gaming, IT, film, advertising, printing, and other related industries. More than a few graduates have also gone on to become researchers at universities and research institutes. The graduates of the Media Design Course are also expected to play important roles in and beyond those industries mentioned above.

### Curriculum

|                                       | 1st year                                                                                                                                                                                                                                              | 2nd year                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               | 3rd year                                                                                                                                                                                                                                                                                                                                                                                                                                    | 4th year                |
|---------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------------------------|
| Design Literacy Subjects              | <ul style="list-style-type: none"> <li>Design Literacy Basics</li> <li>Design Case Studies I</li> </ul>                                                                                                                                               | <ul style="list-style-type: none"> <li>Basic of Arts I~IV</li> <li>Design and Humanities</li> <li>Science and Technology in Design</li> <li>Design and Social Sciences</li> <li>Human Science in Design</li> </ul>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     | <ul style="list-style-type: none"> <li>Design Language I • II</li> <li>Design Case Studies II</li> </ul>                                                                                                                                                                                                                                                                                                                                    |                         |
| Course Basic Subjects                 | <ul style="list-style-type: none"> <li>Environmental Design Basics I • II</li> <li>Industrial Design Foundation I • II</li> <li>Introduction to Design Futures</li> <li>Society and Diversity</li> <li>Introduction to Media Design I • II</li> </ul> | <ul style="list-style-type: none"> <li>Introduction to Media Design III</li> <li>Fundamentals of Art and Design Media</li> <li>Media Programming</li> </ul>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |                                                                                                                                                                                                                                                                                                                                                                                                                                             |                         |
| Course Specialized Subjects           |                                                                                                                                                                                                                                                       | <ul style="list-style-type: none"> <li>Art Theory</li> <li>Color Science</li> <li>Drama and Culture</li> <li>Information Design</li> <li>Game Design</li> <li>Contents Engineering</li> <li>Psychology of Visual Perception</li> <li>Perceptual Psychology</li> <li>Media Information Processing</li> <li>Computer Graphics</li> <li>Web Service Design</li> <li>Moving Image Design</li> <li>Animation Design</li> <li>Applied Linguistics</li> <li>Start-ups and Global Disruptors</li> <li>Global Design Innovations</li> <li>Design Pitching Skills</li> <li>Intellectual Property Rights: Global Perspective</li> <li>Typographic Design</li> <li>Graphic Design</li> <li>Interaction Design</li> <li>Mechanics Design</li> </ul> | <ul style="list-style-type: none"> <li>Generative Programming</li> <li>Creative Design for Advertising</li> <li>Virtual Reality</li> <li>Computer Vision</li> <li>Physical Computing and IoT</li> <li>Psychological Thinking</li> <li>Intellectual Property Laws</li> <li>Psychometrics</li> <li>International Media Design A I~IV</li> <li>International Media Design B I~IV</li> </ul>                                                    |                         |
| Course Exercises Subjects (PBL)       |                                                                                                                                                                                                                                                       | <ul style="list-style-type: none"> <li>Content Design Seminar I • II</li> <li>Plastic Arts Seminar</li> <li>Communication Design Seminar I</li> <li>Media Science Seminar I</li> </ul>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 | <ul style="list-style-type: none"> <li>Media Design Project I • II</li> <li>Generative Programming and Expression</li> <li>Communication Design Seminar II</li> <li>User-Contents Interaction</li> <li>Real-World Interaction</li> <li>Creative Thinking</li> <li>Creative Prototyping</li> <li>Media Science Seminar II</li> <li>Comparative Cultural Studies Through Drama and Media</li> <li>Intellectual Property Management</li> </ul> |                         |
| Transdisciplinary Projects / Platform |                                                                                                                                                                                                                                                       |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        | Internship I • II                                                                                                                                                                                                                                                                                                                                                                                                                           |                         |
| Graduation Research / Design          |                                                                                                                                                                                                                                                       |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        | Transdisciplinary Projects A • B                                                                                                                                                                                                                                                                                                                                                                                                            |                         |
| Depth and Breadth Electives           |                                                                                                                                                                                                                                                       |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        |                                                                                                                                                                                                                                                                                                                                                                                                                                             | • Senior Project I • II |

In addition to the own course, students may choose from the other four courses.







# Acoustic Design Course

Equipping acoustic design engineers and researchers with a keen sound sensitivity and an advanced knowledge of sound

In the first two years of the course, students take classes in basic science and design literacy as well as core program subjects in the fields of art, science, and technology as they relate to sound.

Following this, students acquire an aesthetic sense for sound as well as the expertise required from professionals in the fields of sound culture, acoustic environmental engineering, and acoustic information science. Students acquire the ability to solve problems comprehensively by taking interdisciplinary classes outside of the course as well.

In their fourth year, students write a bachelor's thesis on a theme related to music, media art, sound design, physical acoustics, sound environment, hearing, or audio information processing.



### 3 Fields of study

- SOUND CULTURE** An in-depth study of cultural and artistic activities related to music and sound.
- ACOUSTIC ENVIRONMENTAL ENGINEERING** An in-depth study of the human and physical aspects of the sound environment.
- ACOUSTIC INFORMATION SCIENCE** An in-depth study of auditory physiology and psychology, acoustic signals, and acoustic information.

### Preferred Student Profile

- Students with a strong interest in a wide range of sound-related arts, science, and technology, and a strong desire to voluntarily acquire specialized knowledge.
- Students who are capable of gaining expertise in acoustic design, and have basic academic skills to acquire specialized knowledge in the fields of culture, environment, and information related to sound.
- Students must possess a strong interest and meaningful experience in acoustics and music, an artistic sensibility and a rich individuality, and the motivation for independent study in the acoustic design course.

- Prospective Profession

Research and development into audio equipment, architecture, information and communications, acoustics consultants, sound engineers for broadcasting stations, sound designers, media artists
- Prospective Career

More than half of our graduates go on to graduate school to deepen their expertise and further their research. After graduation from the undergraduate program or graduate school, many students go on to successful careers in a variety of roles related to sound, including the manufacturing of audio communication equipment, electrical equipment, musical instruments; architectural acoustics and noise control; software production; communications; or as in-house researchers at corporate research institutes.



COURSE WEB

### Curriculum

|                                       | 1st year                                                                                             | 2nd year                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             | 3rd year                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       | 4th year              |
|---------------------------------------|------------------------------------------------------------------------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----------------------|
| Design Literacy Subjects              | <ul style="list-style-type: none"><li>Design Literacy Basics</li><li>Design Case Studies I</li></ul> | <ul style="list-style-type: none"><li>Basic of Arts I~IV</li><li>Design and Humanities</li><li>Science and Technology in Design</li><li>Design and Social Sciences</li><li>Human Science in Design</li></ul>                                                                                                                                                                                                                                                                                                                                                                                                                         | <ul style="list-style-type: none"><li>Design Language I • II</li><li>Design Case Studies II</li></ul>                                                                                                                                                                                                                                                                                                                                                                                                                                                          |                       |
| Course Basic Subjects                 |                                                                                                      | <ul style="list-style-type: none"><li>Physiology of Hearing</li><li>Psychology of Hearing</li><li>Sound Culture</li><li>Theoretical Acoustics, Lecture and Seminar I • II</li><li>Acoustic Signal Processing</li><li>Digital Signal Processing</li></ul>                                                                                                                                                                                                                                                                                                                                                                             |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |                       |
| Course Specialized Subjects           |                                                                                                      | <ul style="list-style-type: none"><li>Perceptual Psychology</li><li>Electrical Engineering</li><li>Electronics</li><li>Data Analytics</li><li>Fundamentals of Social Research</li><li>Comparative Musical Theory</li><li>History of Western Music</li><li>Seminar on Sound Culture</li><li>Speech Information</li><li>Practical Application of Theoretical Acoustics</li><li>Principles and Application of Acoustics Devices</li><li>Psychology of Music</li><li>Start-ups and Global Disruptors</li><li>Global Design Innovations</li><li>Design Pitching Skills</li><li>Intellectual Property Rights: Global Perspective</li></ul> | <ul style="list-style-type: none"><li>Psychometrics</li><li>Information Theory</li><li>Data Mining I • II</li><li>Communication in the Arts</li><li>Musicology</li><li>Auditory Perception and Cognition</li><li>Digital Signal Processing Seminar</li><li>Acoustic Media Engineering</li><li>Seminar on Acoustic Media Engineering</li><li>Rating and Control of Noise</li><li>Simulation</li><li>Acoustics of Musical Instruments</li><li>Room Acoustics</li><li>International Acoustic Design A I~IV</li><li>International Acoustic Design B I~IV</li></ul> |                       |
| Course Exercises Subjects (PBL)       | <ul style="list-style-type: none"><li>Technical Listening Training I</li></ul>                       | <ul style="list-style-type: none"><li>Technical Listening Training II</li><li>Computer Programming for Acoustics</li><li>Music Theory and Expression</li><li>Advanced Music Expression I • II</li><li>Fundamental Sound Recording and Creation</li><li>Environmental Sound Recording and Creation</li></ul>                                                                                                                                                                                                                                                                                                                          | <ul style="list-style-type: none"><li>Electronics Experiments</li><li>Generative Sounds</li><li>Acoustic Experiments I • II</li></ul>                                                                                                                                                                                                                                                                                                                                                                                                                          |                       |
| Transdisciplinary Projects / Platform |                                                                                                      |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      | Transdisciplinary Projects A • B                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |                       |
| Graduation Research / Design          |                                                                                                      |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                | Senior Project I • II |
| Depth and Breadth Electives           | In addition to the own course, students may choose from the other four courses.                      |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |                       |





In today's society, humans are expected to live intelligent and affluent lives. However, to achieve this ideal, it is essential to consider the ideal state of our equipment and tools, spaces, environments, and information from new perspectives. Furthermore, this challenge is exacerbated by a complex web of social relations, including those between individuals and groups, harmony and unity amid diversity, development and conservation, and continuity and change. The industrial world has seen the emergence of an environment that gives rise to new, complex clusters such as "environmental business," "soft industry," "intelligent information industry," and "Kansei industry."

Therefore, to contribute to the achievement of an environmentally symbiotic advanced information and communication-oriented society, the Graduate School of Design aims to foster scientific and technological knowledge and inquisitive capacity while establishing a higher-level humanistic design culture with the power to inspire creativity. Accordingly, we are engaged in research and education for the purpose of promoting cooperation among subject areas such as "culture and human science," "planning and design," and "science and technology" and developing and advanced design methods.

Furthermore, to achieve our goal of "Humanization of Technology," the Graduate School of Design aims to cultivate individuals equipped with the all-round abilities needed to conduct creative research and perform leading roles in the design industry.

P16

**Strategic Design Course**

Course Director

Prof. HIRAI Yasuyuki

P22

**Design Futures Course**

Course Director

Prof. KOGA Toru

P18

**Environmental Design Course**

Course Director

Prof. OI Naoyuki

P24

**Media Design Course**

Course Director

Prof. TAKENOUCHI Kazuki

P20

**Human Life Design and Science Course**

Course Director

Prof. MURAKI Satoshi

P26

**Acoustic Design Course**

Course Director

Prof. TAKADA Masayuki





# Strategic Design Course

## Designing the Society of the Future with the Design × Business × Entrepreneurship Course

Based on the philosophy and goal of "higher level design education," the Strategic Design course aims to train strategic designers who can accurately grasp, conceive, and implement various relationships and directions related to design strategies, design researchers who can evaluate and analyze these relationships and directions, innovation leads who can construct methodologies for starting and implementing businesses based on business knowledge and entrepreneurship, and researchers with expertise in these areas. Students can take practical classes integrating business and entrepreneurship through QBS/QREC collaborative courses and corporate and municipal collaborations.



COURSE WEB



### Preferred Student Profile

- 1

To acquire advanced specialized knowledge related to arts and engineering, and to acquire the ability to discover and raise social issues and to solve and implement solutions, the students must possess knowledge that spans the humanities, society, and nature, logical thinking skills, and artistic sensitivity.
- 2

Internationality, curiosity and consideration for diversity, and the tolerance and flexibility necessary to acquire the ability to solve problems in cooperation and collaboration with people from different fields of expertise, values and cultures from a broad perspective.
- 3

The ability to analyze oneself and society, flexible thinking and responsiveness, creative motivation, and the ability to take action necessary to effectively utilize one's strengths, experience, and specialized knowledge to pioneer and lead in new design fields.

### 3 Fields of study



#### Design Strategy

Students will learn specialized knowledge of design business, and also acquire the ability to develop new design needs in relation to society, the economy and industry, and to construct methodologies that lead to solutions.

#### Social Design Strategy

Students will acquire the ability to confront various social issues from an international perspective, such as administrative design and the SDGs, and develop design strategies that are integrated with business.



#### Design Entrepreneur Strategy

Students will gain a deep understanding of the integration of business and entrepreneurship with design and the ability to build design strategies in the spirit of entrepreneurship.

### [ Prospective Profession ]

Graduates are expected to be working for a variety of companies, including manufacturers of home appliances, furniture, and toys; space, architecture, and urban planning-related companies; information and media-related companies; advertising agencies; trading and retail companies; infrastructure companies; and government and other administrative agencies, or to enter the doctoral program at a graduate school. After completing the second semester of the graduate program, students are also expected to work as researchers at research institutes within companies or at educational and research institutions such as universities.

### [ Prospective Career ]

Industrial designers, product designers, service designers, design strategists, business designers, design managers, vision designers, entrepreneurs, design researchers, government officials, researchers, etc.

### Curriculum

|                                            | Design Science                                     | Design Engineering                  | Design and Production                                                                                                                                | Cultural and Social Design                                                                  | Common Across Courses                                                       | Others                                                                                                   |
|--------------------------------------------|----------------------------------------------------|-------------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------------|-----------------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------|
| Subjects Related to Master's Research      | • Special Research on Design I~IV, Design Practice |                                     |                                                                                                                                                      |                                                                                             |                                                                             |                                                                                                          |
| Course Core Subjects                       | • Academic Publishing and Dissemination Skills     |                                     | • Serious Game Design 1~2<br>• Connected Design<br>• Design Innovation<br>• Strategic Service Design                                                 | • Producer Principles<br>• Design Management<br>• Design Marketing<br>• Design Industry 1~2 | • Intellectual Property Laws 1~2<br>• Design Thinking<br>• Lean Startup 1~4 |                                                                                                          |
| Studio Projects                            | • Studio Project I~IV - A, B                       |                                     |                                                                                                                                                      |                                                                                             |                                                                             |                                                                                                          |
| Electives                                  |                                                    | • Methodology of Design Engineering | • Human Computer Interaction Design<br>• User Experience Design<br>• Art Thinking<br>• Inclusive Design<br>• Societal Design<br>• Speculative Design | • Leadership Theories<br>• Organizational Behavior<br>• Transformation Design               | • SD Advanced Project I~IV                                                  | • Design in Japan A, B<br>• Academic English<br>• Internship I~III<br>• Special Project on Design I~VIII |
| Doctoral Program Academic Writing Subjects | • Professional Research Training I, II             |                                     |                                                                                                                                                      |                                                                                             |                                                                             |                                                                                                          |
| Doctoral Program Direct Research Subjects  | • Research Project I~III                           |                                     |                                                                                                                                                      |                                                                                             |                                                                             |                                                                                                          |





# Environmental Design Course

## Course for advanced research and creative design practice in architecture, cities, regions, and landscapes

The Environmental Design course focuses on the environment that surrounds people, namely architecture, cities, regions, and landscapes, and provides advanced research, study, and creative design practice. The course of study addresses the various issues that have emerged in the modern world with an eye to spatial and temporal expansion and social diversity, while also fundamentally examining the relationship between humans and the environment, and includes the Global Architect Program, a curriculum in line with international architectural curricula. The program offers an education that contributes to the realization of better and more diverse environmental design.



COURSE WEB



### Preferred Student Profile

- 1

Practical education in domestic and international fields will enable students to have the ability to assess the value of diverse environments and to support an international network of environmental designers.
- 2

Able to acquire expertise in designing sustainable architecture, landscapes, and social systems to assess the value of the environment and pass it on to the future, and contribute to the maintenance and improvement of the environment.
- 3

Able to acquire the processes to realize safety, health, functionality, and comfort that enable sustainable design based on the relationship between humans and the environment, and be able to support environmental design from a temporal perspective and a technical perspective with spatial harmony.

### 5 Fields of study



#### Design Engineering

Students learn about technologies related to environmental design, such as building structures, environmental materials, the acoustic environment, and environmental psychology.

#### Design Science

Students learn about the principles and mechanisms of various aspects related to environmental design, such as environmental chemistry and the thermal environment.

#### Design and Production

Students will acquire specific formulas, mechanisms, and methods in environmental design, including architectural planning, building construction planning, environmental conservation studies, landscape ecology, and landscape design.

#### Cultural and Social Design

Students will learn about culture and society as they relate to environmental design, including Japanese and Western architectural history, cultural heritage, symbiotic social design, design philosophy, art history, and environmental culture.

#### Common

Students will be able to acquire and apply methodologies and knowledge related to environmental design through exercises.

### [ Prospective Profession ]

Research positions at universities, research institutes, museums, etc. (such as positions at universities, school corporations, independent administrative institutions, public interest corporations, etc.); administrative positions in engineering, architecture, landscape architecture, urban planning, cultural promotion, environmental policy, etc. (including positions in national government, local governments, international organizations); planners in urban development, village revitalization, etc. (also including think tanks, consultancy, etc.); managers in heritage protection, heritage restoration, etc.; managers (such as consultants, or those in design firms, etc.); designers in architecture, gardens, landscape (such as at design firms, construction companies, housing companies, etc.); engineers in architecture and gardens (including those at construction companies, equipment companies, building companies, etc.)

### [ Prospective Career ]

Researchers at universities, research institutes, museums, etc.; administrators in engineering, architecture, landscape architecture, urban planning, cultural promotion, environmental policy, etc.; planners in town development, village revitalization, etc.; managers in heritage protection, heritage restoration, etc.; designers in architecture, gardens, landscape, etc.; engineers in architecture, landscape, etc.

### Curriculum

|                                            | Design Science                                                                                                                      | Design Engineering                                                                                                                                                                     | Design and Production                                                                                                                                                                                 | Cultural and Social Design                                                                                                                             | Common Across Courses                                                                                                                                            | Others                                                                                                   |
|--------------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------|
| Subjects Related to Master's Research      | • Special Research on Design I~IV, Design Practice                                                                                  |                                                                                                                                                                                        |                                                                                                                                                                                                       |                                                                                                                                                        |                                                                                                                                                                  |                                                                                                          |
| Course Core Subjects                       | • Advanced Environmental Chemistry<br>• Advanced Thermal Environmental Engineering                                                  | • Advanced Structural Engineering<br>• Advanced Environmental Materials<br>• Advanced Acoustic Environment<br>• Acoustic Environment Assessment<br>• Advanced Environmental Psychology | • Advanced Architectural Planning Theory<br>• Advanced Architecture and Building Construction<br>• Advanced Environmental Conservation<br>• Advanced Landscape Ecology<br>• Advanced Landscape Design | • Advanced History of Japanese Architecture<br>• Advanced History of Western Architecture<br>• Advanced Heritage Studies<br>• Ecological Social Design | • Philosophy of Design<br>• Art History<br>• Advanced Environmental Culture Theory                                                                               | • Advanced Environmental Design Project A, B                                                             |
| Studio Projects                            | • Studio Project I~IV - A, B                                                                                                        |                                                                                                                                                                                        |                                                                                                                                                                                                       |                                                                                                                                                        |                                                                                                                                                                  |                                                                                                          |
| Electives                                  | • Advanced Environmental Ergonomics<br>• Advanced Psychology of Visual Perception<br>• Advanced Color Science<br>• Computer Science |                                                                                                                                                                                        | • Inclusive Design                                                                                                                                                                                    |                                                                                                                                                        | • Landscape Design Project<br>• Strategic Architect Project A, B<br>• Global Architect Project<br>• Internship for Architect I, II<br>• Internship for Architect | • Design in Japan A, B<br>• Academic English<br>• Internship I~III<br>• Special Project on Design I~VIII |
| Doctoral Program Academic Writing Subjects | • Professional Research Training I, II                                                                                              |                                                                                                                                                                                        |                                                                                                                                                                                                       |                                                                                                                                                        |                                                                                                                                                                  |                                                                                                          |
| Doctoral Program Direct Research Subjects  | • Research Project I~III                                                                                                            |                                                                                                                                                                                        |                                                                                                                                                                                                       |                                                                                                                                                        |                                                                                                                                                                  |                                                                                                          |





# Human Life Design and Science Course

A course to design a safe, secure, and more desirable life for humanity based on human characteristics, sensitivity, creativity, and advanced science and technology

The Human Life Design and Science course trains students to understand and conceptualize the way of life from a bird's eye view based on human characteristics and advanced science and technology, and to be able to apply this knowledge toward the realization of the ideal way of life. Specifically, we aim to develop individuals who understand human physiological, morphological, behavioral, and psychological characteristics, who can rethink our way of life based on human sensitivity and creativity, who can apply and integrate knowledge to create a scientifically and culturally richer life, and who have cutting-edge scientific knowledge to realize a safe, secure, and more desirable way of life for humanity.



COURSE WEB

## Curriculum

|                                            | Design Science                                                                                                                                                                                                                                             | Design Engineering                                                                                                           | Design and Production                                                                                                                         | Cultural and Social Design                                                            | Common Across Courses                                           | Others                                                                                                                                      |
|--------------------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------------------------------------------------------------------------------------------------------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------|-----------------------------------------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------|
| Subjects Related to Master's Research      | • Special Research on Design I~IV, Design Practice                                                                                                                                                                                                         |                                                                                                                              |                                                                                                                                               |                                                                                       |                                                                 |                                                                                                                                             |
| Course Core Subjects                       | <div>• Applied Ergonomics</div> <div>• Assistive Technology and Science for Life Activity</div> <div>• Advanced Environmental Ergonomics</div> <div>• Advanced Physiological Anthropology</div> <div>• Advanced Brain and Behavioral Physiology A, B</div> | <div>• Advanced Kansei Science</div> <div>• Computer Science</div> <div>• Academic Publishing and Dissemination Skills</div> | <div>• Design Cognition</div> <div>• Advanced Human Informatics</div> <div>• Methodology of Design Engineering</div> <div>• Biomimetics</div> | <div>• Public Design</div> <div>• Context Design</div> <div>• Resilience Design</div> | <div>• Communication Design</div> <div>• Lifescape Design</div> | <div>• Advanced Human Life Design</div>                                                                                                     |
| Studio Projects                            | • Studio Project I~IV - A, B                                                                                                                                                                                                                               |                                                                                                                              |                                                                                                                                               |                                                                                       |                                                                 |                                                                                                                                             |
| Electives                                  |                                                                                                                                                                                                                                                            | • Legal Design                                                                                                               | • Speculative Design                                                                                                                          |                                                                                       |                                                                 | <div>• Design in Japan A, B</div> <div>• Academic English</div> <div>• Internship I~III</div> <div>• Special Project on Design I~VIII</div> |
| Doctoral Program Academic Writing Subjects | • Professional Research Training I, II                                                                                                                                                                                                                     |                                                                                                                              |                                                                                                                                               |                                                                                       |                                                                 |                                                                                                                                             |
| Doctoral Program Direct Research Subjects  | • Research Project I~III                                                                                                                                                                                                                                   |                                                                                                                              |                                                                                                                                               |                                                                                       |                                                                 |                                                                                                                                             |

## Preferred Student Profile

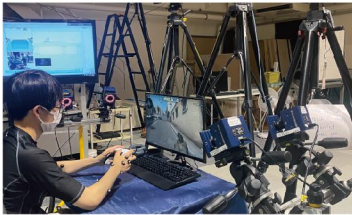
- 1

Students who are interested in human beings as consumers and have the foundation to identify their characteristics physiologically, morphologically, behaviorally, and psychologically.
- 2

Students who have knowledge of science and engineering to make human life safe, secure and attractive. Those who are interested in human sensitivity and creativity, and have an interest in visualization of the process and design applications.
- 3

Students who are motivated to solve various social issues and create value based on human characteristics as consumers and the latest science and technology.

## 3 Fields of study

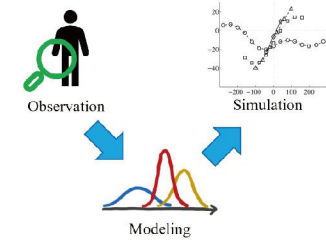


### Design Science

Ergonomics  
Physiological Anthropology  
Kansei Behavioral Science

### Design Engineering

Creative Science and Engineering  
Functional Engineering  
Students will acquire advanced interdisciplinary knowledge of science and technology and the ability to analyze information based on statistical and mathematical reasoning and develop it into design.



### Lifescape Design

Public Design  
Product Design  
Communication Design

## [ Prospective Profession ]

University research staff, civil servants, IT-related companies, manufacturers of home appliances, automobiles, furniture, etc., designers (product, public, interior, experience, graphic, etc.), advertising, mass media, entertainment-related, creators, creative directors, planners, analysts, consultants, facilitators, design engineers, design and development, research and development staff, etc.

## [ Prospective Career ]

Manufacturing industry related to information equipment, home appliances, automobiles, furniture, household goods, etc.; space, architecture, urban planning related; trading companies, advertising agencies; application and system development related, mass media and publishing companies; printing companies; information architects; experience design related; banks, government and other public offices; universities and other educational and research institutions, etc.





# Design Futures Course

A course to envision "the future we want" in which we coexist with living organisms, others, and the environment, and to design the mono, koto, and system that will make this future a reality.

The Design Futures course aims to provide students with knowledge and methodologies in bioinformatics, bioengineering, design, art, culture, and society to develop a vision of a future society through a multifaceted and creative approach. To this end, students will acquire the following abilities.

(1) The ability to systematically understand and explain information science and life science;

(2) The ability to systematically understand, explain, and practice art production and its expression theory, management, and technology;

(3) The ability to understand and explain interdisciplinary knowledge related to philosophy, environmental studies, sociology, education, and art studies.

While making full use of these comprehensive understandings and acquired skills and methods, students aim to contribute to the presentation of scientific knowledge, the solution of social issues, and the creation of culture in order to realize a future symbiotic society.



COURSE WEB



Photo: Akiko Tominaga

## Curriculum

|                                            | Design Science                                                                                                                              | Design Engineering                                                               | Design and Production                                                                                          | Cultural and Social Design                                                                                                 | Common Across Courses | Others                                                                                                   |
|--------------------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------|----------------------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------|-----------------------|----------------------------------------------------------------------------------------------------------|
| Subjects Related to Master's Research      | • Special Research on Design I~IV, Design Practice                                                                                          |                                                                                  |                                                                                                                |                                                                                                                            |                       |                                                                                                          |
| Course Core Subjects                       | • Computer Science<br>• Chronobiology<br>• Mathematical Modeling A<br>• Molecular Biology<br>• Academic Publishing and Dissemination Skills | • Design in General Education<br>• Biomimetics<br>• Biomaterial Engineering      | • Contemporary Art Practice<br>• Storytelling<br>• Resilience Design<br>• Sustainable Design<br>• Life and Art | • Arts and Research<br>• Arts Management<br>• Ecological Social Design<br>• Philosophy of Design<br>• Aesthetics of Images |                       |                                                                                                          |
| Studio Projects                            | • Studio Project I~IV - A, B                                                                                                                |                                                                                  |                                                                                                                |                                                                                                                            |                       |                                                                                                          |
| Electives                                  | • Mathematical Modeling B                                                                                                                   | • Advanced Human Informatics<br>• Curriculum and Management for Design Education | • Speculative Design<br>• Design Civic                                                                         | • Cultural Policy<br>• Art History                                                                                         |                       | • Design in Japan A, B<br>• Academic English<br>• Internship I~III<br>• Special Project on Design I~VIII |
| Doctoral Program Academic Writing Subjects | • Professional Research Training I, II                                                                                                      |                                                                                  |                                                                                                                |                                                                                                                            |                       |                                                                                                          |
| Doctoral Program Direct Research Subjects  | • Research Project I~III                                                                                                                    |                                                                                  |                                                                                                                |                                                                                                                            |                       |                                                                                                          |

## Preferred Student Profile

- 1

Students who aspire to live a fulfilling life with other people, plants and animals, past and future generations, and other entities that have been difficult to see in the past.
- 2

Students who are motivated to open up new design possibilities through explaining their own pursuits to others in an easy-to-understand manner and communicating effectively with knowledge and skills from other fields.
- 3

Students who have the basic knowledge of the arts, humanities, social sciences, and sciences required for this purpose, as well as the basic skills of investigation, thinking, creation, and expression.

## 4 Fields of study



### Design Science Subjects

We cultivate a deep understanding of life science and information mathematics and the ability to apply it to a symbiotic society.

### Design Engineering Subjects

We develop the ability to create a life, the future, and an environmental society from engineering.

### Cultural and Social Design Subjects

The program fosters the ability to analyze and critique design, and to design culture and society.

### Design and Production Subjects

To cultivate the ability to practice design through individual creativity, we offer a group of courses that support art and design.

## [ Prospective Profession ]

Graduates are expected to be active in a wide range of fields, including creators and design consultants involved in creating services, experiences, and systems; planners in charge of creating new lifestyle values and product values; UX designers who design services for manufacturers; researchers and planners who conduct research and analysis at manufacturers' design centers; social data scientists who analyze data and bioinformation; administrative professionals involved in national and local policy design; international management professionals; and postgraduate researchers. And we aim to provide education that contributes to these fields.

## [ Prospective Career ]

Creators, design consultants, planning manager, UX designers, design centers, planners, data scientists, administrators, international management, researchers, etc.



Photo: yashiro photo office



# Media Design Course

Creating the future of media design that connects people with people, sensibility with expression, sensation with space, and virtual with reality

This course, which creates the future of media communication design, consists of the four fields of media science, media engineering, media expression, and media socio-cultural studies, and provides education in artistic expression that makes full use of cutting-edge media, technology that activates digital communication, and their foundations. The course aims to educate students in human visual science, psychology, and human social communication, and to explore and practice media design that "connects" and "communicates" through the harmonization of knowledge of science and technology with thinking, aesthetic sensitivity, creativity, and expressive power.



COURSE WEB



## Preferred Student Profile

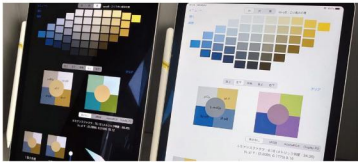
- 1

To acquire advanced specialized knowledge related to arts and engineering, and to acquire the ability to discover and raise social issues and to solve and implement solutions, the students must possess knowledge that spans the humanities, society, and nature, logical thinking skills, and artistic sensitivity.
- 2

Internationality, curiosity and consideration for diversity, tolerance and flexibility necessary to acquire the ability to solve problems in cooperation and collaboration with people from different fields of expertise, values and cultures from a broad perspective.
- 3

The ability to analyze oneself and society, flexible thinking and responsiveness, creative motivation, and the ability to take action necessary to effectively utilize one's strengths, experience, and specialized knowledge to pioneer and lead in new design fields.

## 4 Fields of study

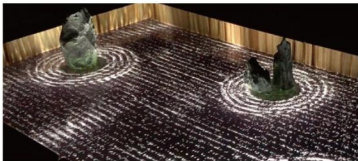
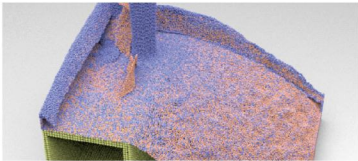


### Media Sciences

Students acquire scientific knowledge and thinking skills in human visual science and psychology.

### Media Engineering

Students will acquire knowledge and applied skills in advanced technologies that form the basis for advanced media expression and utilization.

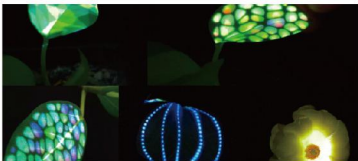


### Media Expression

Students learn of creative expertise and methodologies, and acquire advanced aesthetic sensitivity, expressiveness, and creativity.

### Media Sociocultural Studies

Students will acquire knowledge and thinking skills related to cultural diversity and communication studies.



## [ Prospective Profession ]

Designers, planners, directors (graphic design, advertising, etc.), engineers (network engineers, data scientists, design engineers, visual scientists, etc.), creators (media art, games, video, etc.), artists, science journalists, intermedia communicators, researchers, educators, etc.

## [ Prospective Career ]

Those who have mastered each of the fields that comprise this course are expected to be active as researchers, artists, planners, directors, educators, etc. in the fields of content design, information design, media communication, etc., as highly skilled individuals with a multifaceted and international perspective.

## Curriculum

|                                            | Design Science                                                                                                                                                                                   | Design Engineering                                                                                                                                                                          | Design and Production                                                                  | Cultural and Social Design                                                                                                                                                                                                    | Common Across Courses                                                    | Others                                                                                                   |
|--------------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|----------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|--------------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------|
| Subjects Related to Master's Research      | • Special Research on Design I~IV, Design Practice                                                                                                                                               |                                                                                                                                                                                             |                                                                                        |                                                                                                                                                                                                                               |                                                                          |                                                                                                          |
| Course Core Subjects                       | • Advanced Psychology of Visual Perception<br>• Advanced Color Science<br>• To Learn the Way of Thinking Psychologically for Graduate Students<br>• Academic Publishing and Dissemination Skills | • Computer Science<br>• Advanced Visual Media Design<br>• Advanced Image Information Processing System Design<br>• Intelligent Design of Visual Environment<br>• Advanced Computer Graphics | • Advanced Mechanics Design<br>• Advanced Media Services<br>• Advanced Virtual Reality | • Special Topics in Art Practice I, II<br>• Advanced Visual Sign<br>• Lecture of Graphic Design<br>• Advanced Lecture of Content Design<br>• Serious Game Design 1<br>• History of Film Expression<br>• Advanced Plastic Arts | • Theater and Dramaturgy<br>• Current Topics in Multimodal Communication |                                                                                                          |
| Studio Projects                            | • Studio Project I~IV - A, B                                                                                                                                                                     |                                                                                                                                                                                             |                                                                                        |                                                                                                                                                                                                                               |                                                                          |                                                                                                          |
| Electives                                  |                                                                                                                                                                                                  |                                                                                                                                                                                             |                                                                                        |                                                                                                                                                                                                                               | • Media Design Presentation                                              | • Design in Japan A, B<br>• Academic English<br>• Internship I~III<br>• Special Project on Design I~VIII |
| Doctoral Program Academic Writing Subjects | • Professional Research Training I, II                                                                                                                                                           |                                                                                                                                                                                             |                                                                                        |                                                                                                                                                                                                                               |                                                                          |                                                                                                          |
| Doctoral Program Direct Research Subjects  | • Research Project I~III                                                                                                                                                                         |                                                                                                                                                                                             |                                                                                        |                                                                                                                                                                                                                               |                                                                          |                                                                                                          |





# Acoustic Design Course

A course to foster individuals capable of creating human-friendly sound environments, improving the quality of acoustic information, and creating sound-related art and culture.

The program provides practical education in basic and applied research and production of artworks covering a wide range of sound-related arts, sciences, and technologies. First, through the core course subjects, students will acquire the ability to plan and carry out research and production that contributes to the creation of sound-related art and culture, the creation of human-compatible acoustic environments, and the enhancement of the quality of acoustic information. In addition, through the development courses, students will acquire the ability to integrate and apply specialized knowledge and solve various problems related to acoustic design. In addition, students acquire various practical skills through studio projects and artistic engineering exercises, and submit a master's thesis or master's work.



COURSE WEB



## Preferred Student Profile

- 1 Based on an understanding of the basic phenomena and theories of acoustics, the ability to explain phenomena and expressions related to acoustics from the perspective of the natural sciences and humanities.
- 2 The preferred student has the sensitivity of sound necessary to be an expert in acoustic design and expert knowledge of representative fields related to acoustics, such as sound culture studies, acoustic environmental engineering, and acoustic information science.
- 3 The ability to approach design objects from multiple perspectives from the viewpoints of culture, environment, and information related to sound, and to open up new fields of art, science, and engineering related to sound.

## 3 Fields of study



### Sound Culture

Students will learn about the characteristics and issues of sound culture by utilizing their knowledge and practical skills related to the history and culture of sound and music, work production and expression theory and techniques.

### Acoustic Environmental Engineering

Based on a foundation of mathematics and engineering, students learn about the analysis, control, and evaluation of sound, the design of sound environments suitable for all people, and the proper processing and transmission of acoustic information.

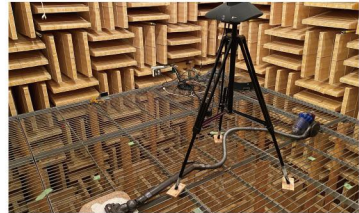


Photo: Research and Development Center for Five-Sense Devices

### Acoustic Informatics Science

Students learn about human information processing from a scientific perspective, including the perceptual system and physiological mechanisms related to human audiovisual perception and communication through speech.

## [ Prospective Profession ]

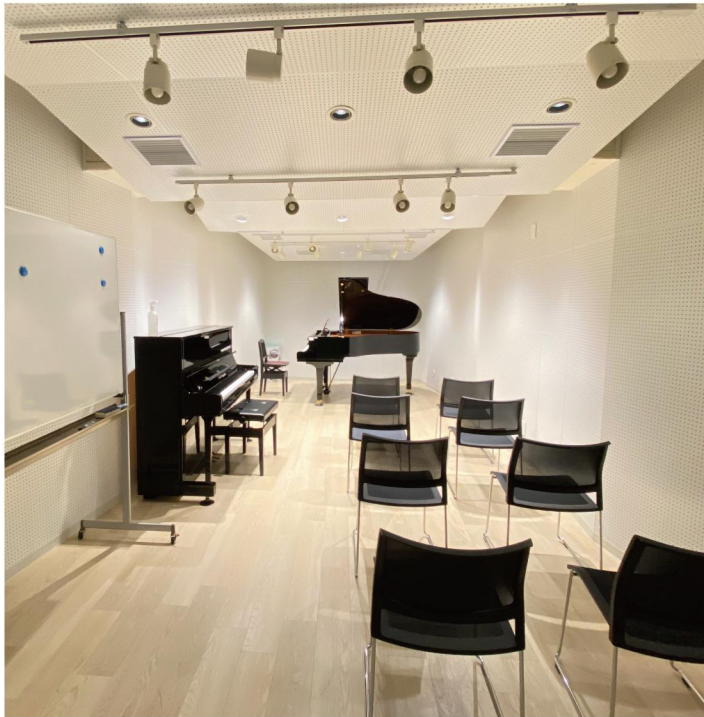
Information processing industry, video communications industry, broadcasting, broadcasting equipment, musical instrument manufacturing, automobile industry, medical technology, medical equipment industry, architectural acoustics, noise control, sound environment planning, production of artworks, entertainment industry, software development, music management, theater and hall management and operation, government and municipal research institutes, education and research at universities, etc.

## [ Prospective Career ]

Employment in companies and government agencies related to audiovisual information, including manufacturers in the telecommunications, audio, and electronics industries, as well as in the information, broadcasting, sound environment, publishing, and entertainment industries; starting a start-up business; working as an artist; and entering a doctoral program at a graduate school.

## Curriculum

|                                            | Design Science                                                                                      | Design Engineering                                                                                                                                                      | Design and Production                                                                                         | Cultural and Social Design                                                | Common Across Courses                                                                                      | Others                                                                                                   |
|--------------------------------------------|-----------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------------------------------|---------------------------------------------------------------------------|------------------------------------------------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------|
| Subjects Related to Master's Research      | • Special Research on Design I~IV, Design Practice                                                  |                                                                                                                                                                         |                                                                                                               |                                                                           |                                                                                                            |                                                                                                          |
| Course Core Subjects                       | • Auditory Perception<br>• Advanced Auditory Physiology<br>• Time Perception<br>• Speech Production | • Speech Information Processing<br>• Advanced Acoustical Control<br>• Advanced Acoustical Engineering<br>• Computational Acoustics<br>• Audiology<br>• Acoustic Imaging | • Advanced Acoustic Signal Processing<br>• Advanced Acoustic Environment<br>• Acoustic Environment Assessment | • Special Topics in Art Practice I, II<br>• Composition<br>• Sound Design | • Ethnomusicology<br>• Music Culture in Society<br>• Auditory Culture<br>• Linguistics                     | • Invited Talks on Acoustic Design<br>• Readings for Acoustic Design                                     |
| Studio Projects                            | • Studio Project I~IV - A, B                                                                        |                                                                                                                                                                         |                                                                                                               |                                                                           |                                                                                                            |                                                                                                          |
| Electives                                  |                                                                                                     | • Advanced Human Informatics                                                                                                                                            |                                                                                                               |                                                                           | • Advanced Engineering Technology for Auditoriums<br>• Exercises in Engineering Technology for Auditoriums | • Design in Japan A, B<br>• Academic English<br>• Internship I~III<br>• Special Project on Design I~VIII |
| Doctoral Program Academic Writing Subjects | • Professional Research Training I, II                                                              |                                                                                                                                                                         |                                                                                                               |                                                                           |                                                                                                            |                                                                                                          |
| Doctoral Program Direct Research Subjects  | • Research Project I~III                                                                            |                                                                                                                                                                         |                                                                                                               |                                                                           |                                                                                                            |                                                                                                          |





# Student Works

## School of Design

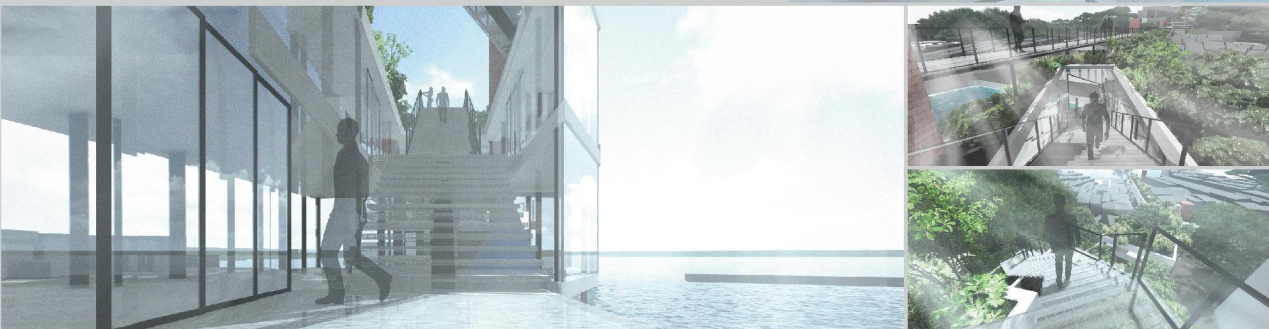
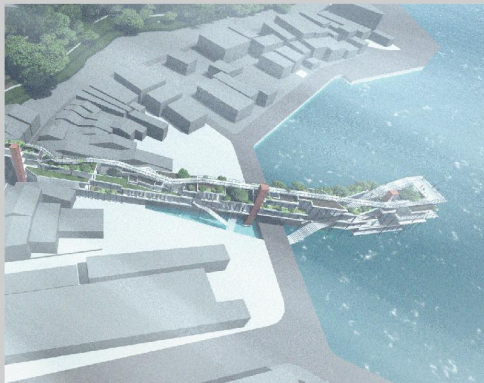
### Cross-section of Iki -Proposal for a linear architecture weaving mountains, town, and sea

Third-year student in the Environmental Design Course in 2023

• YONEDA Ritsuki

1

Iki is an island in the Sea of Genkai. Steep slopes extend along the coastline, and houses are densely built on the little flat land between the sea and the slopes, forming a fishing village. In Katsumoto-ura, one of Iki's fishing villages, reclamation of the bay is being planned in order to develop a tourist base. If the reclamation is carried out, the coastline will be moved about 40 m away, and the site's identity of being close to the mountains, town, and ocean will be lost. Therefore, we proposed an architecture that would be a cross-sectional line of the topography, directly parallel to the coastline, instead of the conventional development along the coastline. The architecture becomes a single path through the mountain trees and houses to the sea, creating a continuous spatial experience of a fishing village.



2

### Toys that foster dexterity YUBITTO

Fourth-year student in the Industrial Design Course in 2023

• MORIWAKE Kouki



In recent years, the widespread use of smartphones and video game consoles has changed the way children play. As a result, dexterity has declined, and at the same time, brain function has also declined. We identified this problem and investigated the relationship with the brain, the timing of development, and the components of dexterity, and proposed "YUBITTO," a toy designed to foster dexterity. With the toy, children can play freely with family and friends by putting shoes or socks on their fingers, using their fingers as their feet.



### Exploration of cold-tolerant circadian rhythm in cyanobacteria

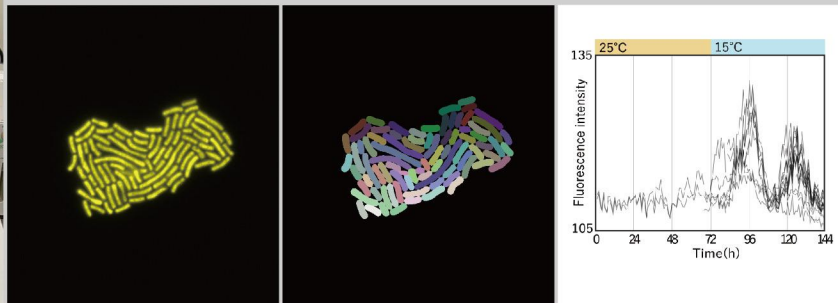
Fourth-year student in the Design Futures Course in 2023

• ISHIHARA Arika

3



Circadian rhythms are a 24-hour cycle phenomenon that many organisms have and are also observed in cyanobacteria. It is generally known that this rhythm disappears in low-temperature environments. However, this study discovered that cyanobacteria have a rhythm even in low-temperature environments. This result was presented in a poster presentation at the Quantitative Microbiology Symposium held in Taiwan in March 2025. In the future, we intend to investigate the cyclic characteristics and DNA sequence of this low-temperature-tolerant strain in greater depth.



4

### 50th Anniversary Commemorative Logo of the Establishment of The Fukuoka District Waterworks Agency

Third-year student in the Media Design Course in 2022

• KASAMATSU Mayumi  
• OHO Azusa  
• KIRINO Itsumi  
• TAKAHARA Natsuki

The logo uses the motif of a mizuhiki plum knot to express the idea that water brings people together and is a gift from the river, and to express gratitude to the Chikugo River, which accounts for about one-third of the water used in Fukuoka Prefecture, and the five strands of the mizuhiki are made to look like flowing water and people holding hands. About one-third of the logo's area is red. The symbol and the text were separated from each other to ensure that the design would continue to be used even after the 50th anniversary.

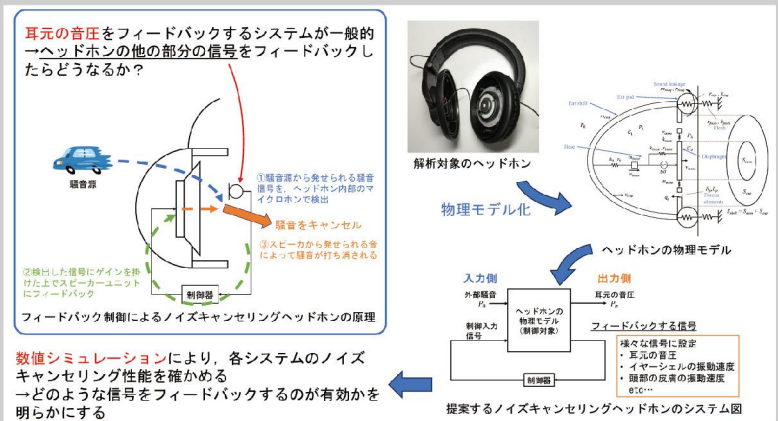


### Investigation of effective system configuration for noise canceling headphones using physical models

Fourth-year student in the Acoustic Design Course in 2023

• TOKI Takemi

5



In recent years, headphones with noise-canceling functions have become increasingly popular, and further improvement of their noise-reduction performance is desired. In this study, we propose a noise canceling system that uses various signals in the headphones, which are not used in conventional systems, and evaluate the performance of the system by numerical simulation using a physical model. By doing so, we aim to clarify the optimal configuration of the noise canceling system for headphones.



# Student Works

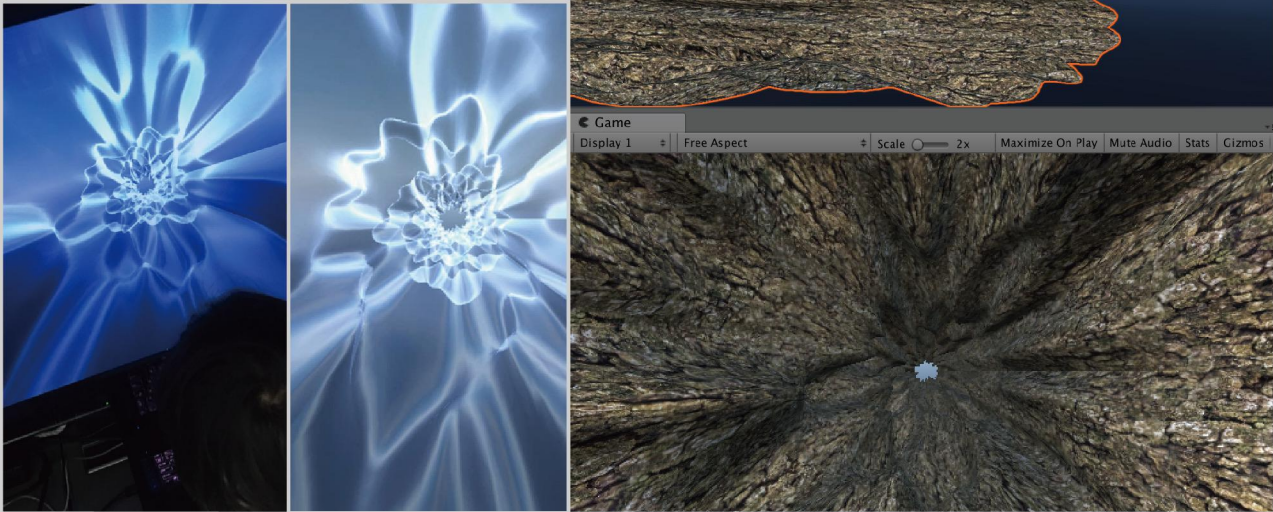
## Graduate School of Design

### Various Sight-Impelled Methods to Modulate the Illusion of Self-Motion (Vection)

Second-year Master's student in the Human Science Course in 2020

• SATO Hirotaro

We are performing a psychological experiment on the phenomenon of vection, in which visual stimuli induce an illusion of self-motion. We investigate the effect of the material texture of CG images on vection and the effect of the instructions provided by the experimenter on the intensity of vection.



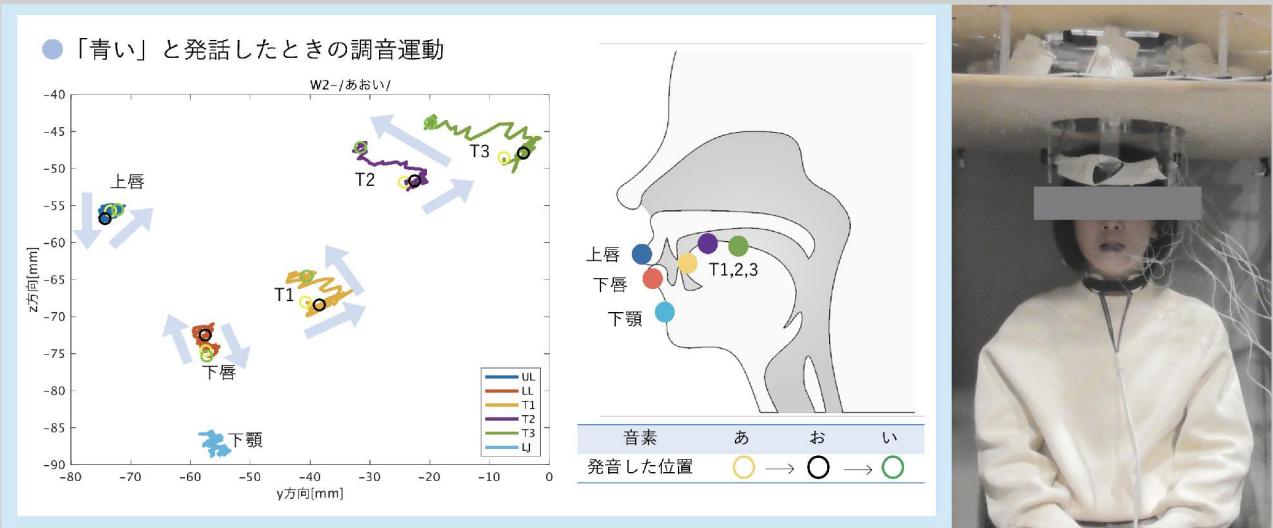
### Construction of Japanese articulation and speech data set using 3D magnetic sensor system

First-year Master's student in the Acoustic Design Course in 2024  
Fourth-year student in the Acoustic Design Course in 2023

• IKEDA Eri

Have you ever watched the movement of your tongue while speaking?

By using a device called the 3D magnetic sensor system, we can see the movement of the lips and tongue to which the sensor is attached. Although a lot of English language data was collected using this device, almost no Japanese language data was collected. In this study, we used this device to record the expression when speaking Japanese and the audio of the speech. The collected data will be made public in the future and can be applied to research on Japanese speech recognition and speech synthesis.



### Toilet with a Muntin Roof: Awakura construction made with CLT • TAKESHITA Hironori

Second-year Master's student in the Enviroment and Heritage Design Course in 2017



This is a proposal for a public restroom at the roadside station at Awakurando built using CLT. The thick CLT was hollowed out in a pattern resembling the Nishiawakurason emblem, and the roof was separated from the wall for natural ventilation. Sunshine and shadow falling through the roof display the time.

Award for Excellence (Second place) at the 2016 Okayama CLT Architecture Student Design Competition

### Otona no Tsukurikata♥

First-year Master's student in the Media Design Course in 2022

• KOHAMA Yukihide

This work is a song called "Otona no Tsukurikata ♥", which was created and visualized for Cross Shinjuku Vision. Do you know how to make "Otona"? It was not created by some kind of microwave oven "alchemy". The message for those of us who will become "Otona" in the future in the streets of Shinjuku, about how those who are lumped in with the terms "Generation Z" and "Reiwa" will live their lives, was incorporated into the visual expression rooted in the sampling of dialogue and sound.



### New Product Designs for Hizen Yoshida-yaki

First-year Master's student in the Department of Design Strategy in 2025

• KATO Ai • TAKEDA Haruka

Second-year Master's student in the Department of Design Strategy in 2025

• KUBOTA Shunsuke • FUKAMI Yuka • TANAKA Saki



We collaborated with four Hizen Yoshida ware kilns in Ureshino City, Saga Prefecture, to design new products. With the help of kiln masters, we commercialized five products from many ideas: a ceramic shino flute used in the traditional Ureshino Fuyu performing art, a ballpoint pen for inn check-in, a tea incense burner to enjoy the aroma of Ureshino tea, an acupuncture device for holding tea bags for enjoying tea and hot springs at the same time, and a teapot and cup set inspired by a scroll. The shino flute won the Arita Chamber of Commerce and Industry President's Award at the 121st Arita International Ceramics Exhibition. We hope these products will provide an opportunity for people to learn about Hizen Yoshida-yaki.



# Alumni Activities

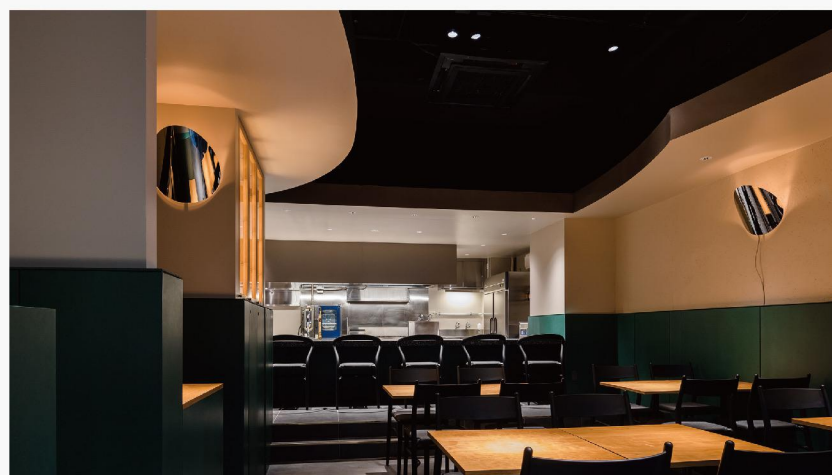


• **SASADA Yushi**  
ULTRA STUDIO Inc.  
Tokyo University of the Arts

Graduated from the Department of Environmental Design in 2011

## Continuing to Practice and Learn Architecture

Conceiving and building architecture is a process of connecting megalomania and reality. At university, we mainly nurture the former and balance it with the latter in practice. The elation that I feel in the process of realizing the conflicts that arise is the driving force that keeps me practicing and learning about architecture. In the actual design process, in addition to providing design solutions to individual problems, I place importance on paying attention to the big picture, such as historical positioning and international trends. In particular, I take "symbolic form" as a clue and seek to create architecture that can leap beyond the inevitability of its guiding conditions.



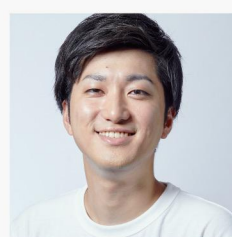
## Working to Design an "Ideal" Future

My job is to devise new designs and concepts for home appliances and living spaces. With the GENOME HOUSE Project, I proposed a new method of space design. This is the first initiative in the world to analyze an individual's genes, and design a "combination of home appliances and interiors that the person's body feels potentially comfortable with." While learning design, I gained an ability to reflect in a way that integrates a wide range of disciplines, not just product design, but also spatial design and ergonomics. It is an incredible skill that allows you to think of exciting ideas and shape them. I hope all of you get it next time.



GENOME HOUSE

Golden Ratio Box TOKYO MIDTOWN AWARD 2018,  
Grand Prix Production: HIROKAWA Rakuma, SAKO Kentaro, NAKASHIOYA Shohei



• **SAKO Kentaro**  
Panasonic Corporation  
Senior Designer

Graduated from the Department of Industrial Design in 2013  
Graduated from the Department of Design Strategy in 2015

After completing my graduation, I worked for an urban development consulting company and a local government think-tank based in Fukuoka before establishing YOUI Co., Ltd. in 2017. YOUI is a company that promotes a better society through the cooperation of diverse actors such as companies, governments, and citizens, under the slogan "From Solving Social Problems to Proposing Social Values." We are working to promote SDGs by associating with NPOs, governments, and large corporations.



• **HARAGUCHI Yui**  
YOUI, inc.

Graduated from the Department of Environmental Design in 2009  
Graduated from the Department of Design Strategy in 2011



## In-house designers continue to envision the future with their ideas.

As an in-house designer, I have two jobs. First, to develop product concepts and designs for the current food and beverage market. The other is to propose completely new ideas for the future from scratch. Because I belong to a company, in-house designers are blessed with an environment that allows them to embody new values that they want to propose to the world, and I think this is the most exciting part of the job. The activities of refining value while repeating figuration and abstraction are never-ending, but I think it's a great feeling to actually give shape to products and services that excite us about the future! And, the work of moving forward into unexplored territory is very enjoyable and rewarding.



• **FUJITA Yoshiko**  
Suntory Holdings Ltd.  
Design Department

Graduated from the Department of Visual Communication Design in 2005



## Using sound to penetrate people's unconscious

Currently, I am working as a freelancer, and my main two jobs are "production of radio programs" and "production of music and sound effects for exhibits, videos, and other content." I joined a radio station called Bunka Hoso as a new graduate and became a radio program director/producer. I believe that "sound is a medium (media) that works on the unconscious part of people," and making the place or space where the sound is heard, comfortable and "listenable" in a good way is a common part of my two jobs.



At Geiko, I had an environment where I could thoroughly engage with sound, not only in the classes and facilities but also with the students around me, and the "senses" I honed are definitely useful in my current work.



• **MUTA Haruki**  
Radio Director,  
Sound Designer

Graduated from the Department of Acoustic Design in 2017  
Graduated from the Content and Creative Design Course at the Department of Design in 2019



Alumni Activities

店舗の課題や改善の方法がひとめでわかる  
お店の経営アシスタント

**AirMATE**



As a design director, I develop UI/UX for various services and products. One example is "Air Mate," a store management assistant that provides a mechanism for improvement in store management. Information on sales, shifts, and purchasing is stored and automatically analyzed in the cloud. Without the need for time-consuming tallying and tedious analysis, the issues and improvement methods of a store can be identified at a glance from a smartphone or PC, and even the implemented improvement efforts can be easily reviewed via this assistant. This allows the owner to focus on management decision-making and consider how to improve management. The perspective of implementing design from various aspects, such as products and brands, as a bridge between business and users, which I cultivated in the Department of Design Strategy, has been put to good use.



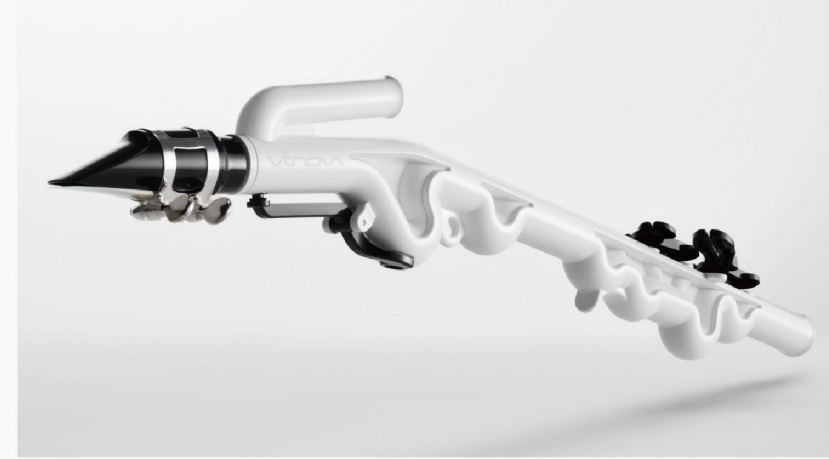
• **KOJIMA Mizuki**  
Recruit Co., Ltd.

Graduated from the Department of Design Strategy in 2016



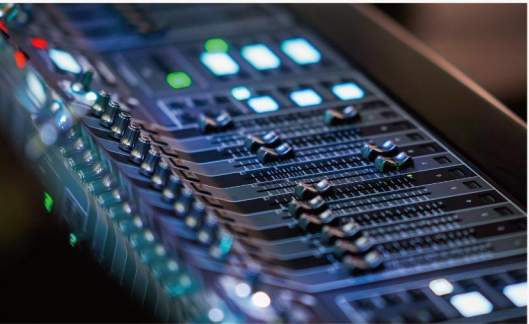
Converting the artist's words into the language of physics

I am in charge of research and development of wind instruments. The development of musical instruments requires both sensing what players are looking for and thinking objectively about the design to realize it. I think the unique thing about Geiko is that you can learn both of these things in a concentrated way. When you study arts and engineering, you realize that behind every great performance there are many things that are not yet understood and that can be researched. It is exciting to think that the instruments I designed while exploring each piece one by one will produce another wonderful performance.



• **FUKUDA Risa**  
Yamaha Corporation

Graduated from the Department of Acoustic Design in 2011  
Graduated from the Communication Design Science Course at the Department of Design in 2013



I am currently involved in the development of fundamental technologies across the company. My major when I was in Geiko was artistic expression studies, so I am challenging myself in a completely new field. Since we are a company that makes musical instruments and audio equipment, of course we need to have sound-related skills, but recently I feel that there is more to it than that. For example, the ability to create ideas by combining knowledge from various fields, knowledge of fields other than sound, and interest in new things and objects. I feel that my experience at Geiko and with fellow students who have various interests and skills have benefitted me now.

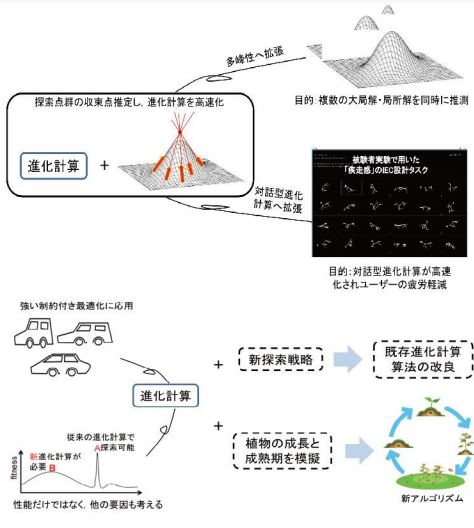


• **MITSUOKA Ryota**  
Yamaha Corporation

Graduated from the Department of Art and Information Design in 2019  
Graduated from the Content and Creative Design Course at the Department of Design in 2021



I conducted research on optimization through evolutionary computation at the Graduate School of Design. Optimization is used in the design of various devices and systems. Today, the need is for more than just optimization — optimization in collaboration with humans and more intelligent optimization. Learning the advantages of both the optimization algorithms and the users is necessary to reflect human sensitivity in optimization design. The Graduate School of Design has students from various countries as well as a wide range of research in physiology, psychology, and mathematics. I thought it was an excellent research fusion environment for learning about different research directions and design concepts, so I decided to perform optimization research that combines humans and engineering. And my goal was not just to solve problems, but to provide people with a better future.



• **YU Jun**  
Niigata University

Graduated from the Human Science International Course at the Department of Design in 2019

Creating diverse landscapes with signs of light and changes in light

As a lighting designer, I work on projects of various scales, such as city lighting environments and residential lighting. Lighting design involves designing appropriate lighting environments that take into account the comfort of the user, and also creating special signs and moods that are appropriate to the place by means of light. The knowledge and perspectives I gained through fieldwork for design assignments as a student and through research on impression evaluation in environmental psychology form the foundation for my design work. Lighting designers collaborate with designers of various genres on projects, and I feel that my experience at Ohashi Campus, where I am close to other departments, has been extremely useful.



• **KINOSHITA Misa**  
Mist Light Design, LLC

Graduated from the Department of Environmental Design in 2006  
Graduated from the Department of Environmental Systems in 2008



# Ohashi Campus

Do you feel that school campus designs appear the same wherever you go? Do the homogeneous architectures arranged regularly in many universities make it feel restrictive and cold? That sense of déjà vu is sure to vanish when you visit Ohashi Campus.

The architecture on the Ohashi Campus was designed with a never-before-seen educational philosophy by Assistant Professor Hisao Kohyama in 1972. (He is also Professor Emeritus at the University of Tokyo). The basic concept of design was "communication," and it was intended to encourage students, faculty, staff, and the local community to have broad discussions and develop their studies.

He envisioned three types of "communication," and created appropriate forums for each.

- Formal communication through dialogue → (Lecture rooms, seminar rooms, etc.)
- Informal communication between students and faculty members → (Lounge, terrace, etc.)
- Free communication locations → (University courtyard, etc.)

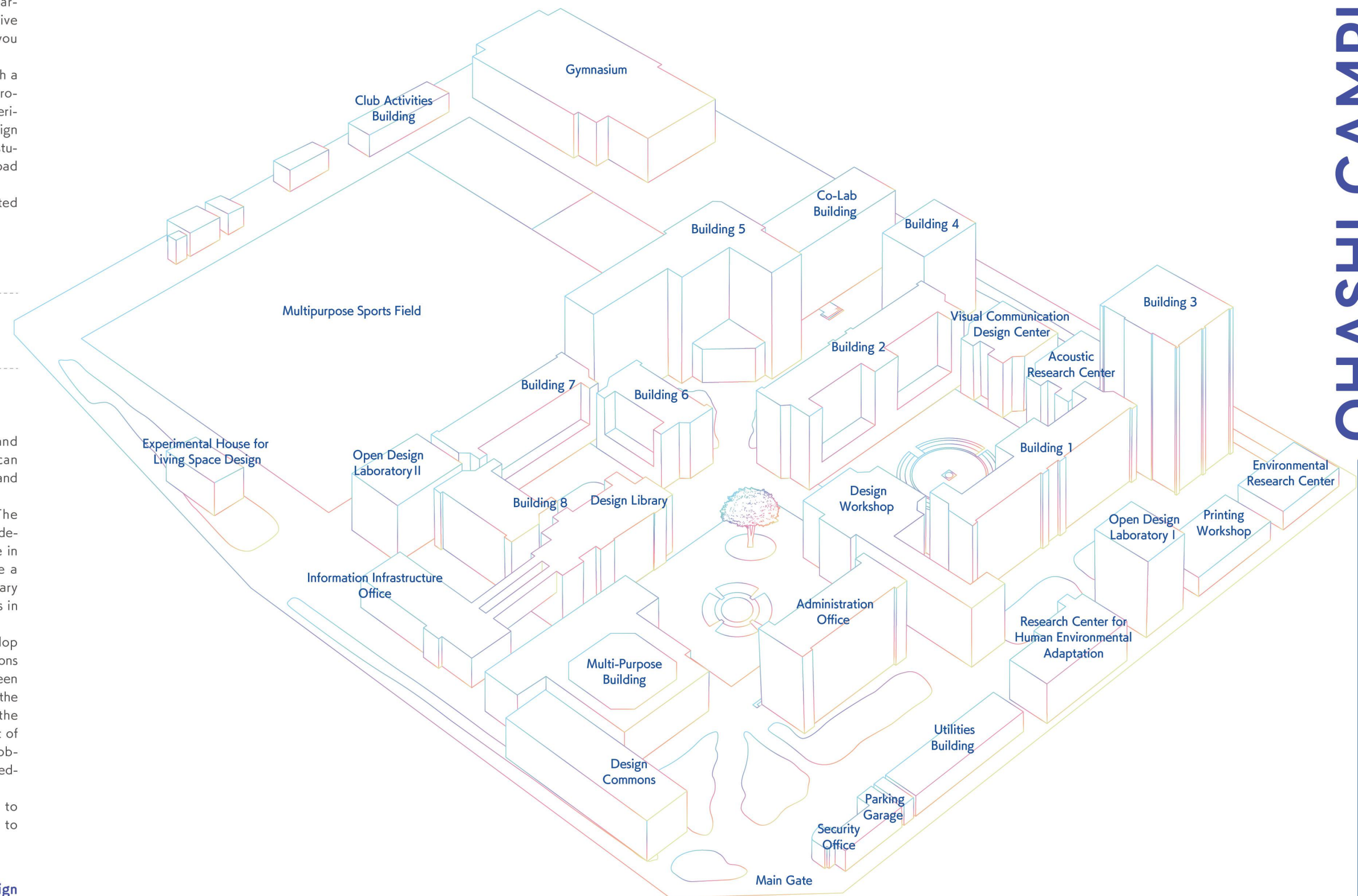
While many university campuses tend to be walled in and closed, the Ohashi Campus was designed so that you can feel the movement and presence of people both inside and outside the building.

The overall layout of the building is also ingenious. The "U-shaped building layout," the "courtyard," and the "45-degree axis" are its main features. This method is effective in order to open outward and not inward, and to create a chain linking the inside and the outside, which is necessary to integrate space for creating a high density of activities in the university.

In recent years, "active learning," in which students develop their learning and research more actively through discussions and presentations has been attracting attention. It has been more than 50 years since the Kyushu Institute of Design, the predecessor of this institute, opened to the public, but the design of the Ohashi Campus, with its skillful arrangement of open spaces centered on communication, will never be obsolete-rather, it remains a beacon, a space for advanced education and research for the 21st century.

In 2018, the "Design Commons" facility was completed to inherit and strengthen the campus design concept and to disseminate the design to the region and the world.

Department of Environmental Design Faculty of Design  
Prof. TANOUE Kenichi





# Ohashi Campus

## Facilities

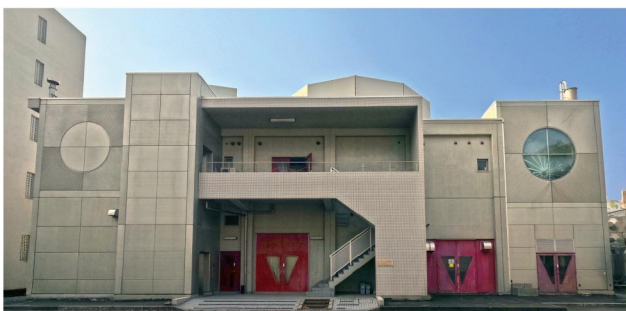
### Design Library

The library is well-stocked with materials related to the arts, engineering and technology, and natural sciences, including rare collection materials such as the "Lloyd Morgan Architectural Collection," which contains many architectural drawings in the Special Collection Room. In 2022, a large-scale renovation bridged the building with the adjacent Information Infrastructure Office, creating a new learning space called the "Active Learning Corridor" and a new audio-visual lounge capable of displaying full-scale video exhibits. The first-floor reading hall is also home to the "Science Planter," a series of talk events held regularly to introduce the unique research of the faculty members of the Faculty of Design.



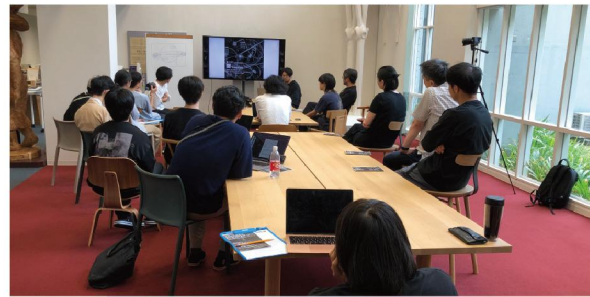
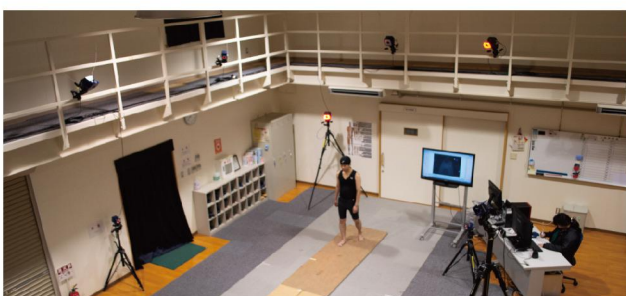
### Digital Workshop

It is a workshop that integrates equipment and software for digital image creation, including a studio for multifaceted photography, equipment for digitizing "people, objects, and motion," such as a 3D digitizer and motion capture, and a film scanner that can capture and restore 35 mm and 16 mm film at high resolution and display it on a large screen for viewing. It is used for the production of advanced content and digital archives.



### BioFoodLab

The Bio Lab is equipped with genetic and image analysis equipment. The Food Lab, equipped with kitchen facilities for cooking, are educational and research facilities to engage in research activities with various researchers from inside and outside the university from multiple perspectives surrounding intelligence and life, such as bio-aesthetics, artificial intelligence, bio-art, artificial life, DIY biotechnology, and food.



### Design Workshop

At the Design Workshop, students and faculty members acquire the basic skills and techniques for operating the various tools and processing equipment and engage in practical training to develop sensitivity to the different materials used in design. The Design Workshop is also used for other creative endeavors, such as graduation work, senior projects and various faculty and student productions.



### Research Center for Human Environmental Adaptation

The Research Center for Human Environmental Adaptation is the world's largest experimental facility. It consists of nine environmental chambers capable of extensively controlling parameters such as air pressure, temperature, humidity, air flow, illumination, and light color, as well as a multiverse room for projecting 3D images. The main purpose is to examine human environmental adaptability and technologies in detail through physiological responses, clarifying the conditions necessary for healthy and comfortable living environments.



Photo:yashiro photo office

### Experimental House for Living Space Design

The Experimental House for Living Space Design is a two-story experimental house that enables 3D analysis of daily activities in the house, such as bathing, toileting, cooking, walking, and assisting. It is also possible to observe real-life behaviors and measure physiological responses such as sleeping, resting, eating, enjoying meals, housework, learning, and operating equipment.

## Organizations

### Center for Designed Futures of Kyushu University

It was established in January 2017 by reorganizing the previous "Kansei Design Center" with the aim of linking design studies with diverse research fields within and outside the university, promoting design studies research, creating new academic research fields, and forming an international design studies research center. Through intra-university collaboration, industry-government-academia collaboration, and domestic and international design collaborations, such as the Asia Digital Art Award Fukuoka(ADAA), SDGs Design International Awards, and Association of Design Departments and Schools in Japanese Public Universities, we aim to promote speedy social implementation and actively contribute to the creation of a future society.



### Environmental Design Global Hub

The Environmental Design Global Hub is established under the School of Design as an Internal Research and Education Center in January 2017. The hub aims to work with mainly Asian university in interdisciplinary research to bring about an innovative breakthrough in the area of environmental design. The hub currently housed 27 researchers of varied expertise such as humanities, social science, design, landscape and architecture.



### Design Initiative for Diversity & Inclusion

Social inclusion refers to a society in which the existence of all people is respected, including those who have been inhibited by society for reasons such as disability, gender, nationality, and poverty. The Design Initiative for Diversity & Inclusion is a research and educational organization that leads the way in creating a society that creates new values of healthy growth and affluence by designing "mechanisms" to provide services that meet diverse needs and bring out the potential of individuals. (It is a successor organization that succeeds and develops the initiatives of the Social Art Lab.)



### Research Center for Applied Perceptual Science

This research center is dedicated to establishing "perceptual science," an interdisciplinary research field that transcends the boundaries of the humanities, sciences, and arts to build a better relationship between humans and the environment. For example, researchers working in multiple fields such as "mathematics and brain science," "auditory psychology and signal processing," and "visual psychology and artificial reality research" cooperate to combine their creative ideas to realize an environment suitable for humans from the standpoint of "perceptual science."



### Physiological Anthropology Research Center

While dramatic innovations in technology and information have made our lives seemingly more convenient and comfortable, at the same time, the gap between our environment and the one to which we have biologically adapted to survive has become increasingly large. This distortion is already causing various problems, such as human health risks. To solve these problems, basic research on human biological adaptation has been conducted in the field of Physiological Anthropology for more than 50 years since the establishment of the Kyushu Institute of Design. Based on this basic research, we are engaged in applied research to solve the most pressing problems of modern society.



### SDGs Design Unit

The SDGs Design Unit was established in April 2018 by the Faculty of Design, Kyushu University, with the aim of contributing to the United Nations Sustainable Development Goals (SDGs) in the field of design. The SDGs are complex and inter-linked, and require a variety of approaches from the national to the individual level. This unit specializes in "solutions by design" utilizing the power of cross-disciplinary problem-solving through design methods.



### Center for Design Fundamentals Research

The Center for Design Fundamentals Research was established in April 2022. Design Fundamentals refer to the accumulation of thoughts that establish design as a discipline through fundamental consideration of what design is, its truth, value (ethics), and aesthetics. To realize this goal, we have established four pillars of research. The first is the practice of stimulating critiques that question design from its roots, the second is the development and practice of basic and common design education, the third is the clarification of design methodology and attempts to systematize it, and the fourth is the promotion of cultural diversity in design. Center for Design Fundamentals Research aims to envision the future of design through these research projects.





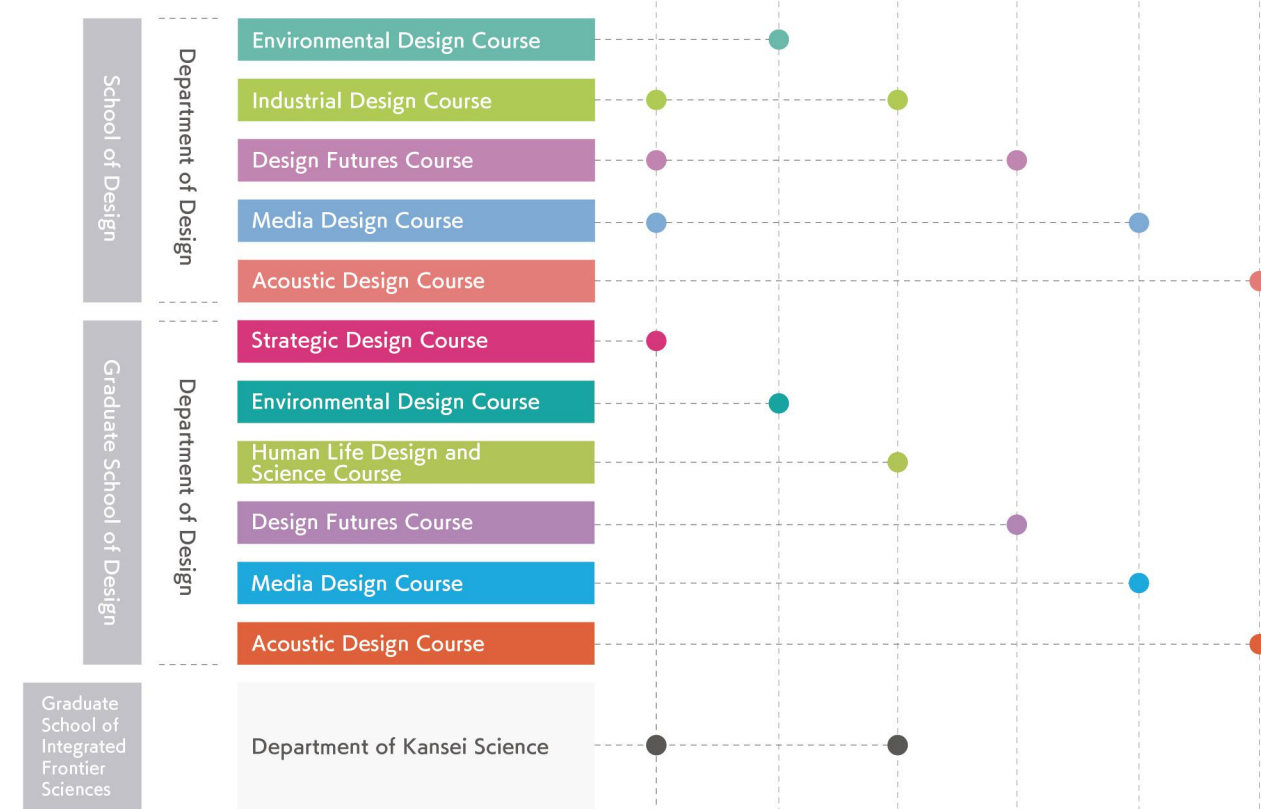
# Organization

At Kyushu University, the educational institutions are categorized into "School" and "Graduate School," to which students belong, and the research organization "Faculty," to which faculty members belong, to provide a system that enables us to respond to a variety of educational needs beyond the borders of the faculty members' fields of specialization. Under this system, the School of Design and the Graduate School of Design are staffed by faculty members of the Faculty of Design as well as those from various disciplines, to provide students with the most up-to-date education in response to societal changes. The School of Design was reorganized in 2020. It has only one department, the Department of Design, with five courses, offering a flexible curriculum that allows students to study based on their interests. The Graduate School of Design was reorganized in 2022. It has a single Department of Design, with six courses to nurture next-generation designers who will lead the expanding field of design.

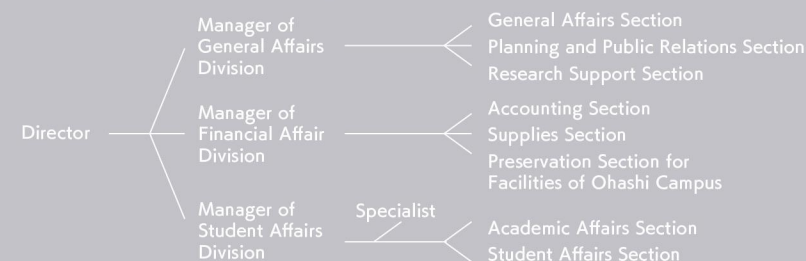
## Research Organizations



## Educational Organizations



## Administrative Office (Design)



## Design Library



(As of August 1, 2025)

# Faculty

(As of August 1, 2025)

## Department of Strategic Design

|                    |                     |                                                                                                       |
|--------------------|---------------------|-------------------------------------------------------------------------------------------------------|
| SARANTOU Melanie   | Professor           | Strategic Design, Social Design                                                                       |
| SUGIMOTO Yoshitaka | Professor           | Product Design, Industrial Design                                                                     |
| TAMURA Ryoichi     | Professor           | Design Systems, Design Management                                                                     |
| HIRAI Yasuyuki     | Professor           | Interior Design, Office Design, Interior Product Design, Inclusive Design                             |
| ZHANG Yanfang      | Associate Professor | Universal Design, Social Design                                                                       |
| TAKITA Masahiro    | Associate Professor | Communication design, Community design, Child and family welfare                                      |
| TOKUHISA Satoru    | Associate Professor | Service Design, Innovation Management, Human Computer Interaction                                     |
| NAKAMURA Naoto     | Associate Professor | XR, Metaverse, Human-Computer Interaction                                                             |
| MATSUGUMA Hiroyuki | Associate Professor | Computer Graphics Design                                                                              |
| INAMURA Tokushu    | Assistant Professor | Design Engineering                                                                                    |
| SAKOTSUBO Tomohiro | Assistant Professor | Public Transportation Design, Product Design, Industrial Design                                       |
| TOMIMATSU Shunta   | Assistant Professor | Narrative, Storytelling                                                                               |
| HAYAMA Yasuyuki    | Assistant Professor | Product Service System Design (PSSD), Design Driven Innovation, Design for Sustainability Transitions |

## Department of Environmental Design

|                   |                     |                                                                                    |
|-------------------|---------------------|------------------------------------------------------------------------------------|
| ASAHIRO Kazuo     | Professor           | Environmental Conservation and Restoration                                         |
| UKAI Tetsuya      | Professor           | Architectural Design, Urban Design                                                 |
| OI Naoyuki        | Professor           | Urban and Building Environment, Environmental Psychology                           |
| TANOUE Kenichi    | Professor           | Architectural Planning and Design                                                  |
| YOSHIOKA Tomokazu | Professor           | Structural Engineering                                                             |
| INOUE Tomo        | Associate Professor | Planning of Building Construction, Management and Organization of Building Process |
| IWAMOTO Masaaki   | Associate Professor | Architectural Design                                                               |
| KATO Yuki         | Associate Professor | History of Japanese Architecture                                                   |
| KITO Kenjiro      | Associate Professor | Landscape Design                                                                   |
| FUKUSHIMA Ayako   | Associate Professor | Heritage Studies                                                                   |
| IMASAKA Tomoko    | Lecturer            | Environmental Chemistry                                                            |
| TSUCHIYA Jun      | Lecturer            | Building Materials, Finishing Materials, Landscape Materials                       |
| ULLAH S M Asik    | Assistant Professor | Environmental Management                                                           |
| KAWAMOTO Yoichi   | Assistant Professor | Urban Environment                                                                  |
| SHIMAZAKI Aya     | Assistant Professor | History of Western Architecture                                                    |

## Department of Human Life Design and Science

|                    |                     |                                                                                             |
|--------------------|---------------------|---------------------------------------------------------------------------------------------|
| HIGUCHI Shigekazu  | Professor           | Physiological Anthropology, Chronobiology, Sleep Science, Kansei Science                    |
| FUJI Tomoaki       | Professor           | Machine Design                                                                              |
| MAEDA Takafumi     | Professor           | Physiological Anthropology, Environmental Ergonomics, Thermal Physiology                    |
| MATSUMAE Akane     | Professor           | Social Psychology, Creativity, Participatory Design, Relationship Design, Social Innovation |
| MURAKI Satoshi     | Professor           | Ergonomics for All Ages and Abilities                                                       |
| AKITA Naoshige     | Associate Professor | Interior Design, Interior Product Design, Science of Design, Inclusive Design               |
| KATSUMURA Takafumi | Associate Professor | Molecular anthropology, Evolutionary biology, Experimental population genetics              |
| SAITO Kazuya       | Associate Professor | Digital Fabrication, Mechanical Engineering                                                 |
| SAITO Toshifumi    | Associate Professor | Creative Direction, Art Direction, Advertising Design, Museum Design                        |
| SOGABE Haruka      | Associate Professor | Design Process, Sign Design, Public Space Design                                            |
| NISHIMURA Takayuki | Associate Professor | Physiological Anthropology                                                                  |
| KITAJIMA Chisaki   | Assistant Professor | Architectural Design, Algorithmic Design                                                    |
| SAWAI Kenichi      | Assistant Professor | Mathematical Engineering, Mathematical Modeling of Perception                               |
| SHIN Nakyeong      | Assistant Professor | Kansei Science, Psychophysiology                                                            |
| NISHIMURA Eigo     | Assistant Professor | Behavioral Analysis                                                                         |
| MOTOI Midori       | Assistant Professor | Physiological Anthropology, Kansei science, Applied Psychology                              |
| MOTOMURA Yuki      | Assistant Professor | Physiological Anthropology, Kansei Science, Psychophysiology                                |
| LOH Ping Yeap      | Assistant Professor | Physical Ergonomics, Occupational Therapy                                                   |

## Department of Design Futures

|                 |                     |                                                                          |
|-----------------|---------------------|--------------------------------------------------------------------------|
| INOUE Shigeki   | Professor           | Human Centered Design                                                    |
| OGATA Yoshito   | Professor           | Industrial Design, Product Design, Science of Design, Design Method      |
| KOGA Toru       | Professor           | Philosophy, Ethics, Aesthetics, Fundamental Theory of Design             |
| KONDO Kayoko    | Professor           | Environmental Policy, Environmental Economics, History of Social Thought |
| NAKAMURA Mia    | Professor           | Cultural Policy, Arts Management, Arts and Care, Art-based Research      |
| MARUYAMA Osamu  | Professor           | Computational Biology and Bioinformatics                                 |
| MINATO Takehiko | Professor           | Screenplay                                                               |
| ITO Hiroshi     | Associate Professor | Chronobiology, Nonlinear Dynamics                                        |
| INOUE Daisuke   | Associate Professor | Biophysics, Micro-Nanotechnology, Material Chemistry                     |

|                   |                     |                                                                              |
|-------------------|---------------------|------------------------------------------------------------------------------|
| KURIYAMA Hitoshi  | Associate Professor | Contemporary Art                                                             |
| NAGATSU Yuichiro  | Associate Professor | Art Management                                                               |
| HIRAMATSU Chihiro | Associate Professor | Visual Psychophysiology                                                      |
| MASUDA Nobuhiro   | Associate Professor | Aesthetics, Theory of Image, History of Photography                          |
| YUKI Madoka       | Associate Professor | Theory of Images, History and Theory of Photography, Visual Cultural Studies |
| BEYN Ariane       | Lecturer            | Curatorial Practice, Contemporary Art                                        |
| YING Meng         | Assistant Professor | Graphic Design, Information Visualization                                    |
| JIANG Yujian      | Assistant Professor | Industrial Design, Behavioral Analysis                                       |
| SEKI Motohide     | Assistant Professor | Mathematical Biology, Mathematical Sociology, Evolutionary Biology           |
| TARA Yoshifumi    | Assistant Professor | Material Design, Spatial Design                                              |
| MITSUI Yuzuru     | Assistant Professor | Nonlinear Physics, Dynamical Systems, Synchronization                        |
| YOKOYA Naho       | Assistant Professor | Contemporary Art                                                             |
| LOH Wei Leong     | Assistant Professor | Design Education                                                             |

## Department of Media Design

|                   |                     |                                                                                                               |
|-------------------|---------------------|---------------------------------------------------------------------------------------------------------------|
| ITO Hiroyuki      | Professor           | Perceptual Psychology                                                                                         |
| USHIAMA Taketoshi | Professor           | Digital Content Environment Design                                                                            |
| KIM Daewoong      | Professor           | Contents Design                                                                                               |
| SUNAGA Shoji      | Professor           | Color and Visual Sciences                                                                                     |
| TAKENOUCHI Kazuki | Professor           | Mechanics Design, Graphic Science                                                                             |
| TSURUNO Reiji     | Professor           | Computer Graphics                                                                                             |
| TOMOTARI Mikako   | Professor           | Sculpture, Art Studies                                                                                        |
| HARA Kenji        | Professor           | Visual Information Processing                                                                                 |
| ISHII Tatsuro     | Associate Professor | Visual Image Expression, Enhanced Visual Image Expression                                                     |
| INOUE Kohei       | Associate Professor | Pattern Recognition, Image Processing                                                                         |
| ONO Naoki         | Associate Professor | Digital Image Processing and Recognition                                                                      |
| SENO Takeharu     | Associate Professor | Psychology                                                                                                    |
| NOMURA Katsuhisa  | Associate Professor | Graphic Design                                                                                                |
| FUYUNO Mihar      | Associate Professor | Cognitive Linguistics, Corpus Linguistics, English Education, Media and Education, Media and Language Culture |
| HO Hsin-Ni        | Associate Professor | Haptics                                                                                                       |
| MAKINO Yutaka     | Associate Professor | Installation, Performance, Computer Music                                                                     |
| MORIMOTO Yuki     | Associate Professor | Computer Graphics                                                                                             |
| KANEMATSU Tama    | Assistant Professor | Visual Psychophysics                                                                                          |
| KAMEOKA Takayuki  | Assistant Professor | Haptics, Virtual Reality, Human-Computer Interaction                                                          |
| KUDO Mao          | Assistant Professor | Sign System Design, Visual Symbol                                                                             |
| ZARINS Martins    | Assistant Professor | Acting, Directing, Theatre Studies, Linguistics                                                               |
| TOH Kiriko        | Assistant Professor | Web Design                                                                                                    |
| BLANCO Laura      | Assistant Professor | Instructional Design in Foreign Language Education                                                            |

## Department of Acoustic Design

|                         |                     |                                                       |
|-------------------------|---------------------|-------------------------------------------------------|
| OMOTO Akira             | Professor           | Applied Acoustical Engineering                        |
| KABURAGI Tokihiko       | Professor           | Speech Information Processing                         |
| SAMEJIMA Toshiya        | Professor           | Acoustic Engineering                                  |
| TAKADA Masayuki         | Professor           | Psychoacoustics, Environmental Acoustics              |
| REMIJN, Gerard Bastiaan | Professor           | Perceptual Psychology                                 |
| UEDA Kazuo              | Associate Professor | Psychology of Hearing                                 |
| KAWAHARA Kazuhiko       | Associate Professor | Performance Evaluation of Acoustic Engineering System |
| JO Kazuhiro             | Associate Professor | Media Arts                                            |
| NISHIDA Hiroko          | Associate Professor | Musiology, Music Theory & Analysis, Music Culture     |
| YAMAUCHI Katsuya        | Associate Professor | Psychoacoustics, Noise Control Engineering            |
| YOSHINAGA Yukiyasu      | Associate Professor | Signal Processing, Image Processing                   |
| INOUE Naohisa           | Assistant Professor | Architectural Acoustics, Computational Acoustics      |
| SOMURA Mizuki           | Assistant Professor | Musiology, History of Japanese Music                  |
| HASUO Emi               | Assistant Professor | Cognitive Science, Psychology of Music                |
| HOJO Tomoko             | Assistant Professor | Experimental Music, Sound Arts                        |
| MURAKAMI Yasuki         | Assistant Professor | Auditory Information Processing                       |
| WAKAMIYA Kohei          | Assistant Professor | Speech Science                                        |

## International Office Faculty of Design

|          |                     |                                                                     |
|----------|---------------------|---------------------------------------------------------------------|
| YAO Yaya | Assistant Professor | Pedagogical Design, Applied Linguistics, Foreign language education |
|----------|---------------------|---------------------------------------------------------------------|

## Educational Support Staff

|                                                         |                             |  |
|---------------------------------------------------------|-----------------------------|--|
| <b>Center for Education and Research Infrastructure</b> |                             |  |
| FUJITA Genki                                            | Clerical Staff of Education |  |
| <b>Information Infrastructure Office</b>                |                             |  |
| KITA Yuichiro                                           | Senior Technician           |  |
| TANAKA Takahiro                                         | Senior Technician           |  |
| OKA Tatsuya                                             | Technician                  |  |
| <b>Laboratory</b>                                       |                             |  |
| MAEDA Yasuhiko                                          | Technician                  |  |
| OKUDA Kenshiro                                          | Technician                  |  |
| IWAMI Takahiro                                          | Technician                  |  |
| KOZUMA Takiko                                           | Clerical Staff of Education |  |
| <b>Design Workshop</b>                                  |                             |  |
| KASAHARA Kazuharu                                       | Senior Technician           |  |
| FUKUZAWA Megumi                                         | Senior Technician           |  |
| KURIYA Junichi                                          | Technician                  |  |
| HIKIDA Atsushi                                          | Technician                  |  |



# Support/Dormitory

|                            |                |                                    |                                                                                                                                                                                                                                                                                                                                                                                                                                    |
|----------------------------|----------------|------------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| Enrollment and Tuition fee | Enrollment Fee | 282,000 yen                        | The enrollment and tuition fee for the first semester is 549,900 yen, and it must be paid at the time of admission.<br><br>Note 1) The enrollment and tuition fee are estimated amounts; in the event that the payment amount is revised at the time of enrollment or while attending school, the new amount will be applicable from the time of revision.<br>Note 2) Tuition fee is payable for two semesters - May and November. |
|                            | Tuition fee    | 267,900 yen<br>(for each semester) |                                                                                                                                                                                                                                                                                                                                                                                                                                    |

## Exemption for Enrollment and Tuition Fee

### 1 Enrollment Fee Exemption

The enrollment fee can be waived for students who are deemed to have extreme difficulty paying the enrollment fee due to the death of their financial supporter or a disaster, such as a windstorm or a flood, within one year prior to enrollment upon application by the applicant.

For more information, please visit the link below. Please read the "Application Guide" in the link below carefully before completing the application procedures.

**Tuition Fee Exemption, Enrollment Fee Exemption/Deferment**  
<https://www.kyushu-u.ac.jp/en/admission/fees/exempt02>



### 2 Enrollment Fee Deferment

The enrollment fee can be deferred for students who have difficulty paying the entrance fee by the due date due to financial reasons and who are recognized as having academic excellence and for those who have difficulty in paying the entrance fee by the due date due to the death of their financial supporter or due to a disaster such as a windstorm or a flood within one year prior to enrollment. Students whose application is approved must still pay the enrollment fee as they are only granted a deferment of payment, not an exemption.

## Scholarships

Kyushu University offers scholarships for students who are planning to study with us. Currently, Kyushu University provides two types of scholarships. One from the Japanese Government Scholarship (Monbukagakusho Scholarship) and the other from Kyushu University for the privately funded international students. For more information, please visit the link below.

**Japanese Government (Monbukagakusho: MEXT) Scholarship**  
<https://www.isc.kyushu-u.ac.jp/intlweb/en/student/government-zexpense>



**Kyushu University Scholarships for Privately Funded International Students**  
<https://www.isc.kyushu-u.ac.jp/intlweb/scholarship/view/list.php?nendo=2021&lang=en>



**Scholarship Guidebook published by Kyushu University**  
[https://www.isc.kyushu-u.ac.jp/intlweb/cmn/data/pdf/guidebook\\_scholarship.pdf](https://www.isc.kyushu-u.ac.jp/intlweb/cmn/data/pdf/guidebook_scholarship.pdf)



Many scholarships take between six months and a year to apply for. If you are considering applying for a scholarship, please do so as soon as possible. Please note that, except for a few scholarships, it is generally not possible to apply for more than one scholarship at the same time.

## Campus Dormitory

### Dormitory 1 (for male and female students)

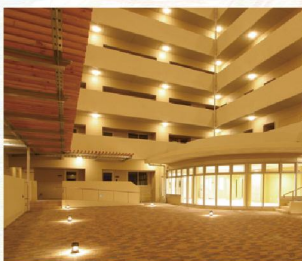
This dormitory is mainly for 2nd-year undergraduate and graduate students at the Ito Campus. The 10-story reinforced concrete building is equipped with desks, chairs, bookshelves, beds, shoe boxes, storage cupboards, mini-kitchens, air conditioners, baths, mini-fridges, etc. On the first floor, there is a multi-purpose hall, a coin laundry room, and two rooms for physically handicapped persons.



Capacity: 254 (single occupancy)  
Area per room: 13m².  
Boarding fee: 18,500 yen/month  
Common expenses: 4,500 yen/month  
Utilities: payment by individual contract

### Dormitory 2 (for male and female students)

This dormitory is mainly for students taking Kikan education courses at the Ito Campus. The 10-story reinforced concrete building is equipped with desks, chairs, bookshelves, beds, shoe boxes, storage cupboards, mini-kitchens, air conditioners, baths, refrigerators, etc., and each floor has a coin-operated laundry room and a common room. In addition to student rooms, there are rooms for international students, single researchers, and married researchers.



Capacity: 248 (single occupancy)  
Area per room: 17m².  
Boarding fee: 25,500 yen/month  
Common expenses: 4,500 yen/month  
Utilities: payment by individual contract

# Student Activities

## Club Activities

(As of August 1, 2025)

We have many unique sports and cultural clubs which provide a wide variety of activities that enrich the student life. Club activities are mainly held in Ohashi Campus.

### Sports Clubs

KIDW (professional wrestling)  
Basketball Club  
Badminton Club  
Volleyball Club  
KID-RFC Rugby Club  
De-Signal Futsal Club  
Plan-o-blast (Dance club)  
Geiko Meikyu-kai (Rubber ball baseball club)  
Geiko Tennis

### Cultural Clubs

Shou-mei-ya (Behind-the-scenes student club)  
The TRP (Tape Report Play)  
Kyushu University School of Design Philharmonic Orchestra  
K-ON (Musical performance)  
JAZZ Sukimono-kai (Musical performance)  
Folk Song Club  
Theater Department  
SOLA (Video production club)  
Namaoto-bu (Instrumental performance club)  
Rec-lab. (Video recording club)

BUG PROJECT (Live-action video production club)  
Paper  
EN Talk  
ANIMA Production (Multidisciplinary video club)  
impression! (Interactive art club)  
Brass Band club  
Omotesenke Tea Ceremony club  
3DD club (Work Production)  
Ohashi Film Circle  
Creative Lab (publicity, design and production)  
Railroad Enthusiasts Association

## Geiko-Sai (Design Festival)

During the Kyushu University School Festival, the School of Design held its own school festival on the Ohashi Campus, called the "Geiko-Sai." Students of the School of Design work together to create various projects, such as fashion shows and installations from scratch. In addition, the festival planning is slightly different from the clubs, and the main focus is on activities for the "Geiko-Sai." By transcending the boundaries of academic departments and making full use of technology in various fields, each festival project creates entertainment that incorporates its unique characteristics.



### ZENYA

A group that creates a pre-festival event for the campus the day before the Geiko Festival to boost the morale of Geiko Festival officials. They create the stage, backstage, and performers all by themselves and present a live performance.



### 5ken

This is an executive committee project in charge of running the Geiko Festival. On the day of the Geiko Festival, live stage performances, exhibitions, and workshops will be held to introduce Geiko.



### 2ken

2ken provides the festival with interactive events that they call "installations." By combining stage settings, art exhibitions, lighting, video, and sound, 2ken creates a creative space based around a single theme.

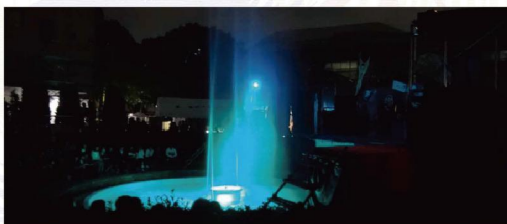


### nullken

This group provides an unprecedented visual experience at the Geiko Festival. They brainstorm from scratch what kind of visual images, sound effects, and theater that they want to create, using visual images as the main subject.

### 3ken-funsui project

The 3ken-funsui project creates a performance that is designed around the fountain at Ohashi Campus using video, sound, and stage design.



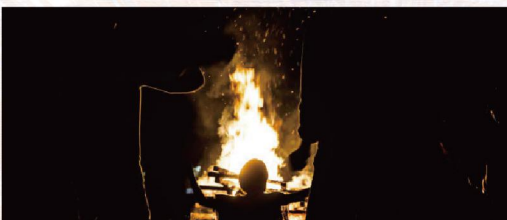
### CBA

CBA is a fashion show group that creates all aspects of the show from scratch, including the stage, costumes, music, and video. They challenge new entertainment not bound by existing frameworks and deliver surprise and excitement to the audience.



### Himatsuri (Fire Festival)

The fire festival is held on the last night of the Geiko Festival. The participants dance around a big fire pole in the middle of the ground with Geiko Festival staff and residents. It is a project with the same history as the Geiko Festival and continues developing its creativity while respecting tradition.





International/Open Campus

International Exchange

The Faculty of Design (Graduate School of Design, School of Design) actively engages in international exchange activities in research and education. These activities include faculty and student exchanges based on exchange agreements, exchange of academic information, joint research, and actively accepting many international students. Furthermore, we contribute to the internationalization of society by holding international symposiums and research gatherings. In addition, exchange activities between international students from various countries and faculty members and students at our university are actively conducted on the Ohashi Campus.

Exchange Programs and Double Degree Programs

At the School of Design and Graduate School of Design, we also conduct student exchanges through a credit transfer system in addition to academic exchanges. This system allows students to have the credits earned at the exchange university recognized as part of their graduation requirements, with the exchange period limited to one year. In 2024, the Graduate School of Design launched a double degree program with National Cheng Kung University in Taiwan, allowing students to earn degrees from both Kyushu University and National Cheng Kung University.

Geiko Global International Exchange Portal Site (Geiko Global)

As part of globalization of the School of Design and the Graduate School of Design, the Geiko Global International Exchange Portal Site provides support to international students and students who want to participate in an exchange program.

https://www.gg.design.kyushu-u.ac.jp/en



International Office Faculty of Design

The Faculty of Design has established an International Office to support students and faculty in various ways by planning and proposing international projects (such as carrying out international exchange agreements, student, and faculty exchanges) in order to realize the goal of internationalization.

Campus Experiences

Wow! Design Experiences

Every year, the Ohashi Campus opens its doors to the public free of charge to contribute to the development of the local community by giving back the fruits of its education and research through hands-on events for children and adults to experience design.



Open Campus

The event is held in early August every year for high school students. Various programs are conducted for high school students who are interested in the School of Design, such as open labs of each course, student work exhibitions, mock classes, and direct dialogue with current students.



(As of September 1, 2025)

Partner Institutions - Faculty Level

| University                                                                                                                                                      | Country        | Agreement Date | Academic Exchange | Student Exchange |
|-----------------------------------------------------------------------------------------------------------------------------------------------------------------|----------------|----------------|-------------------|------------------|
| Indian Institute of Technology Guwahati                                                                                                                         | India          | 2024.11.1      | ○                 | ○                |
| Indian Institute of Technology Hyderabad                                                                                                                        | India          | 2025.3.1       | ○                 | ○                |
| Faculty of Engineering, Hasanuddin University                                                                                                                   | Indonesia      | 2013.12.2      | ○                 | ○                |
| Design College, International College and Graduate School of General, Dongseo University                                                                        | Korea          | 2003.2.17      | ○                 | -                |
| School of Design and Human Engineering, Ulsan National Institute of Science and Technology                                                                      | Korea          | 2014.9.2       | ○                 | ○                |
| Rajamangala University of Technonology Thanyaburi                                                                                                               | Thailand       | 2021.11.1      | ○                 | ○                |
| Faculty of Architecture, Kasetsart University                                                                                                                   | Thailand       | 2023.10.1      | ○                 | ○                |
| Faculty of Architecture, Silpakorn University                                                                                                                   | Thailand       | 2023.11.1      | ○                 | ○                |
| School of Architecture and Fine Art, Dalian University of Technology                                                                                            | China          | 2017.6.12      | -                 | ○                |
| Faculty of Design and Environment, Technological and Higher Education Institute of Hong Kong                                                                    | China          | 2017.10.1      | ○                 | -                |
| School of Design and Arts, Beijing Institute of Technology                                                                                                      | China          | 2017.12.1      | ○                 | ○                |
| College of Mechanical Engineering, Donghua University                                                                                                           | China          | 2023.8.1       | ○                 | ○                |
| School of Architecture, Henan University of Technology                                                                                                          | China          | 2023.10.1      | ○                 | ○                |
| School of Civil Engineering and Architecture, Zhejiang University of Science and Technology                                                                     | China          | 2024.10.1      | ○                 | ○                |
| College of Design, National Taipei University of Technology                                                                                                     | Taiwan         | 2015.3.19      | -                 | ○                |
| School of Design Ming Chuan University                                                                                                                          | Taiwan         | 2015.7.15      | ○                 | ○                |
| College of Planning and Design, National Cheng Kung University                                                                                                  | Taiwan         | 2017.6.22      | ○                 | ○                |
| College of Arts, National Taiwan Normal University                                                                                                              | Taiwan         | 2024.6.1       | -                 | ○                |
| Bangladesh Agricultural University                                                                                                                              | Bangladesh     | 2014.10.30     | ○                 | -                |
| Faculty of Architecture and Planning, Bangladesh University of Engineering and Technology                                                                       | Bangladesh     | 2015.8.8       | ○                 | ○                |
| Faculty of Engineering, Premier University                                                                                                                      | Bangladesh     | 2016.11.14     | ○                 | -                |
| Bangabandhu Sheikh Mujibur Rahman Agricultural University                                                                                                       | Bangladesh     | 2017.10.3      | ○                 | -                |
| Faculty of Modern Sciences, Leading University                                                                                                                  | Bangladesh     | 2021.4.1       | ○                 | ○                |
| School of Engineering and Physical Sciences, North South University                                                                                             | Bangladesh     | 2024.1.1       | ○                 | ○                |
| Anadolu University                                                                                                                                              | Turkey         | 2014.11.1      | ○                 | ○                |
| Eskisehir Technical University                                                                                                                                  | Turkey         | 2019.4.1       | ○                 | ○                |
| The Politecnico Di Milano                                                                                                                                       | Italy          | 2002.2.28      | ○                 | ○                |
| School of Architecture and Design, Royal College of Art                                                                                                         | United Kingdom | 2003.6.30      | ○                 | -                |
| School of Design and Creative Arts, Loughborough University                                                                                                     | United Kingdom | 2007.11.28     | ○                 | -                |
| School of Architecture, Building and Civil Engineering, Loughborough University                                                                                 | United Kingdom | 2023.10.1      | ○                 | ○                |
| Estonian Academy of Arts                                                                                                                                        | Estonia        | 2024.2.1       | ○                 | ○                |
| NHL Stenden University of Applied Sciences                                                                                                                      | Netherlands    | 2012.2.14      | ○                 | ○                |
| Faculty of Digital Media and Creative Industries, Amsterdam University of Applied Sciences                                                                      | Netherlands    | 2012.4.23      | ○                 | ○                |
| HKU Games and Interaction and HKU Media, HKU University of the Arts Utrecht                                                                                     | Netherlands    | 2015.8.26      | ○                 | ○                |
| School of Built Environment and School of IT and Media Design, HAN University of Applied Sciences                                                               | Netherlands    | 2023.4.1       | -                 | ○                |
| Karlsruhe University of Arts and Design                                                                                                                         | Germany        | 2003.7.24      | ○                 | ○                |
| Department of Design, Department of Media, and Department of Architecture, Hochschule Darmstadt University of Applied Sciences                                  | Germany        | 2007.10.10     | ○                 | ○                |
| Faculty of Cultural Sciences, Köln University of Applied Sciences                                                                                               | Germany        | 2009.8.31      | ○                 | ○                |
| Department of Design and Department of Architecture, Facility Management and Geoinformation and Department of Agriculture, Anhalt University of Applied Science | Germany        | 2023.4.1       | ○                 | ○                |
| Design Department, FH Potsdam - University of Applied Sciences                                                                                                  | Germany        | 2024.10.1      | ○                 | ○                |
| Institute of Product Engineering, Karlsruhe Institute of Technology                                                                                             | Germany        | 2025.3.1       | ○                 | -                |
| School of Arts, Design and Architecture, Aalto University                                                                                                       | Finland        | 2014.8.25      | ○                 | ○                |
| Faculty of Art and Design, University of Lapland                                                                                                                | Finland        | 2023.10.1      | ○                 | ○                |
| Universite de Technologie de Belfort-Montbéliard                                                                                                                | France         | 2009.9.21      | ○                 | ○                |
| Ecole Nationale Supérieure d'Architecture de Paris la Villette                                                                                                  | France         | 2020.4.1       | ○                 | ○                |
| Faculty of Arts and Philosophy, and Faculty of Psychology and Educational Sciences, Ghent University                                                            | Belgium        | 2012.2.16      | ○                 | ○                |
| Faculty of Art, Faculty of Design, Faculty of Liberal Arts & Sciences and School of Interdisciplinary Studies, OCAD University                                  | Canada         | 2022.4.1       | ○                 | -                |
| Faculty of Arts, Design and Architecture, The University of New South Wales                                                                                     | Australia      | 2025.1.1       | -                 | ○                |

Career

This information also includes the employment destinations of students from the former departments who were supervised by faculty members affiliated with each course.

(As of April 1, 2025)

Environmental Design Course

|                                                                                                                                                                                                                                                                                                                                |                                                                                                                                                                                                                                                                                                                                                                                                            |                                                                                                                                                                                                                                                                                                           |                                                                                                                                                                                                                                                                                          |                                                                                                                                                                                                                                                                                                                                                                                                              |                                                                                                                                                                                                                                                                                                                                                          |                                                                                                                                                                                            |
|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| ▼Architectural Design<br>•Kajima Corporation (Design Department)<br>•Takenaka Corporation (Design Department)<br>•Nikken Sekkei<br>•Nihon Sekkei<br>•NTT FACILITIES<br>•Kyushu Railway<br>•Jun Mitsui & Associates Inc. Architects<br>•NAYA Architects<br>•Yasutaka Yoshimura Architects<br>•Tadao Ando Architect & Associates | •YU Momoeda Architects<br>•INTERMEDIA<br>•Kawamura Sato Design<br>•Studio of ShotaroOkada<br>▼General Contractors and Others in the Construction Industry<br>•Shimizu Corporation<br>•Taisei Corporation<br>•Obayashi Corporation<br>•Konoike Construction<br>•ICHIKEN Co.,Ltd.<br>•Kajima Corporation<br>▼Real Estate Architects<br>•Nomura Real Estate Development<br>▼Various Design-Related<br>•YKK AP | •LIXIL<br>•Nomura Co. Ltd.<br>•Toshiba Lighting & Technology<br>•Koizumi Lighting<br>•ModuleX Inc.<br>•DNP Media Create<br>•Lighting Planners Associates<br>•Shiseido<br>•Mist Light Design, LLC<br>•Yu light<br>▼Interior Design<br>•Okamura Corporation<br>•Uchida Yoko<br>•Zycc<br>•Sangetsu<br>•SPACE | ▼Media, Information and Publishing<br>•Fujitsu<br>•IBM Japan<br>•TBS-Vision<br>•Nishinippon Shimbun<br>▼Landscaping<br>•Lan's Inc.<br>•PREC Institute<br>•Seibu Landscape<br>•Uchiyama<br>Landscape-Construction<br>▼Consulting<br>•Pacific Consultants<br>•Kokusai Kogyo<br>•Landbrains | •Yachiyo Engineering<br>•Kozo Keikaku Engineering<br>•Oriental Consultants<br>▼Technology Development<br>•Techno Ryowa<br>•Takasago Thermal Engineering<br>•Saibu Gas Living<br>•JDC Corporation<br>▼Government<br>•Ministry of Land, Infrastructure, Transport and Tourism<br>•Japan Patent Office<br>•Fukuoka Prefectural Office<br>•Saga Prefectural Office<br>•Urban Renaissance Agency<br>•Fukuoka City | •Kasuga City<br>▼Housing Industry<br>•Fujitsu<br>•Misawa Homes<br>•Sekisui House<br>•Daiewa House Industry<br>•Panasonic Homes<br>▼Advertising Agencies<br>•DENTSU<br>•Hakuhodo<br>▼University, Research<br>•Kyushu University<br>•The University of Tokyo<br>•Tohoku University<br>•Hokkaido University<br>•Yamaguchi University<br>•Shinshu University | •Kobe Design University<br>•Shijiazhuang University<br>▼Others<br>•Nomura Research Institute<br>•JTB<br>•Daimaru<br>•Mitsubishi UFJ Bank<br>•Shinkenchi-sha<br>•Osaka Gas<br>•Kubara Honke |
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Industrial Design Course

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| ▼Automobiles/ Motorcycle<br>•Toyota Motor Corporation<br>•Nissan Motor Co., Ltd.<br>•Honda Motor Co.,Ltd.<br>•Mazda Motor Corporation<br>•Yamaha Motor Co., Ltd.<br>•Suzuki Motor Corporation<br>•DAIHATSU MOTOR CO., LTD.<br>•Namura Shipbuilding<br>•Mitsubishi Heavy Industries<br>▼Home Appliances, Information, Medical and Precision Instruments<br>•Daikin Industries<br>•Hitachi<br>•Panasonic | •Mitsubishi Electric<br>•Toshiba<br>•IRIS OHYAMA<br>•Fujitsu<br>•NIDEC Instruments<br>•Canon Inc.<br>•Olympus<br>•Seiko Epson<br>•Omron<br>•Paramount Bed<br>•Tokyo Electron<br>▼Housing and Equipment<br>•TOTO<br>•LIXIL<br>•Takara Standard<br>•YKK AP<br>•Rinnai Corporation | ▼Office, Furniture & Interiors<br>•KOKUYO<br>•Itoki<br>•Okamura<br>•Karimoku Furniture<br>•Nomura Co. Ltd.<br>•NITORI<br>•IKEA Japan<br>•Nishikawa<br>•Felissimo Corporation<br>▼Toys and Games<br>•Takara Tomy<br>•EPOCH Company<br>•The Pokémon Company<br>•Bandai Namco Entertainment | •SEGA CORPORATION<br>▼Sports and Fashion<br>•Asics Corporation<br>•MoonStar Company<br>•Shimano<br>•JACKALL<br>•Shiseido<br>▼Design Firms and Offices, Urban Development<br>•Pacific Consultants<br>•GK Design Group<br>•nendo<br>▼Consulting firm<br>•Accenture Japan<br>•Nomura Research Institute<br>•Hitachi Consulting<br>•Goodpatch | ▼Software, Information & Communication<br>•OBIC<br>•ZENRIN<br>•Cookpad<br>•Seiko Solutions<br>•NTT DOCOMO<br>▼Advertising, Printing, Publishing and Broadcasting<br>•Dentsu<br>•Hakuhodo Products<br>•ADK Holdings<br>•Recruit<br>•Dai Nippon Printing<br>•TOPPAN<br>•Benesse<br>•Japan Broadcasting Corporation(NHK) | •Kagoshima Television Broadcasting(KTS)<br>▼Infrastructure, Transportation & Travel<br>•Kyushu Electric Power<br>•The Chugoku Electric Power<br>•Fukuoka Bank<br>•Daiewa Securities<br>•West Japan Railway<br>•Kyushu Railway<br>•JTB<br>▼Research Institutes and Researchers<br>•National Center of Neurology and Psychiatry<br>•National Institute of Occupational Safety and Health, Japan | ▼Education and Research<br>•Kyushu University<br>•Yamaguchi University<br>•The University of Shimane<br>•Chikushi Jogakuen University<br>•Huazhong University of Science and Technology<br>▼Public Administration<br>•Hyogo Prefecture/ Hiroshima Prefecture/ Fukuoka Prefecture/ Saga Prefecture<br>•Fukuoka Prefecture Police |
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Design Futures Course

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| ▼Planning ,development, sales, etc<br>•DENTSU<br>•DENTSU LIVE<br>•Hakuhodo<br>•NTT DOCOMO BUSINESS, Inc.<br>•NTT FACILITIES<br>•CyberAgent<br>•Nomura Real Estate Development<br>•Isetan<br>•Uchida Yoko<br>•BANDAI<br>•Ryohin Keikaku<br>•TOPPAN<br>•LIXIL<br>•ZEBRA<br>•NITORI<br>•Yohji Yamamoto<br>•JR Hakata City<br>•UNIQLQ | •The Pokémon Company<br>▼Broadcasting<br>•Japan Broadcasting Corporation (NHK)<br>•RKB Mainichi Broadcasting Corporation<br>•JCOM<br>▼Advertising, Editorial and Exhibitions<br>•JTB Publishing<br>•LINE<br>•Benesse<br>•Daiko Advertising<br>•BANDAI<br>•Hakuten<br>•BBDO<br>•BAKERU<br>•Nishitetsu Agency<br>•Planmake<br>•SEPTENI HOLDINGS<br>▼designer<br>•Toyota Motor Corporation | •Nissan Motor Co., Ltd.<br>•Mazda Motor Corporation<br>•Suzuki Motor Corporation<br>•DENSO<br>•Hitachi(Design)<br>•Panasonic<br>•Canon<br>•RICOH<br>•Recruit<br>•Sharp<br>•Komatsu<br>•Fujitsu Design Center<br>•EPOCH COMPANY, LTD.<br>•Tohato<br>•GANBARION<br>•OKAMURA<br>•GK Graphics<br>•Nippon Design Center<br>•ADK Holdings<br>•BALMUDA<br>•MOTHERHOUSE<br>•Toyama Design Center | •Daiwa House<br>•SANKYOFONTIER<br>▼Manufacturing<br>•Hakuhodo Products<br>•ROBOT COMMUNICATIONS INC.<br>•DAIKIN INDUSTRIES<br>▼Information<br>•Rakuten Group (Data Analyst)<br>•Fujitsu (SE)<br>•IBM<br>•FICC (Web Master)<br>•NEC Solution Innovators, Ltd.<br>•NTT TechnoCross Corporation<br>•NTT DATA<br>•NS Solutions Kyushu<br>•KDDI<br>•e-Seikatsu Co., Ltd.<br>•Tokio Marine & Nichido Systems Co., Ltd.<br>▼Research<br>•National Institute for | Environmental Studies<br>•Itochu Fashion System<br>•Hitachi(Design Researcher)<br>•Fukuoka Asian Urban Research Center<br>•Okinawa Institute of Science and Technology<br>•Other Universities<br>▼Bank<br>•Mizuho Bank<br>•Sumitomo Mitsui Banking<br>•The Nishi-Nippon City Bank<br>•The Norinchukin Bank<br>▼Ministry, Municipality<br>•Ministry of Land, Infrastructure, Transport and Tourism<br>•Japan International Cooperation Agency(JICA)<br>•Oita Prefectural Office<br>•Kitakyushu City Office<br>•Munakata City Office<br>•Karatsu City Office | •Beppu City Office<br>•Minamimino Village<br>▼Faculty<br>•Kyushu University<br>•Wako University<br>•Nakamura Gakuen University<br>•Nagasaki Institute Of Applied Science<br>▼Bank<br>•Beijing Institute of Technology<br>•China Academy of Art<br>▼Public facilities, arts organizations, etc.<br>•Fukuoka City Science Museum<br>•Fukuoka Asian Art Museum<br>•Nagoya City Cultural Promotion Agency<br>•Artium(Director)<br>•Shiki Theatre Company<br>•ACROS Fukuoka Foundation<br>•Filmmaker (freelance)<br>▼Establishment of companies, | organizations, etc.<br>•donner le mot<br>•Fukushigoto<br>•Entrepreneur<br>•Self-employed (design, consulting)<br>▼Venture Businesses<br>•each companyv |
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Media Design Course

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| ▼Telecommunications<br>•NTT<br>•NTT DOCOMO<br>•NTT DOCOMO BUSINESS, Inc.<br>•NTT DATA<br>•KDDI<br>•SoftBank<br>•JCOM Co., Ltd.<br>•JustSystems<br>•IBM Japan<br>•Nomura Research Institute<br>▼Advertising & Planning<br>•DENTSU<br>•Hakuhodo | •ADK Holdings<br>•Daiko Advertising<br>•Nishitetsu Agency<br>▼Broadcasting and Media Content<br>•Japan Broadcasting Corporation<br>•TV Asahi<br>•Nippon Television Network<br>•TV TOKYO<br>•WOWOW<br>•Tohokushinsha Film Corporation<br>•PONY CANYON<br>•TOEI ANIMATION<br>•Nishinippon Shimbun | •TBS-Vision<br>•Saga Television Station<br>▼Web and ICT Service<br>•Yahoo<br>•KAYAC<br>•Rakuten Group<br>▼Game and Entertainment<br>•Nintendo<br>•SQUARE ENIX<br>•SEGA CORPORATION<br>•KONAMI<br>•GREE<br>•CAPCOM<br>•Bandai Namco Entertainment | •LEVEL-5<br>•CyberAgent<br>•GANBARION<br>•teamLab<br>▼Video / CM Production<br>•KOO-KI<br>▼Printing, Publishing, and Information Services<br>•TOPPAN<br>•Dai Nippon Printing<br>•Recruit<br>•ZENRIN<br>•General Asahi<br>•Benesse | ▼Information Equipment and Electrical Equipment<br>•Panasonic<br>•Hitachi<br>•Fujitsu<br>•Sony<br>•NEC<br>•Sharp<br>•Mitsubishi Electric<br>▼Manufacturing<br>•Kansai Paint<br>•Kao<br>▼Transport Industry | •All Nippon Airways<br>•Japan Airlines<br>•East Japan Railway<br>▼Government and Public Institutions<br>•Kyushu Electric Power<br>▼Universities and Research Institutions<br>•Kyushu University<br>•Tokyo Metropolitan University<br>•Kyushu Sangyo University<br>•Kobe Design University<br>•Hyogo University<br>•Sapporo City University | ▼Others<br>•Nomura Co. Ltd.<br>•Fukuoka Bank<br>•The Nishi-Nippon City Bank<br>•Tokio Marine & Nichido Fire Insurance |
|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----------------------------------------------------------------------------------------------------------------------|

Acoustic Design Course

|                                                                                                                                                                                                                                                     |                                                                                                                                                                                                                                             |                                                                                                                                                                                                                                                                                                                                                                                  |                                                                                                                                                                                                                                                                                                             |                                                                                                                                                                                                                                                                                                             |                                                                                                                                                                                                                                                                                                    |
|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| ▼Acoustic Communication Equipment, Hearing Aids and Electrical Equipment<br>•ALPS ALPINE<br>•Audio-Technica<br>•Ono Sokki<br>•Canon<br>•Sony Group<br>•Sony Global Manufacturing & Operations<br>•DENSO TEN<br>•TOA<br>•TOSHIBA<br>•NEC<br>•Pioneer | •Panasonic<br>•HARMAN International<br>•Hitachi<br>•Foster Electric<br>•Fujitsu<br>•Hosiden Kyushu<br>•RION<br>•JVCKENWOOD<br>▼Musical Instrument Manufacturing<br>•Yamaha<br>•Kawai Musical Instruments Manufacturing<br>•Roland<br>•CASIO | ▼Acoustic Measurement, Architectural Acoustics, and Noise Control<br>•Spectris (HBKDivision)<br>•SONA CORPORATION<br>•Nagata Acoustics<br>•Nihon Onkyo Engineering<br>•Obayashi Corporation<br>•Kajima Corporation<br>•Taisei Corporation<br>•Takenaka Corporation<br>•Kobayashi Institute of Physical Research<br>•News Environmental Design<br>•Yotsumoto Acoustic Design Inc. | ▼Automobiles<br>•Toyota Motor Corporation<br>•Honda R&D<br>•Nissan Motor Co., Ltd.<br>•Mazda Motor Corporation<br>▼Software and Systems Engineering<br>•NTT DATA<br>•CAPCOM<br>•DigiOn<br>▼Transport Industry<br>•All Nippon Airways<br>•Narita International Airport<br>▼Broadcasting & Telecommunications | •Japan Broadcasting Corporation (NHK)<br>•TBS TV<br>•TV Asahi<br>•Mainichi Broadcasting<br>•NHK Media Technology<br>•WOWOW<br>•NTT DOCOMO BUSINESS, Inc.<br>•NTT East Japan<br>•NTT DOCOMO<br>•SoftBank<br>▼Performing Arts & Art Management<br>•Shiki Theatre Company<br>•Sapporo Cultural Arts Foundation | ▼University, Research<br>•Kyushu University<br>•Kyushu Institute of Technology<br>•Fukushima University<br>•Tokyo University of the Arts<br>•The University of Tokyo<br>•Tokyo University of Information Sciences<br>•NTT Research & Development<br>•Institute of Advanced Media Arts and Sciences |
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Statistics

International Students

(As of May 1, 2025)

|                 |  |  |  |  |  |  |  |  |  |  |  |  |  |    |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
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| Total           |  |  |  |  |  |  |  |  |  |  |  |  |  |    |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| America         |  |  |  |  |  |  |  |  |  |  |  |  |  |    |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| China           |  |  |  |  |  |  |  |  |  |  |  |  |  |    |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| Taiwan          |  |  |  |  |  |  |  |  |  |  |  |  |  |    |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| Hong Kong       |  |  |  |  |  |  |  |  |  |  |  |  |  |    |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| South Korea     |  |  |  |  |  |  |  |  |  |  |  |  |  |    |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| United Kingdom  |  |  |  |  |  |  |  |  |  |  |  |  |  |    |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| Moldova         |  |  |  |  |  |  |  |  |  |  |  |  |  |    |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| Mexico          |  |  |  |  |  |  |  |  |  |  |  |  |  |    |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| Myanmar         |  |  |  |  |  |  |  |  |  |  |  |  |  |    |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| Malaysia        |  |  |  |  |  |  |  |  |  |  |  |  |  |    |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| France          |  |  |  |  |  |  |  |  |  |  |  |  |  |    |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| Brasil          |  |  |  |  |  |  |  |  |  |  |  |  |  |    |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| Philippines     |  |  |  |  |  |  |  |  |  |  |  |  |  |    |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| New Zealand     |  |  |  |  |  |  |  |  |  |  |  |  |  |    |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| Turkey          |  |  |  |  |  |  |  |  |  |  |  |  |  |    |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| Germany         |  |  |  |  |  |  |  |  |  |  |  |  |  |    |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| Tunisia         |  |  |  |  |  |  |  |  |  |  |  |  |  |    |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| Thailand        |  |  |  |  |  |  |  |  |  |  |  |  |  |    |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| Senegal         |  |  |  |  |  |  |  |  |  |  |  |  |  |    |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| Sudan           |  |  |  |  |  |  |  |  |  |  |  |  |  |    |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| Singapore       |  |  |  |  |  |  |  |  |  |  |  |  |  |    |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| Guatemala       |  |  |  |  |  |  |  |  |  |  |  |  |  |    |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| Netherlands     |  |  |  |  |  |  |  |  |  |  |  |  |  |    |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| Oman            |  |  |  |  |  |  |  |  |  |  |  |  |  |    |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| Ecuador         |  |  |  |  |  |  |  |  |  |  |  |  |  |    |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| Ukraine         |  |  |  |  |  |  |  |  |  |  |  |  |  |    |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| Indonesia       |  |  |  |  |  |  |  |  |  |  |  |  |  |    |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| India           |  |  |  |  |  |  |  |  |  |  |  |  |  |    |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| Iran            |  |  |  |  |  |  |  |  |  |  |  |  |  |    |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| Italy           |  |  |  |  |  |  |  |  |  |  |  |  |  |    |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| Country/ Region |  |  |  |  |  |  |  |  |  |  |  |  |  |    |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
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Students

(As of April 1, 2025)

|               |                                          |                                           | 1st year                      | 2nd year | 3rd year | 4th year | Total   |
|---------------|------------------------------------------|-------------------------------------------|-------------------------------|----------|----------|----------|---------|
| Undergraduate | School of Design                         | Environmental Design Course               | 38                            | 33       | 30       | 41       | 142     |
|               |                                          | Industrial Design Course                  | 44                            | 45       | 46       | 52(1)    | 187(1)  |
|               |                                          | Design Futures Course                     | 27                            | 26       | 31       | 33(1)    | 117(1)  |
|               |                                          | Media Design Course                       | 44                            | 48       | 53       | 60       | 205     |
|               |                                          | Acoustic Design Course                    | 34                            | 42       | 45       | 52       | 173     |
|               | Non-Course-Specific Entrance Examination |                                           | 5                             |          |          |          | 5       |
|               | Total                                    |                                           | 192                           | 194      | 205      | 248(2)   | 839(2)  |
| Graduate      | Master                                   | Department of Environmental Design        |                               |          |          | 2        | 2       |
|               |                                          | Department of Industrial Design           |                               |          |          | 3        | 3       |
|               |                                          | Department of Visual Communication Design |                               |          |          | 2        | 2       |
|               |                                          | Department of Acoustic Design             |                               |          |          | 3        | 3       |
|               |                                          | Department of Art and Information Design  |                               |          |          |          |         |
|               |                                          | Total                                     | 154(27)                       | 172(27)  |          |          | 326(54) |
|               | Doctor                                   | Department of Design                      | 31(21)                        | 31(14)   | 43(21)   |          | 105(56) |
|               |                                          |                                           | Department of Design Strategy |          | 13(1)    |          | 13(1)   |
|               |                                          |                                           | Total                         | 31(21)   | 31(14)   | 56(22)   | 118(57) |

( ) : Number of International Students

Admissions

Admission Policy

School of Design

The entrance examinations for the School of Design, Department of Design are roughly divided into two types: Course-Specific or Non-Course-Specific.

In the Course-Specific Entrance Examination, students select their course at the time of application, whereas in the Non-Course-Specific Entrance Examination, the course is decided at the end of the first year. The advantage of the Non-Course-Specific Entrance Examination is that students can take design literacy subjects and specialized subjects of each course in their first year and then select the course they wish to pursue.

There are two types of Course-Specific Entrance Examinations:General Selection (first semester) and Comprehensive Selection. In addition, since 2021 entrance examination, two courses (Industrial Design Course and Design Futures Course) have been offering School-Recommended Selection.

In General Selection (first semester), students are selected based on whether they have a good understanding of the subjects studied in high school. Comprehensive Selection varies with each course and is based on practical skills, creativity, motivation, and aptitude.

Photo:yashiro photo office

Graduate School of Design

• Master's Program

There are two types of admission for the Master's Program in the Graduate School of Design: Personal Merits and the General Entrance Examination. The enrollment quota for each type of admission (the total number for spring and fall admission) is approximately 42 and 78, respectively.

For admission by Personal Merits, we accept applicants who have obtained achievements through meaningful study, research, or creative activities in their careers before entering the university and during their bachelor's programs. We welcome working adults, international students, and students in other faculties and universities. Selection is based on documents (English Language Proficiency Test score, transcripts, personal statement, etc.) and an interview. The interview is conducted online, so there is no need to come to Japan, making it easy for those living overseas or far from home. In addition to a certain English language proficiency level, the General Entrance Examination selects applicants with the basic academic skills and knowledge required for the course they wish to take. The examination consists of English (external English Language Proficiency Test), specialized subjects, and an interview. For the specialized subjects, applicants must select from the subjects specified by the course they wish to take. The Department of

Design promotes the internationalization of education and introduces a system that allows students to obtain the necessary credits only by taking subjects in English. Therefore, the applicants can choose to take the examination in English as well as Japanese.

• Doctoral Program

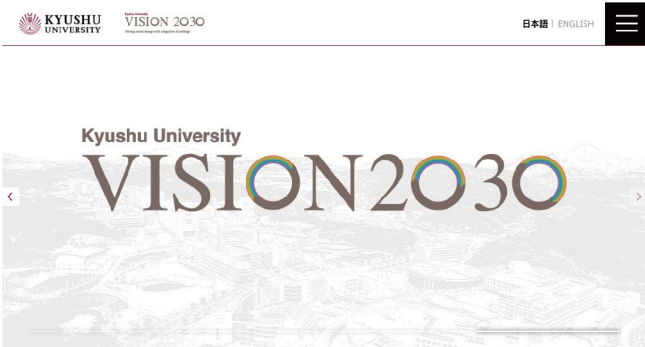
The enrollment quota for the Doctoral Program in the Graduate School of Design is 30. We welcome working adults, international students, and graduate students from universities who have obtained advanced research and implementation achievements.

The entrance examination is conducted by interview. An online interview is also available. Applicants should consult with the academic supervisors of their choice in advance. The Department of Design promotes the internationalization of education, and all subjects offered in the doctoral program are available in English.

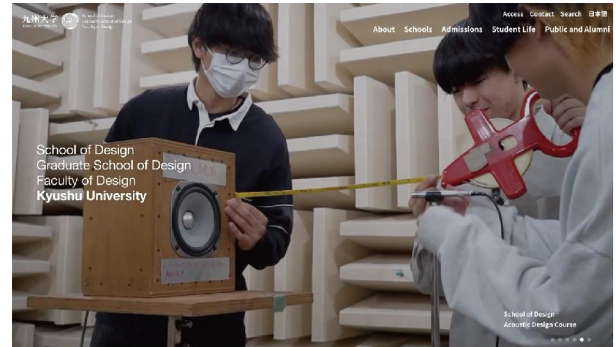
Admissions for Undergraduate / Graduate Students

Please check the website of Kyushu University for the admission classification.

Kyushu University



Faculty of Design, Graduate School of Design,  
School of Design Kyushu University





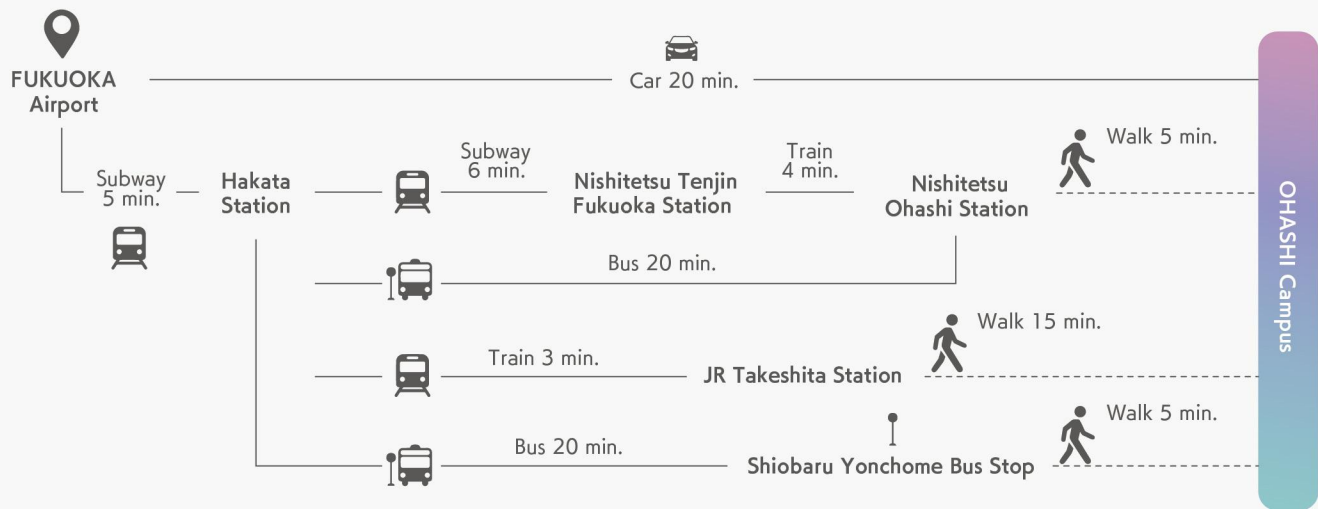
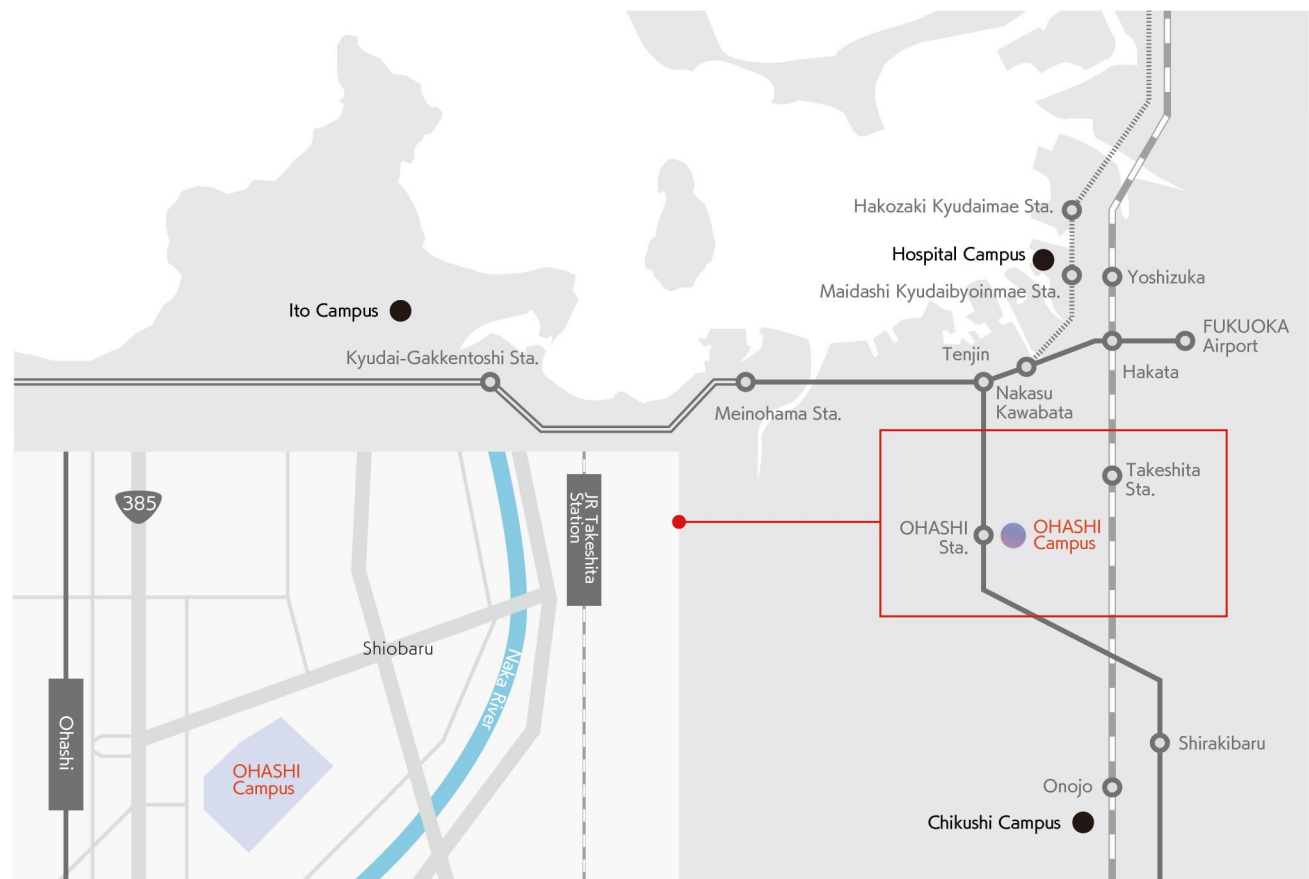
# History

- Feb. 27th 1963 Committee for the establishment of Kyushu University of the Arts formed.
  - Oct. 18th 1966 Preparatory committee for Kyushu University of Industry and the Arts (tentative name) formed.
  - Jun. 1st 1967 Preparatory office for the Kyushu Institute of Design established.
  - Apr. 1st 1968 The School of the Kyushu Institute of Design was established, comprising of the Departments of Environmental Design, Industrial Design, Visual Communication Design, and Acoustic Design.
  - Apr. 1st 1972 The Advanced Course of Design was established.
  - Apr. 1st 1977 The Advanced Course of Design was discontinued.
  - May 2nd Master's programs at the Graduate School of the Kyushu Institute of Design were established, comprised of the Divisions of Living Environmental Studies and Audio and Visual Communication Studies.
  - Apr. 1st 1980 Health Care Center established.
  - Apr. 1st 1986 The Departments of Environmental and Visual Communication Design were reorganized. The staff of each department were divided into two groups.
  - Apr. 1st 1988 The Department of Industrial Design and the Department of Acoustic Design were reorganized. The staff of each department were divided into two groups.
  - Apr. 1st 1993 The Graduate School (Doctoral Course) of the Kyushu Institute of Design was established, comprised of the Divisions of Living Environmental Studies and Audio and Visual Communication Studies.
  - Apr. 1st 1997 The Departments of Environmental Design, Industrial Design, Visual Communication Design, and Acoustic Design were reorganized. The Department of Art and Information Design was established, comprised of three sections: Media Art and Culture, Media Design, and Information Environment Sciences. Design Research Center established.
  - Apr. 1st 2001 The Graduate School of Kyushu Institute of Design was reorganized.
  - Oct. 1st 2003 The Kyushu Institute of Design and Kyushu University are unified. The School of Design, Graduate School of Design and Faculty of Design of Kyushu University are established.
  - Apr. 1st 2006 The Department of Design Strategy, Graduate School of Design of Kyushu University was established.
  - Apr. 1st 2008 The doctoral program in the Department of Design Strategy, Graduate School of Design of Kyushu University was established. Department of Design of the Graduate School of Design restructured around a four-course system: the Human Science Course, Communication Design Science Course, Environment and Heritage Design Course, and the Content and Creative Design Course.
  - Jul. 1st 2009 The Faculty of Design, Kyushu University was reorganized. Departments of Environmental Design, Human Living System Design, Visual Communication Design, Acoustic Design, Art and Information Design and Applied Information and Communication Sciences were discontinued. The Departments of Human Science, Communication Design Science, Environmental Design, Content and Creative Design, and Design Strategy were established.
  - Apr. 1st 2010 The doctoral program in the Human Science International Course of the Department of Design, Graduate School of Design of Kyushu University was established.
  - Apr. 1st 2013 The Research Center for Applied Perceptual Science, Faculty of Design of Kyushu University is established.
  - Oct. 1st The Department of Environment and Heritage Design was restructured as the Department of Environmental Design, offering a total of 17 subject groups.
  - Aug. 1st 2014 The Physiological Anthropology Research Center at the Faculty of Design, Kyushu University is established.
  - Apr. 1st 2015 The Social Art Lab at the Faculty of Design, Kyushu University was established.
  - Apr. 1st 2017 The Environmental Design Global Hub at the Faculty of Design, Kyushu University is established.
  - Apr. 1st 2018 The SDGs Design Unit at the Faculty of Design, Kyushu University is established.
  - Jun. 1st 2018 50th Anniversary of "Design"
  - Apr. 1st 2020 The School of Design is reorganized with the establishment of Department of Design; composing of the Environmental Design Course, Industrial Design Course, Design Futures Course, Media Design Course and Acoustic Design Course.
  - Apr. 1st 2021 The Social Art Lab was dissolved. The Design Initiative for Diversity & Inclusion at the Faculty of Design, Kyushu University is established.
  - Apr. 1st 2022 The Graduate School of Design is reorganized with the establishment of Department of Design; Strategic Design Course, Environmental Design Course, Human Life Design and Science Course, Design Futures Course, Media Design Course and Acoustic Design Course.
- The Faculty of Design, Kyushu University is reorganized. Departments of Human Science, Communication Design Science, Environmental Design, Content and Creative Design, and Design Strategy were dissolved. The Departments of Strategic Design, Environmental Design, Human Life Design and Science, Design Futures, Media Design and Acoustic Design are established.

The Center for Design Fundamentals Research at the Faculty of Design, Kyushu University is established.

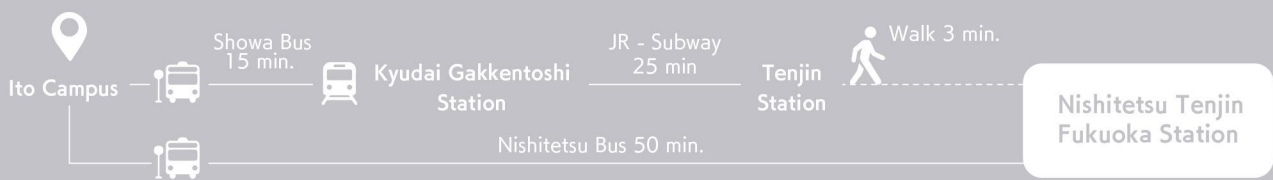
|                                                       |                  |                |                                                            |                   |                   |
|-------------------------------------------------------|------------------|----------------|------------------------------------------------------------|-------------------|-------------------|
| • Successive Presidents of Kyushu Institute of Design | KOIKE Shinji     | (1968 to 1974) | • Successive Deans of Faculty of Design, Kyushu University | SATO Haruhiko     | (2003 to 2005)    |
|                                                       | OHATA Hiroto     | (1974 to 1978) |                                                            | YASUKOUCHI Akira  | (2005 to 2009)    |
|                                                       | YOSHITAKE Yasumi | (1978 to 1986) |                                                            | ISHIMURA Shinichi | (2009 to 2013)    |
|                                                       | ANDO Yoshinori   | (1986 to 1994) |                                                            | YASUKOUCHI Akira  | (2013 to 2017)    |
|                                                       | YOSHIDA Sho      | (1994 to 2002) |                                                            | TANI Masakazu     | (2017 to 2021)    |
|                                                       | TAKIYAMA Ryuzo   | (2002 to 2003) |                                                            | OMOTO Akira       | (2021 to 2025)    |
|                                                       |                  |                |                                                            | TANOUE Kenichi    | (2025 to present) |

# Access



## Directions from Ito Campus

Please refer to the diagram above for details beyond Nishitetsu Tenjin (Fukuoka) Station.



From Tenjin Station to Kyudai Gakkentoshi Station, you may have to change trains at Meinohama Station. All required times are approximate.





Faculty of Design  
Graduate School of Design, School of Design  
Kyushu University

KYUSHU UNIVERSITY PROSPECTUS 2025-2026  
SCHOOL OF DESIGN  
GRADUATE SCHOOL OF DESIGN  
FACULTY OF DESIGN

|              |                                                                                                                                                                                                                                                                                                               |
|--------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
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