

# Cultural Hall Management Engineer (HME) Training Program

This program develops professionals capable of managing and operating theaters, concert halls, and other cultural facilities, equipped with engineering knowledge of sound, lighting, stage mechanisms, and related technologies, as well as an understanding of culture and the arts.

Students enrolled in the Master's or Doctoral Programs of the Graduate School of Design are eligible to participate in this program with approval from the Dean. Completion of the program requires earning at least 20 credits, including 14 credits from required subjects specified in the curriculum requirements below.

In addition, students must complete studio project courses related to this program over a two-year period. A Certificate of Completion will be awarded upon fulfillment of these requirements.

## A. Program Requirement

- Complete 20 credits or more (including 14 credits of required subjects) from the subjects listed below.
- At least 2 credits of electives must be earned for each subject group.
- Previously earned credits from these subjects will be counted toward completion.

## B. Subjects

Group	Subject	Graduate/ Undergraduate	Credits	Required/ Optional	Remarks
Cultural Hall Art	Ethnomusicology	Graduate School of Design	2	Elective	
	Music Culture in Society		2	Elective	
	Auditory Culture		2	Elective	
	Special Topics in Art Practice I		1	Elective	
	Theater and Dramaturgy		1	Elective	
	Advanced Lecture of Content Design		1	Elective	
	Contemporary Art Practice		1	Elective	
Cultural Hall Management	Cultural Policy		1	Required	
	Arts Management		1	Required	
	Philosophy of Design		1	Elective	
	Intellectual Property Laws 1		1	Elective	
	Intellectual Property Laws 2		1	Elective	
	Producer Principles		1	Elective	
Cultural Hall Engineering	Advanced Engineering Technology for Auditoriums		School of Design	2	Required
	Exercises in Engineering Technology for Auditoriums	2		Required	
	Room Acoustics	2		Elective	
	Acoustic Media Engineering	2		Elective	
Common	Studio Project I - B	Graduate School of Design	2	Required	※
	Studio Project II - B		2	Required	※
	Studio Project III - B		2	Required	※
	Studio Project IV - B		2	Required	※

※ Students must complete a studio project designated as a related subject to the Cultural Hall Management Engineer Training Program.